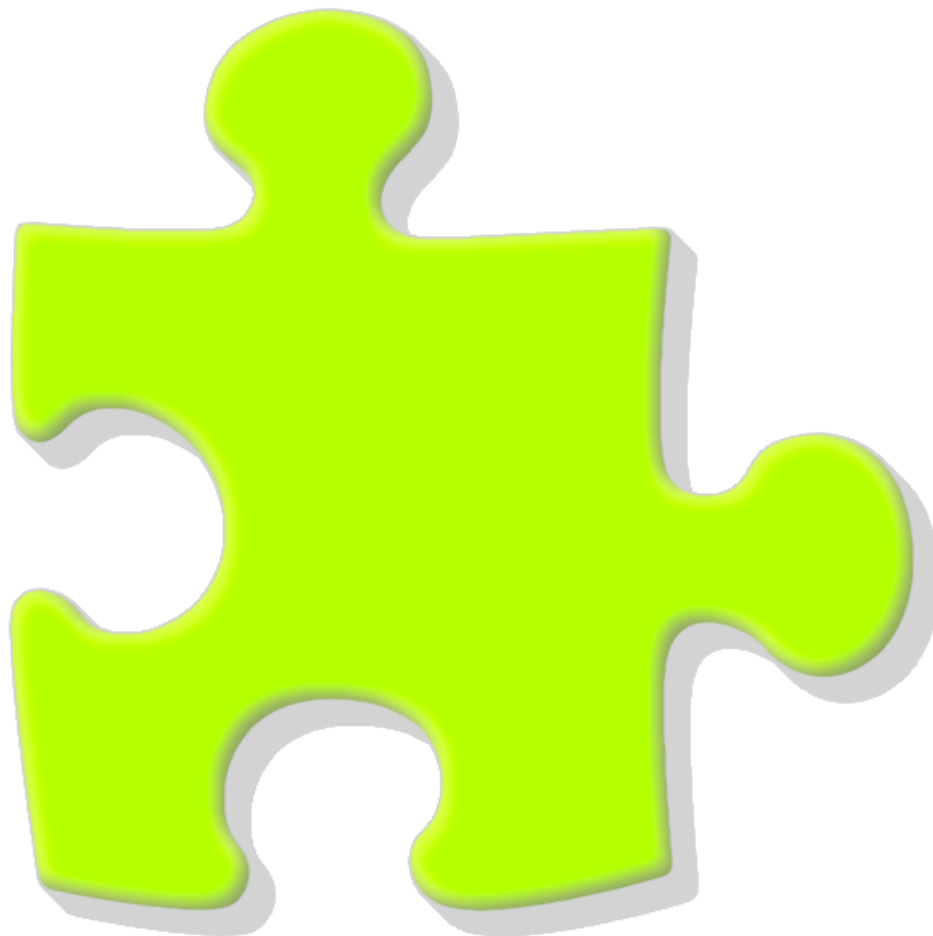


Paint.net Plugin Index

1 November 2020

List maintained by Ego Eram Reputo (aka Scott Stringer)



For help with downloading and installing plugins:

<http://forums.getpaint.net/index.php?/topic/1708-how-to-install-pluginsgeneral-plugin-troubleshooting-thread/>
<http://boltbait.com/pdn/InstallingEffects.asp>
<http://www.getpaint.net/doc/latest/InstallPlugins.html>

paint.net Forum (Plugin Section):

<http://forums.getpaint.net/index.php?/forum/7-plugins-publishing-only/>

Important!

The only safe place to download paint.net plugins is from the paint.net forum, or from links posted on the forum by plugin authors. If you download plugins from anywhere else you risk installing obsolete versions, spyware & viruses.

Ebook Available!
Mastering Paint.NET 3.5.10



The essential guide to paint.net! Every feature, nuance, tool, Effect and Adjustment explained in no nonsense language.

Hundreds of pages with hundreds of full color images, diagrams and guides.

Join forum moderator and author Scott Stringer (aka Ego Eram Reputo) in a walkthrough of our favorite image editor.

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Notes on the Plugin Index

Color Coding:

- New additions are highlighted with a green background.
- Filetypes have a blue background.
- Plugin Packs have a yellow background.
- Active plugins appear on a white background.
- Most other Statuses (Deprecated, Obsolete, Incompatible...,) are colored gray.

Type:

Effect - a plugin whose function can poll other pixels to modify the source pixel. These are found in the Effects menu or one of the submenus. The DLL files should be placed in the paint.net/Effects folder.

Adjustment - a filter type plugin. These effects can change the RGBA values of a pixel but cannot create new areas of color. Find these in the Adjustments menu. The DLL files should be placed in the paint.net/Effects folder.

Filetype - a new file format for loading and saving. These do not appear in the paint.net menus, instead they are added to the list of available filetypes in the load/save dialogs. The DLL files should be placed in the paint.net/Filetypes folder. Filetypes are color coded yellow.

External Resource - a completely separate application, program, or files designed to be used outside of the paint.net environment.

Plugin Pack - a grouping of individual plugins from a single author. Plugin Packs allow easier downloading of multiple plugins. Plugin Packs are color coded yellow.

Status:

Active - works with the latest release of paint.net or is still in active development.

Deprecated - **may still work, but a newer version of the plugin or a new technique/feature has largely replaced this plugin.**

Obsolete - either does not work with the latest release of paint.net, has been completely replaced or is unavailable for download. In other words don't attempt to download or use this plugin.

Unsupported - the author is no longer developing this plugin. It may still work, but don't bother crying if it doesn't.

Integrated - Plugin is now part of paint.net itself.

Bundled - Plugin is installed as part of the paint.net installation. The plugin remains separate from paint.net so it can be developed independently

Menu Translation:

Translated menu names will likely differ from those shown in the Index.

<p>1px Expansion Author: dpy Topic: 16643</p>	<p>Expands areas of color by one pixel. Found in dpy's Pack Type: Effect Released: 40112 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: pxExpansion.dll Menu: Effects > Distort</p>
<p>2D-ImageFilter Library Author: Hawkynt Topic: 24270</p>	<p>Library of algorithms used in various emulators (VirtualGB, Mame, DOSBox, SNES9x, ZSNES, etc.). Also known as Pixel Art Scaling Plugin. Type: Effect Released: 40971 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: 2dImageFilter-r133.dll Menu: Effects > Tools</p>
<p>3D Heightmap v1.0 Author: Spikehead777 Topic: 9480</p>	<p>Two plugins which take current image as a height map & shines a light on it, returning the intensity of reflected rays as another image (similar to Emboss). Type: Effect Released: 39559 Status: Active Compatibility: 3.5.10 DLL Name: Diffuse.dll, Specular.dll Menu: Effects > Stylize</p>
<p>3D Object (BETA) Author: evanolds Topic: 13003</p>	<p>Wrap the canvas around a box, torus or topographical graph (with custom equation). Preview is used to drag and rotate shape. Found in Evan's Effects. Type: Effect Released: 39096 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: EOEffects.dll Menu: Effects > Render</p>
<p>AA's Assistant Author: dpy Topic: 16643</p>	<p>Used to soften the edges of an object in order to blend it with a background. Object must be surrounded by transparent pixels to find the edges. Type: Effect Released: 40112 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: AA's_Assistant.dll Menu: Effects > Object</p>
<p>Aardvark Tiling Effect Author: Red Ochre Topic: 109943</p>	<p>Tiles an image with choices for reflected and brick tiling, rotation and perspective distortions Type: Effect Released: 42561 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Aardvark.dll Menu: Effects > Distort</p>
<p>Add Depth Author: maccas Topic: 22457</p>	<p>Two plugins which add (the appearance of) depth to a 2D shape on a transparent layer. Add Depth adds an apparent thickness by adding a 'trail'. Offset Shadow is a displacement plugin for moving a shadow after it's been created. Type: Effect Released: 40773 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Add Depth.dll, Offset Shadow.dll Menu: Effects > Render</p>
<p>Integrated</p>	<p>Add Noise + Author: MadJik Topic: 6005</p> <p>Adds digital 'noise' to a selection. Included in the native 'Add Noise' effect. Note: forum thread no longer exists. Type: Effect Released: 39339 Status: Integrated Compatibility: 3.5.10 DLL Name: N/A Menu: Effects > Noise</p>
<p>Obsolete</p>	<p>Add/Remove/Recover Watermark Author: Evan Wallace Topic: 11138</p> <p>Removed by author due to possible copyright abuses. Note: forum thread no longer exists. Type: Effect Released: 39664 Status: Obsolete Compatibility: Untested DLL Name: N/A Menu: N/A</p>
<p>Advanced Color Replacement Author: silverhammer Topic: 13544</p>	<p>Recolors every pixel a different amount based on how similar it is to the secondary color. Also known as Advanced Recoloring. Type: Effect Released: 39829 Status: Active Compatibility: 3.5.10 DLL Name: advcolorrep.dll Menu: Effects > Color</p>

	<p>Advanced Greyscale Author: Illnab1024 Topic: 8677</p>	<p>Desaturates an image to grayscale. RGB channel bias is individually configurable. Found in Illnab1024's Plugins Type: Effect Released: 39516 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: illnabPlugins.dll Menu: Effects > Photo</p>
	<p>Advanced Kaleidoscope Author: Xhin Topic: 115103</p>	<p>Turn an image into a kaleidoscope with many options & features including reflections in a number of different axes. Type: Effect Released: 43721 Status: Active Compatibility: 4.2+ DLL Name: Advanced_Kaleidoscope.dll Menu: Effects > Distort</p>
	<p>Advanced Rotate Author: sradforth Topic: 17732</p>	<p>Rotate an image or selection from the center with options on how the devoid pixels will be treated (clamp, wrap, mirror, Primary Color, Secondary color, untouched). Found in Stu's Effects. Type: Adjustment Released: 40190 Status: Active Compatibility: 3.5.10 DLL Name: AdvancedRotate.dll Menu: Adjustments ></p>
	<p>AdvDith - 1 bit dithers Author: AtariSMN82 Topic: 116760</p>	<p>Advanced dithering and desaturation algorithms. Dithering is performed using Black and White. Type: Effect Released: 44027 Status: Active Compatibility: 4.2.12+ DLL Name: AdvDith-en.dll Menu: Effects > Color</p>
Plugin Pack	<p>Ahmed's Plugins Author: AhmedElyamani Topic: 25275</p>	<p>Effects: Apply Color, Cartoonize, Color Switch, Clarifaction+, InkSketch+, Posterize+, Quick Gravity & Vibration Type: Plugin Pack Released: 41155 Status: Active Compatibility: Untested DLL Name: N/A Menu: N/A</p>
	<p>AI Denoising Filter Author: MichaelVinther Topic: 115952</p>	<p>Noise reduction filter for improving photos taken at high ISO values. Warning: can be quite slow. Try it on a small sample before committing to a large image. Type: Effect Released: 43871 Status: Active Compatibility: 4.2+ DLL Name: AIDenoisingFilter.dll, libtensorflow.dll, TensorFlowSharp.dll Menu: Effects > Noise</p>
	<p>Alias Author: Mike Ryan Topic: 9959</p>	<p>Removes antialiasing. Useful prior to feathering. Found in Mike Ryan's Plugins Type: Effect Released: 39587 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Alias.dll Menu: Effects > Object</p>
Deprecated	<p>Align Object Author: moc426 Topic: 4193</p>	<p>Align an object on a transparent layer to the corners, sides or center of the layer or selection. A newer version with it's own submenu is available as part of KrisVDM's Plugin Pack Type: Effect Released: 39227 Status: Deprecated Compatibility: 3.5.x, 4.0x DLL Name: AlignPlugin.dll Menu: Effects ></p>
	<p>Align Object Author: xod Topic: 112095</p>	<p>Align an object within the layer. Options to align vertically (Top, Center & Bottom) and horizontally (Left, Center & Right), or both simultaneously. Type: Effect Released: 43080 Status: Active Compatibility: 4.0+ DLL Name: Align Object.dll Menu: Effects > Object</p>
Unsupported	<p>Alivate Batch File Processor Author: merarischroeder Topic: 27189</p>	<p>Incompatible with 4.0x. Iterates through a given folder, opening each image with paint.net and applying a ScriptLab script before saving the image again. Requires ScriptLab be installed. Type: External Resource Released: 41552 Status: Unsupported Compatibility: 3.5.11 not 4.0 DLL Name: BatchProcessAutomater.exe Menu: N/A</p>
Filetype	<p>Alpha 32-bit Bitmap Author: FremyCompany Topic: 11201</p>	<p>Allows you to open and save file in 32-bit bitmap. You must rename the file to *.bmpx (to avoid conflict with the existing PDN's BMP handler). If you try to open non-BMP files, you should receive an error (24bpp bitmaps are loaded correctly) Type: Filetype Released: 39668 Status: Active Compatibility: Untested DLL Name: BMP32 paint.net FileType.dll Menu: N/A</p>

Alpha Blur v2 Author: Tanel Topic: 24280	Updated version of Alpha Blur, this effect performs a Gaussian blur on alpha channel (transparency). Useful for fading / blending irregular shapes. V2 has enhanced performance & option to shift blur. Found in Tanel's Photo and Color Plugins Type: Effect Released: 40973 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: AlphaBlur.dll Menu: Effects > Blurs
Alpha Contrast Author: sradforth Topic: 17732	Blur or sharpen the Alpha channel. Found in Stu's Effects. Type: Adjustment Released: 40190 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: AlphaContrast.dll Menu: Adjustments >
Alpha Levels Author: redflux Topic: 113215	Like posterize but for alpha channel. Limits the amount of steps in the alpha channel. Type: Adjustment Released: 43353 Status: Active Compatibility: 4.1+ DLL Name: alphalevels.dll Menu: Adjustments >
Alpha map Author: Boude Topic: 13330	Convert color to transparency & vice versa. Type: Adjustment Released: 39813 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: AlphaMap2.dll Menu: Adjustments >
Alpha Mask Author: Illnab1024 Topic: 8677	Turn an image into an alpha mask. If the image has color, it is converted to greyscale. Updated to add clipboard functionality. Found in Illnab1024's Plugins Type: Effect Released: 39516 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: illnabPlugins.dll Menu: Effects > Object
Alpha Mask Import (2.0) Author: Illnab1024 Topic: 1854	Turn an image into an alpha mask. If the image has color, it is converted to greyscale. Updated to add clipboard functionality. Appears to be a later version than the one contained in Illnab1024's Plugins Type: Effect Released: 38983 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: AlphaMask.dll Menu: Effects > Object
Alpha to 0 Author: dpy Topic: 16643	Set the alpha channel to zero (transparent). Found in dpy's Pack Type: Effect Released: 40112 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Alpha_to_0.dll Menu: Effects > Color
Alpha to 255 Author: dpy Topic: 16643	Set the alpha channel to 255 (opaque). Found in dpy's Pack Type: Effect Released: 40112 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Alpha_to_255.dll Menu: Effects > Color
Alpha to Dots Author: davidf Topic: 25473	Resets alpha values in the image to 0 or 255, based on the original alpha value. The result is a 'dotty' transition instead of a blended one (imagine old newspaper images) Type: Effect Released: 41201 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: AlphaToDots.dll Menu: Effects > Artistic
Alpha Transform 1.1 Author: DW-dev Topic: 16195	Pixels below the lower limit get alpha set to 0 (fully transparent). Pixels above the upper limit get alpha set to 255 (fully opaque). Pixels in between get alpha between 0 and 255 depending on their brightness. Type: Adjustment Released: 40072 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Alpha Transform.dll Menu: Adjustments >
Alpha Transform v1.0 Author: DW.dev Topic: 16059	Superseded by a later release: See Alpha Transform 1.1 Type: Effect Released: 40060 Status: Obsolete Compatibility: Untested DLL Name: N/A Menu: N/A

Obsolete

	<p>Alpha-Threshold Author: Red Ochre Topic: 25193</p>	<p>Allows manipulation of transparency (Alpha) in a layer which already has a range of alpha values. Found in Red Ochre's Plugin Pack Type: Effect Released: 41138 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Alpha Threshold.dll Menu: Effects > Transparency</p>
	<p>Alphalizer Author: Rider01 Topic: 30301</p>	<p>Changes the image's alpha channel based on the original pixel colors, modified using the selected method. Type: Effect Released: 41961 Status: Active Compatibility: 4.0+ DLL Name: Alphalizer.dll Menu: Effects > Object</p>
Unsupported	<p>AlphaMask Brush v1.7 Author: Simon Brown Topic: 9586</p>	<p>Draw an alpha mask directly onto an image. Found in Simon Brown's Legacy Plugin Pack. Type: Effect Released: 39565 Status: Unsupported Compatibility: 3.5.10 DLL Name: AlphaMaskBrush.dll Menu: Effects > Tools</p>
	<p>AlphaSpace Author: MaR-V-iN Topic: 13061</p>	<p>Converts a white/black background into transparency. Recognizes shadows and makes them semi-transparent. Type: Effect Released: 39794 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: AlphaSpace.dll Menu: Effects ></p>
Deprecated	<p>Alt to LayerSaver Author: Martin Osieka Topic: 31597</p>	<p>Saves layers as individual files in PNG, BMP, GIF or JPEG format. Released as Zip Archive Filetype Type: Filetype Released: 42067 Status: Deprecated Compatibility: 4.0+ DLL Name: ImZip.FileType.dll Menu: N/A</p>
Filetype	<p>Amigalcon Author: Connect 9600 Topic: 28144</p>	<p>Load and save Amiga (.info) files. To use, copy Amigalcon.dll and Amigalcon.palettes to the paint.net FileTypes folder. Type: Filetype Released: 41732 Status: Active Compatibility: Untested DLL Name: Amigalcon.dll & Amigalcon.palettes Menu: N/A</p>
	<p>Anaglyphs Author: Itso Topic: 16418</p>	<p>Creations of anaglyphs (3D stereo pictures). Type: Effect Released: 40090 Status: Active Compatibility: 3.5.10 DLL Name: Anaglyph.dll Menu: Effects > Anaglyph</p>
	<p>Angled Gradient Author: MJW Topic: 110601</p>	<p>Draws a gradient in the active layer / selection at the specified angle Type: Effect Released: 42693 Status: Active Compatibility: 4.0+ DLL Name: Angled Gradient.dll Menu: Effects > Render</p>
	<p>Animal Texture Author: MadJik Topic: 111683</p>	<p>Creates textures which look like faux animal skins. Found in Magical Plugins Megapack. Type: Effect Released: 42970 Status: Active Compatibility: 4.0+ DLL Name: Animal.dll Menu: Effects > Texture</p>
Filetype	<p>Animated Image 1.7 Author: Simon Brown Topic: 13454</p>	<p>Open and save animated GIFs & PNGs, one frame into each layer. Found in Simon Brown's Plugin Pack. Type: Filetype Released: 39823 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: AnimGIF.dll Menu: N/A</p>
	<p>Animation Helper v0.81 Author: recursor Topic: 17516</p>	<p>Allows you to view any sequence of animations within a sprite sheet. Type: Effect Released: 40171 Status: Active Compatibility: Untested DLL Name: AnimationEffect.dll Menu: Effects > Animation</p>
Obsolete	<p>Another Raw File Loader Author: Telesto Topic: 4717</p>	<p>Support for loading RAW files. No longer supported or available for download. Type: Filetype Released: 39263 Status: Obsolete Compatibility: Untested DLL Name: N/A Menu: N/A</p>

Unsupported	<p>Anti-alias v1.5 Author: jsonchiu Topic: 5610</p>	<p>Use to smooth edges, keeping them clear, not blurred. Type: Effect Released: 39317 Status: Unsupported Compatibility: 3.5.x, 4.0x DLL Name: Anti-Alias by jsonchiu.dll Menu: Effects > Object</p>
	<p>Apply Color Author: AhmedElyamani Topic: 25275</p>	<p>Apply a filter to recolor or tint an image. Found in Ahmed's Plugin Pack Type: Effect Released: 41155 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Apply Color.dll Menu: Effects > Color</p>
	<p>Apply Texture Author: niwax Topic: 19666</p>	<p>Applies a texture to any selected object, saving the brightness. Type: Effect Released: 40404 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Apply Texture.dll Menu: Effects > Object</p>
Filetype	<p>Arduino NeoPixel Sketch Exporter Author: Makuna Topic: 107921</p>	<p>Export an image to a .h file that can be included into Arduino Sketch. The image is exported as a PROGMEM data structure for use with the NeoPixelBus Arduino library. Type: Filetype Released: 42476 Status: Active Compatibility: 4.0+ DLL Name: ArduinoProgmemNeoPixelFileType.dll Menu: N/A</p>
Plugin Pack	<p>ArgusMagnus' Plugin Pack Author: ArgusMagnus Topic: 32337</p>	<p>ArgusMagnus' plugin pack: Unblend, Fast Fourier Transform (FFT/IFFT), High/Low/Band Pass Filter, Edge Detect+, Barcode & App Icon Set Type: Plugin Pack Released: 42273 Status: Active Compatibility: 4.1+ DLL Name: N/A Menu: N/A</p>
Integrated	<p>Arrow Author: BoltBait Topic: 2900</p>	<p>Effect is now included in paint.net from version 3.07+ Type: Effect Released: 39119 Status: Integrated Compatibility: Untested DLL Name: Arrows.dll Menu: Effects > Render</p>
	<p>ArtyThing Author: Red Ochre Topic: 107354</p>	<p>Imitates various artistic media by using the 'tone gradient' (i.e. edges) of an image to generate extra artistic strokes. Output can range from oil painting effects to pencil sketches, crayons, pastels watercolors and more. Type: Effect Released: 42403 Status: Active Compatibility: 4.0+ DLL Name: ArtyThing.dll Menu: Effects > Artistic</p>
Obsolete	<p>ASCII Art Author: Simon Brown Topic: 8232</p>	<p>Obsolete, use: Another ASCII Art File Type Plugin. Type: Filetype Released: 39489 Status: Obsolete Compatibility: Untested DLL Name: N/A Menu: N/A</p>
Filetype	<p>ASCII Art File Type Plugin Author: I Like Pi Topic: 8646</p>	<p>ASCII art generator. Transform your image into an ascii art masterpiece! Type: Filetype Released: 39514 Status: Active Compatibility: 3.5.10 DLL Name: AsciiArtFileType.dll Menu: N/A</p>
Plugin Pack	<p>Asmageddon Tools Pack v3 Author: Asmageddon Prince Topic: 6845</p>	<p>Numerous color & distort effects: Asmageddon_Alpha works, Asmageddon_Channel multiplier, Asmageddon_Channel_Shift, Asmageddon_Channel_Works_Plus, Asmageddon_Color_Percentage_Plus, Asmageddon_From P to S Grey, Asmageddon_From P to S, Asmageddon_HSV inversion, Asmageddon_Hue Channeling multiply, Asmageddon_Hue Red Psychedelic, Asmageddon_Image coder, Asmageddon_Inverto_pushing, Asmageddon_Inverto_pushing_Caleidoscope, Asmageddon_Inverto_pushing_plus, Asmageddon_Multiplo uniuqa, Asmageddon_PS Mega, Asmageddon_PS Only, Asmageddon_Pseudo water, Asmageddon_Quadro disorder B, Asmageddon_Quadro disorder, Asmageddon_Render-Border, Asmageddon_Render-Quadro bumperoo, Asmageddon_Render-Quadro inverto, Asmageddon_Render-Quadro sharper, Asmageddon_RGB tricks, Asmageddon_Strange Bulger B, Asmageddon_Strange Bulger, Asmageddon_Strange_Bulger Kaleidoscope. Type: Plugin Pack Released: 39402 Status: Active Compatibility: Untested DLL Name: N/A Menu: N/A</p>

Asmageddon_Alpha works
Author: Asmageddon
Prince
Topic: 6845

Enhance or reduce Alpha channel. Found in Asmageddon Tools Pack
Type: Effect | Released: 39402 | Status: Active | Compatibility: 3.5.x, 4.0x
DLL Name: Asmageddon_Alpha works.dll | Menu: Effects > Asmageddon Tools

Asmageddon_Channel
multiplier
Author: Asmageddon
Prince
Topic: 6845

Enhance colorization by multiplying the RGB color channels by a factor of up to 20. Multiplication is quirky to say the least. Found in Asmageddon Tools Pack
Type: Effect | Released: 39402 | Status: Active | Compatibility: 3.5.x, 4.0x
DLL Name: Asmageddon_Channel multiplier.dll | Menu: Effects > Asmageddon Tools

Asmageddon_Channel_Shift
Author: Asmageddon
Prince
Topic: 6845

Selectively move an RGB, Alpha or All color channel a number of pixels in X or Y directions. Found in Asmageddon Tools Pack
Type: Effect | Released: 39402 | Status: Active | Compatibility: 3.5.x, 4.0x
DLL Name: Asmageddon_Channel_Shift.dll | Menu: Effects > Asmageddon Tools

Asmageddon_Channel_Works
_Plus
Author: Asmageddon
Prince
Topic: 6845

Enhance or reduce the color information in an RGB, Alpha or combined RGB color channel. Found in Asmageddon Tools Pack
Type: Effect | Released: 39402 | Status: Active | Compatibility: 3.5.x, 4.0x
DLL Name: Asmageddon_Channel_Works_Plus.dll | Menu: Effects > Asmageddon Tools

Asmageddon_Color_Percenta
ge_Plus
Author: Asmageddon
Prince
Topic: 6845

Alter the R, G or B color channels by percentage. Found in Asmageddon Tools Pack
Type: Effect | Released: 39402 | Status: Active | Compatibility: 3.5.x, 4.0x
DLL Name: Asmageddon_Color_Percentage_Plus.dll | Menu: Effects > Asmageddon Tools

Asmageddon_From P to S
Author: Asmageddon
Prince
Topic: 6845

Assumed to shift the specified color channel(s) in some way between Primary and Secondary colors. Found in Asmageddon Tools Pack
Type: Effect | Released: 39402 | Status: Active | Compatibility: 3.5.x, 4.0x
DLL Name: Asmageddon_From P to S.dll | Menu: Effects > Asmageddon Tools

Asmageddon_From P to S
Grey
Author: Asmageddon
Prince
Topic: 6845

Assumed to shift the specified color channel(s) in some way between Primary and Secondary colors. Found in Asmageddon Tools Pack
Type: Effect | Released: 39402 | Status: Active | Compatibility: 3.5.x, 4.0x
DLL Name: Asmageddon_From P to S Grey.dll | Menu: Effects > Asmageddon Tools

Asmageddon_HSV inversion
Author: Asmageddon
Prince
Topic: 6845

Think three checkboxes to invert the Hues, Saturation and Value. Found in Asmageddon Tools Pack
Type: Effect | Released: 39402 | Status: Active | Compatibility: 3.5.x, 4.0x
DLL Name: Asmageddon_HSV inversion.dll | Menu: Effects > Asmageddon Tools

Asmageddon_Hue Channeling
multiply
Author: Asmageddon
Prince
Topic: 6845

Red, Green & Blue channel multiplier. Found in Asmageddon Tools Pack
Type: Effect | Released: 39402 | Status: Active | Compatibility: 3.5.x, 4.0x
DLL Name: Asmageddon_Hue Channeling multiply.dll | Menu: Effects > Asmageddon Tools

Asmageddon_Hue Red Psychodelic Author: Asmageddon Prince Topic: 6845	Change the Red in an image to another Hue. Red channel only. Found in Asmageddon Tools Pack Type: Effect Released: 39402 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Asmageddon_Hue Red Psychodelic.dll Menu: Effects > Asmageddon Tools
Asmageddon_Image coder Author: Asmageddon Prince Topic: 6845	Turn an image into heavily distorted pattern. No decoder or author provided description of algorithm. Found in Asmageddon Tools Pack Type: Effect Released: 39402 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Asmageddon_Image coder.dll Menu: Effects > Asmageddon Tools
Asmageddon_Inverto_pushing Author: Asmageddon Prince Topic: 6845	Basic image warping by 'pushing' the image from its center toward one of the corners. Found in Asmageddon Tools Pack Type: Effect Released: 39402 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Asmageddon_Inverto_pushing.dll Menu: Effects > Asmageddon Tools
Asmageddon_Inverto_pushing_Caleidoscope Author: Asmageddon Prince Topic: 6845	Similar to Asmageddon_Inverto_pushing with the addition of kaleidoscopic duplicates. Found in Asmageddon Tools Pack Type: Effect Released: 39402 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Asmageddon_Inverto_pushing_Caleidoscope.dll Menu: Effects > Asmageddon Tools
Asmageddon_Inverto_pushing_plus Author: Asmageddon Prince Topic: 6845	As for Asmageddon_Inverto_pushing with the additional option to tile the image across the canvas. Found in Asmageddon Tools Pack Type: Effect Released: 39402 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Asmageddon_Inverto_pushing_plus.dll Menu: Effects > Asmageddon Tools
Asmageddon_Multiplo unica Author: Asmageddon Prince Topic: 6845	Apparently another channel multiplier. Author: 'makes strange colors?'. Found in Asmageddon Tools Pack Type: Effect Released: 39402 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Asmageddon_Multiplo unica.dll Menu: Effects > Asmageddon Tools
Asmageddon_PS Mega Author: Asmageddon Prince Topic: 6845	A previous version of From P to S. Yields some interesting greyscale results. Found in Asmageddon Tools Pack Type: Effect Released: 39402 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Asmageddon_PS Mega.dll Menu: Effects > Asmageddon Tools
Asmageddon_PS Only Author: Asmageddon Prince Topic: 6845	Recolors image to Primary and Secondary colors (only). Found in Asmageddon Tools Pack Type: Effect Released: 39402 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Asmageddon_PS Only.dll Menu: Effects > Asmageddon Tools
Asmageddon_Pseudo water Author: Asmageddon Prince Topic: 6845	Distorts an image with a watery waveform. Effect is very powerful. Menu title is simply 'Water'. Found in Asmageddon Tools Pack Type: Effect Released: 39402 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Asmageddon_Pseudo water.dll Menu: Effects > Asmageddon Tools

Asmageddon_Quadro disorter Author: Asmageddon Prince Topic: 6845	Breaks image into sharp pieces and scatters them. Found in Asmageddon Tools Pack Type: Effect Released: 39402 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Asmageddon_Quadro disorter.dll Menu: Effects > Asmageddon Tools
Asmageddon_Quadro disorter B Author: Asmageddon Prince Topic: 6845	Breaks image into sharp pieces and scatters them. Found in Asmageddon Tools Pack Type: Effect Released: 39402 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Asmageddon_Quadro disorter B.dll Menu: Effects > Asmageddon Tools
Asmageddon_Render- Border Author: Asmageddon Prince Topic: 6845	Renders a strange Primary colored border not unlike a raindrop covered window. Found in Asmageddon Tools Pack Type: Effect Released: 39402 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Asmageddon_Render- Border.dll Menu: Effects > Asmageddon Tools
Asmageddon_Render- Quadro bumperoo Author: Asmageddon Prince Topic: 6845	Greyscale distortion/patterning effect. Found in Asmageddon Tools Pack Type: Effect Released: 39402 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Asmageddon_Render- Quadro bumperoo.dll Menu: Effects > Asmageddon Tools
Asmageddon_Render- Quadro inverto Author: Asmageddon Prince Topic: 6845	More greyscale distortion/patterning effects. Reminiscent of Sierpinski triangles. Found in Asmageddon Tools Pack Type: Effect Released: 39402 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Asmageddon_Render- Quadro inverto.dll Menu: Effects > Asmageddon Tools
Asmageddon_Render- Quadro sharper Author: Asmageddon Prince Topic: 6845	Still more greyscale distortion/patterning effects. Found in Asmageddon Tools Pack Type: Effect Released: 39402 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Asmageddon_Render- Quadro sharper.dll Menu: Effects > Asmageddon Tools
Asmageddon_RGB tricks Author: Asmageddon Prince Topic: 6845	Mirror or invert the RGB channels. Found in Asmageddon Tools Pack Type: Effect Released: 39402 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Asmageddon_RGB tricks.dll Menu: Effects > Asmageddon Tools
Asmageddon_Strange Bulger Author: Asmageddon Prince Topic: 6845	Incompatible with 4.0x. Effect generates an error. Found in Asmageddon Tools Pack Type: Effect Released: 39402 Status: Active Compatibility: 3.5.10 not 4.0 DLL Name: Asmageddon_Strange Bulger.dll Menu: Effects > Asmageddon Tools
Asmageddon_Strange Bulger B Author: Asmageddon Prince Topic: 6845	Incompatible with 4.0x. Effect generates an error. Found in Asmageddon Tools Pack Type: Effect Released: 39402 Status: Obsolete Compatibility: 3.5.10 not 4.0 DLL Name: Asmageddon_Strange Bulger B.dll Menu: Effects > Asmageddon Tools

Obsolete

<p>Asmageddon_Strange_Bulger Kaleidoscope Author: Asmageddon Prince Topic: 6845</p>	<p>Tiles image with mirroring in horizontal and vertical axes. Somewhat settings are similar to Polar Inversion type transformations. Found in Asmageddon Tools Pack Type: Effect Released: 39402 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Asmageddon_Strange_Bulger Kaleidoscope.dll Menu: Effects > Asmageddon Tools</p>
<p>Auto Chrome Grain filler texture Author: MadJik Topic: 111740</p>	<p>Fills the layer or selection with grains (circles) in three colors Orange (25%), Green (40%) and Purple (35%). The first few grains are first placed on the central canvas. Subsequent grains are distance checked with other grains to obtain the maximum radius possible without overlaying any other grain. All grains could be contiguous. Found in Magical Plugins Megapack Type: Effect Released: 42985 Status: Active Compatibility: 4.0+ DLL Name: AutoChrome.dll Menu: Effects > Texture</p>
<p>AutoChroma Author: MadJik Topic: 7186</p>	<p>Generates fill or unfilled circles. Has preview issues. Found in Magical Plugins Megapack. Type: Effect Released: 39425 Status: Active Compatibility: 3.5.10 DLL Name: AutoChrome.dll Menu: Effects > Artistic</p>
<p>Autochrome Noise Author: MadJik Topic: 19398</p>	<p>Autochrome is a technique to recolor photos using colored grain or noise. Found in Magical Plugins Megapack. Type: Effect Released: 40374 Status: Active Compatibility: 3.5.10 DLL Name: AutoChromeNoise.dll Menu: Effects > Noise</p>
<p>Average Blur Author: KrisVDM Topic: 8375</p>	<p>Blur which averages all pixels within a certain radius. Each pixel counts as much as any other. Found in Kris VDM's Plugin Pack. Type: Effect Released: 39497 Status: Active Compatibility: 3.5.10 DLL Name: Vandermotten.PaintDotNetEffects.Blurs.dll & Vandermotten.PaintDotNetEffects.dll Menu: Effects > Blurs</p>
<p>Average Color (HSL) Author: Neil Cassidy Topic: 16932</p>	<p>Averages the color of a selection with regard to human perception of color. Type: Effect Released: 40128 Status: Active Compatibility: 3.5.10 DLL Name: AverageColorHSL.dll Menu: Effects > Color</p>
<p>Average Color of Selection Author: MJW Topic: 12919</p>	<p>Averages the color over a selection. Type: Effect Released: 39782 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: AverageSelectionColor.dll Menu: Effects ></p>
<p>Average Edge Blur Author: cookies Topic: 20542</p>	<p>Edge blur. Samples colors at the edge of an 8-way circle and returns the average. Type: Effect Released: 40528 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: AverageEdgeBlur.dll Menu: Effects > Blurs</p>
<p>Average Object Color Author: MJW Topic: 110896</p>	<p>Averages the colors of objects. Type: Effect Released: 42752 Status: Active Compatibility: 4.0+ DLL Name: Average Object Color.dll Menu: Effects > Object</p>
<p>Averaged Color Blur Author: ReMake Topic: 112431</p>	<p>Update of Average Edge Blur by Cookies. Recolors each pixel based on the average of the surrounding pixels (within the selected radius). Allows blurring by individual color channel, and combinations of color channels. Multiple non-standard blend modes included. Type: Effect Released: 43138 Status: Active Compatibility: 4.0.21+ DLL Name: AveragedColorBlur.dll Menu: Effects > Blurs</p>

Filetype	<p>AVIF Filetype Author: null54 Topic: 116233</p>	<p>This plugin allows AVIF images to be loaded and saved with transparency. Though this plugin is bundled with Paint.NET 4.2.14 and later, newer features and bug fixes are released here first. Installing this plugin will override the bundled version if it has higher version number. When installed it will replace Paint.NET's built-in AVIF support.</p> <p>Type: Filetype Released: 43931 Status: Active Compatibility: 4.2.13+ DLL Name: AvifFileType.dll, AvifNative_x86.dll and AvifNative_x64.dll Menu: N/A</p>
	<p>Axis-Based Shift Author: Reptillian Topic: 116418</p>	<p>Distortion plugin that shifts pixels with options to set direction, influence level, threshold level, and position. Codelab source code available.</p> <p>Type: Effect Released: 43965 Status: Active Compatibility: 4.2.12+ DLL Name: ShiftedGroupPixeltoBoundary.dll Menu: Effects > Distort</p>
	<p>Barcode Author: toe_head2001 Topic: 31559</p>	<p>A re-release of [member=sepcot]'s Barcode plugin. This version adds new features and fixes some bugs. Barcode formats: Code 39, Code 39 mod 43, Full ASCII code 39 and POSTNET.</p> <p>Type: Effect Released: 42057 Status: Active Compatibility: 4.0+ DLL Name: Barcode.dll Menu: Effects > Render</p>
	<p>Barcode Plugin Author: eladkarako Topic: 26013</p>	<p>Recompiled version of the original Barcode plugin. This generate barcodes from user input. Supports Code 39, Code 39 Mod 43, Full ascii code 39 and Postnet.</p> <p>Type: Effect Released: 40332 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Barcode.dll Menu: Effects ></p>
Deprecated	<p>Barcode Plugin Author: Sepcot Topic: 3305</p>	<p>Generate barcodes from user input. Original has been recompiled by [member=eladkarako] and rereleased under the same name. This version is therefore flagged as deprecated.</p> <p>Type: Effect Released: 39157 Status: Deprecated Compatibility: 3.5.10 DLL Name: Barcode.dll Menu: Effects ></p>
	<p>Bars Author: MadJik Topic: 4279</p>	<p>Generate colored bars from a border of the image with a random length. Found in Magical Plugins Megapack.</p> <p>Type: Effect Released: 39234 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Bars.dll Menu: Effects > Render</p>
Filetype	<p>Base 64 filetype Author: null54 Topic: 26774</p>	<p>Loads and saves Base64 encoded images. Only BMP and PNG format images can be saved. The format of the text file is UTF8.</p> <p>Type: Filetype Released: 41469 Status: Active Compatibility: Untested DLL Name: Base64FileType.dll Menu: N/A</p>
	<p>Basic Antialias v1.1 Author: pyjo Topic: 7644</p>	<p>Reduces aliasing of an object which borders transparent pixels without altering the sharpness of the edge. No configurable options hence no dialog appears when the effect is run.</p> <p>Type: Effect Released: 39456 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: BasicAntialias11.dll Menu: Effects > Object</p>
	<p>Basic Edge Detector Author: Joshua Lamusga Topic: 29780</p>	<p>Used to make outlines that reduce the data needed to analyze an image, deducing areas of interest, and enabling the use of many interesting edge-based effects.</p> <p>Type: Effect Released: 41872 Status: Active Compatibility: 4.0+ DLL Name: Basic_Edge_Detector.dll Menu: Effects > Stylize</p>
	<p>Basic morphologic operations Author: PhilipLB Topic: 8965</p>	<p>Performs basic morphologic operations: dilate and erode. Dilatation is a simple way to remove scratches and noise from a uniform background. Erode is similar to the Median Blur effect.</p> <p>Type: Effect Released: 39532 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Morphologic.dll Menu: Effects > Stylize</p>

	<p>Basic Photo Adjustments v2.0 Author: Tanel Topic: 12374</p>	<p>Color and tone enhancement tools (levels, curves) in a simple intuitive package. Found in Tanel's Plugin Pack. Type: Effect Released: 39739 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: BasicPhotoAdjustments.dll Menu: Effects > Photo</p>
Obsolete	<p>Batch Processor - PROTOTYPE Author: jxp Topic: 16933</p>	<p>[i]Removed by Rick Brewster[/i]. Prototype batch processor. Forum thread no longer exists. Type: External Resource Released: 40128 Status: Obsolete Compatibility: Untested DLL Name: N/A Menu: N/A</p>
Obsolete	<p>Benchmark Utility (PdnBench) Author: Rick Brewster Topic: 924</p>	<p>Superseded by a later release. Forum thread no longer exists. Type: External Resource Released: 38798 Status: Obsolete Compatibility: Untested DLL Name: N/A Menu: N/A</p>
	<p>Bevel Object Author: BoltBait Topic: 32048</p>	<p>Works just like BoltBait's Bevel Selection; simulates depth by adding an emboss type highlight and shadowing to an object. Found in BoltBait's Plugin Pack Type: Effect Released: 42206 Status: Active Compatibility: 4.0+ DLL Name: ObjectTools.dll Menu: Effects > Object</p>
Unsupported	<p>Bevel Plugin v1.4 Author: jsonchiu Topic: 5579</p>	<p>Applies a bevelled edge to parts of an image or selection. Renamed from Bevel Object March 2016 Type: Effect Released: 39316 Status: Unsupported Compatibility: 3.5.x, 4.0x DLL Name: Bevel_v1.4.0.0.dll Menu: Effects > Render</p>
	<p>Bevel Selection Author: BoltBait Topic: 11514</p>	<p>Adds a bevelled effect to the edges of a selection with contrasting highlight and shadowing colors faking a lighting effect. Found in BoltBait's Plugin Pack Type: Effect Released: 39493 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: SelectionTools.dll Menu: Effects > Selection</p>
	<p>Bezncurve Author: Red Ochre Topic: 26457</p>	<p>Render open and closed curves with 6 control points. Type: Effect Released: 41416 Status: Active Compatibility: Untested DLL Name: Bezncurve.dll Menu: Effects > Render</p>
	<p>Bidirectional Blur Author: Tanel Topic: 11619</p>	<p>This blur is a Gaussian blur with the ability to separately modify the horizontal and vertical direction. Found in Tanel's Plugin Pack. Type: Effect Released: 39692 Status: Active Compatibility: 3.5.10 DLL Name: Bidirectional Blur.dll Menu: Effects > Blurs</p>
Obsolete	<p>Bilateral Filter Author: smax Topic: 24097</p>	<p>Edge preserving noise reduction and blur. Crashes paint.net. Requires user to run MSI installer which installs the effect and creates a sub-folder /ru to house resources (Bilateral.resources.dll and Bilateral.resources.dll. VisualState.xml). Type: Effect Released: 40949 Status: Obsolete Compatibility: 3.5.10 DLL Name: Bilateral.dll Menu: Effects > Blurs</p>
	<p>Bizarro-Negation v1.0 Author: Xhin Topic: 25228</p>	<p>Creates abstract art using a technique which effectively duplicates the layer, flips it horizontally and vertically, then sets it to negation. Type: Effect Released: 41144 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Bizarro-Negation.dll Menu: Effects > Color</p>
	<p>Black and Alpha+ Author: dpy Topic: 13837</p>	<p>Changes an image into black and white, and changes brightness into transparency. Found in dpy's Pack Type: Adjustment Released: 39853 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: BlackandAlpha+.dll Menu: Adjustments ></p>

	<p>Black and White Converter Author: Tanel Topic: 15093</p>	<p>Convert image to black and white (greyscale), with many options for setting white/black level, tone & contrast, color & tint. Found in Tanel's Plugin Pack. Type: Effect Released: 39976 Status: Active Compatibility: 3.5.10 DLL Name: Black and White Converter.dll Menu: Effects > Photo</p>
	<p>Black and White+ Author: BoltBait Topic: 113452</p>	<p>Provides three different algorithms to convert a color image into a black-and-white image. Also provides Brightness & Contrast adjustments. Source code provided. Part of BoltBait's plugin pack. Type: Adjustment Released: 43413 Status: Active Compatibility: 4.1+ DLL Name: BandWPlus.dll Menu: Effects ></p>
	<p>Black and White+ Author: MJW Topic: 110935</p>	<p>Adjustment which converts an image to black and white with the option of specifying the weight of each color channel. Type: Adjustment Released: 42761 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: BlackAndWhite+.dll Menu: Adjustments ></p>
	<p>Blend Seams Author: DataDink Topic: 106712</p>	<p>Attempts to smooth out the edges of a texture in order to make the texture tile seamlessly. Type: Effect Released: 42369 Status: Active Compatibility: 4.0+ DLL Name: BlendSeams.dll Menu: Effects > Render</p>
Deprecated	<p>BlendModes Plus v2.3.5 Author: APShredder Topic: 16607</p>	<p>[Superseded] Apply a host of new blend modes: Normal, Average, Blue, Color, Cyan, Divide, Exclusion, Grain Extract, Grain Merge, Green, Hard Light, Hard Mix, Hue, Linear Burn, Linear Dodge, Linear Light, Luminosity, Magenta, Maximum, Minimum, Phoenix, Pin Light, Red. Type: Effect Released: 40108 Status: Deprecated Compatibility: 3.5.x, 4.0x DLL Name: BlendModesPlus.dll Menu: Effects > Tools</p>
	<p>BlendModes Plus v3.1 Author: toe_head2001 Topic: 113214</p>	<p>Updated version of APShredder's original. Apply a host of new blend modes: Normal, Average, Blue, Color, Cyan, Divide, Exclusion, Grain Extract, Grain Merge, Green, Hard Light, Hard Mix, Hue, Linear Burn, Linear Dodge, Linear Light, Luminosity, Magenta, Maximum, Minimum, Phoenix, Pin Light, Red. Source code available. Type: Effect Released: 43352 Status: Active Compatibility: 4.2+ DLL Name: BlendModesPlus.dll Menu: Effects > Tools</p>
Filetype	<p>BLP Converter Plugin Author: Evan Wallace Topic: 11192</p>	<p>File support for loading Blizzard Picture files (*.blp). Requires [url=http://www.microsoft.com/downloads/details.aspx?FamilyID=a5c84275-3b97-4ab7-a40d-3802b2af5fc2]Microsoft Visual C++ 2008 SP1 Redistributable Package[/url]. Type: Filetype Released: 39668 Status: Active Compatibility: Untested DLL Name: Blp.dll Menu: N/A</p>
Unsupported	<p>Blue/Green Screen Remover Author: Bleek II Topic: 14306</p>	<p>Remove green screen / blue screen (background) from an image. Note: semi-broken Type: Effect Released: 39898 Status: Unsupported Compatibility: 3.5.10 DLL Name: SR.dll Menu: Effects > Object</p>
	<p>Blur Fill Author: toe_head2001 Topic: 32224</p>	<p>Fills transparent areas of the canvas with a scaled copy of an object within the layer. The height vs. width ratio is fixed. Type: Effect Released: 42245 Status: Active Compatibility: 4.0+ DLL Name: BlurFill.dll Menu: Effects > Fill</p>
Incompatible	<p>Blur Map Author: Curtis Topic: 8043</p>	<p>Incompatible with 4.0x. Blur the image by the value taken from the map image. Found in Curtis' Plugin Pack. Three DLL's contain a number of effects. Type: Effect Released: 39478 Status: Incompatible Compatibility: 3.5.10 not 4.0 DLL Name: CurtisBlack.Effects.dll, CurtisBlack.Resources.dll & CurtisBlack.Common.dll Menu: Effects > Blurs</p>

	<p>Blur Selection Edge Author: BoltBait Topic: 11514</p>	<p>Blurs the edge of a selection. Found in BoltBait's Plugin Pack Type: Effect Released: 39493 Status: Active Compatibility: 3.5.10 DLL Name: SelectionTools.dll Menu: Effects > Selection</p>
	<p>BlurBlend Author: TrevorOutlaw Topic: 113876</p>	<p>Run Gaussian blur on a source image with additional of blending options (many are new to paint.net) Type: Effect Released: 43529 Status: Active Compatibility: 4.1+ DLL Name: BlurBlend.dll Menu: Effects > Blurs</p>
	<p>BoltBait's Meme Maker Author: BoltBait Topic: 110207</p>	<p>Quickly and easily make internet memes by overlayng text with the correct styling. Separate DLL available (3.5.11) or found in BoltBait's plugin pack (4.0.6+) Type: Effect Released: 42598 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: MemeMaker.dll Menu: Effects > Photo</p>
Deprecated	<p>BoltBait's Pack Author: BoltBait Topic: 8318</p>	<p>Effects: Color Balance, Transparency, Flip (Horizontal or Vertical), Dream, Pastel, Gaussian Blur Plus, Feather, OldFeather, Outline, Paste Alpha, Switch Alpha to Gray, Switch Gray to Alpha, Combined Adjustments, Sharpen Landscape, Polygon/Stars, Flames, Bevel Selection, Blur Selection edge, Feather selection, Outline Selection, Object Inner Shadow. Type: Plugin Pack Released: 39493 Status: Deprecated Compatibility: 3.5.11 DLL Name: N/A Menu: N/A</p>
Obsolete	<p>BoltBait's Plugin Pack for v4.0 Author: BoltBait Topic: 28488</p>	<p>Use BoltBait's Plugin Pack for v4.0.6+ instead. Type: Plugin Pack Released: 41785 Status: Obsolete Compatibility: 4.0+ DLL Name: N/A Menu: N/A</p>
Obsolete	<p>BoltBait's Plugin Pack for v4.0.6+ Author: BoltBait Topic: 32048</p>	<p>Effects: Color Balance, Hue/Saturation+, Temperature/Tint, Transparency, Flip (Horizontal or Vertical), Dream, Oil Painting+, Pastel, Gaussian Blur Plus, Fill from Clipboard, Fill from File, Bevel Object, Feather, Inner Shadow, Object Shadow, OldFeather, Outline, Paste Alpha, Switch Alpha to Gray, Switch Gray to Alpha, Combined Adjustments, Level Horizon, Remove Dust, Sharpen Landscape, Seam Carving (Horizontal/Vertical), Vignette+, Polygon/Stars, Flames, Gradients, Gird/Checkerboard, Bevel Selection, Blur Selection Edge, Feather Selection, Inner Shadow Selection, Outline Selection, Floyd-Steinberg Dithering. One palette file and 45 Shapes included. Plugin pack comes with it's own exe installer. Type: Plugin Pack Released: 42217 Status: Obsolete Compatibility: 4.0+ DLL Name: N/A Menu: N/A</p>
Plugin Pack	<p>BoltBait's Plugin Pack for v4.1+ Author: BoltBait Topic: 113220</p>	<p>Effects: Color Balance, Hue/Saturation+, Temperature/Tint, Transparency, Flip (Horizontal or Vertical), Dream, Oil Painting+, Pastel, Gaussian Blur Plus, Fill from Clipboard, Fill from File, Bevel Object, Feather, Inner Shadow, Object Shadow, OldFeather, Outline, Paste Alpha, Switch Alpha to Gray, Switch Gray to Alpha, Combined Adjustments, Level Horizon, Remove Dust, Sharpen Landscape, Seam Carving (Horizontal/Vertical), Vignette+, Polygon/Stars, Flames, Gradients, Gird/Checkerboard, Bevel Selection, Blur Selection Edge, Feather Selection, Inner Shadow Selection, Outline Selection, Floyd-Steinberg Dithering. One palette file and 45 Shapes included. Plugin pack comes with it's own exe installer. Type: Plugin Pack Released: 43353 Status: Active Compatibility: 4.1+ DLL Name: N/A Menu: N/A</p>
	<p>BoltBait's Seam Carving Author: BoltBait Topic: 34047</p>	<p>Effect calculates a line through your photograph with the least amount of changes and deletes that line shifting all pixels over to fill the gap. This is often called 'content aware resizing'. Type: Effect Released: 42336 Status: Active Compatibility: 4.0+ DLL Name: SeamCarving.dll Menu: Effects > Photo</p>
	<p>Border / Stroke Effect Author: moc426 Topic: 4104</p>	<p>Draw a border around image or selection with your primary color. Type: Effect Released: 39221 Status: Active Compatibility: 3.5.10 DLL Name: Border.dll Menu: Effects > Render</p>

	<p>Borders N' Shapes v1.6 Author: pyrochild Topic: 4128</p>	<p>Draws a variety of borders and shapes. Found in Pyrochild's Plugins Type: Effect Released: 39222 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Borders N' Shapes.dll Menu: Effects > Render</p>
	<p>BoxFitting Author: NomBot Topic: 110583</p>	<p>Recomposes an image by reassembling it from squares in many sizes which take their color from the original image. Type: Effect Released: 42689 Status: Active Compatibility: 4.0+ DLL Name: boxfitting.dll Menu: Effects > Artistic</p>
	<p>Bricks Author: jchunn Topic: 8251</p>	<p>Creates brick patterns with mortar. Found in Jesse Chunn Plugin Pack. Type: Effect Released: 39489 Status: Active Compatibility: 3.5.10 DLL Name: jchunn.dll (also contains others) Menu: Effects > Render</p>
Obsolete	<p>Brightness/ Darkness to Alpha Author: Mike Ryan Topic: 9988</p>	<p>Turns Brightness (or Darkness) into pure transparent goodness! Found in Mike Ryan's Plugins. Topic is locked by request: use Color to Alpha instead. Type: Effect Released: 39590 Status: Obsolete Compatibility: 3.5.x, 4.0x DLL Name: RemoveBrightDark.dll Menu: Effects > Color</p>
	<p>Brush Factory Author: Joshua Lamusga Topic: 110673</p>	<p>Import and use dynamic brushes with custom shapes as drawing tools. Imagine the paint brush with different tips available at your selection. Use it to create textures, or stamp out objects like grass, trees and buildings. It can be used like a spray can or be used to draw symmetrically. Type: Effect Released: 42715 Status: Active Compatibility: 4.0+ DLL Name: BrushFactory.dll Menu: Effects > Tools</p>
	<p>Brush Filter beta v1.0 Author: Joshua Lamusga Topic: 112018</p>	<p>Apply paint.net Adjustments and Effects with a brush. Select an effect, a brush, brush behavior and draw to apply the effect (imagine painting where the strokes reveal the filtered image). Supports dynamic brushes and custom brushes. Type: Effect Released: 43060 Status: Active Compatibility: 4.0+ DLL Name: BrushFilter.dll Menu: Effects > Tools</p>
Unsupported	<p>Bullet Author: Simon Brown Topic: 11917</p>	<p>No longer supported: renders bullet holes in your image. Type: Effect Released: 39712 Status: Unsupported Compatibility: 3.5.10 DLL Name: Bullet.dll Menu: Effects > Render</p>
	<p>Bulletin Board Trim Author: toe_head2001 Topic: 109942</p>	<p>Surrounds the image with an edging selected from a number of patterns, spacing & color. Found in toe_head2001's Plugin Pack Type: Effect Released: 42561 Status: Active Compatibility: 4.0+ DLL Name: BulletinBoardTrim.dll Menu: Effects > Render</p>
	<p>Buttons Author: MadJik Topic: 13861</p>	<p>Create beautiful colored buttons with or without text & symbols. Now with border width & text AA. Found in Magical Plugins Megapack. Type: Effect Released: 39855 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Boutons.dll Menu: Effects > Render</p>
	<p>CalculPatron - book folding pattern Author: roro69 Topic: 106698</p>	<p>Plugin to assist with the creation of book folding patterns. Output is saved to an Excel workbook. Controls are in French. Type: Effect Released: 42366 Status: Active Compatibility: 4.0+ DLL Name: PatronLivre.dll Menu: Effects > Render</p>

	<p>Calendar Creator Author: BoltBait Topic: 113003</p>	<p>Render a single month calendar to the canvas. Type: Effect Released: 43296 Status: Active Compatibility: 4.0.21+ DLL Name: Calendar.dll Menu: Effects > Render</p>
	<p>Callicolour Author: Red Ochre Topic: 29451</p>	<p>Create beautiful colored ribbons by setting four control points. Many coloring options. Type: Effect Released: 41850 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Callicolour.dll Menu: Effects > Iterative Lines</p>
	<p>Camera lens distortion correction Author: kbarni Topic: 7216</p>	<p>Correct the barrel or pincushion distortions in digital photos. AKA Lens Distortion Type: Effect Released: 39428 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: kb_lens.dll Menu: Effects > Photo</p>
Obsolete	<p>CannedBrush 1.5 Author: Simon Brown Topic: 10645</p>	<p>Automates the process of creating repeat brush strokes for Custom Brushes plugin. Removed by author. Type: Effect Released: 39634 Status: Obsolete Compatibility: Untested DLL Name: N/A Menu: N/A</p>
	<p>Cartoonize Author: AhmedElyamani Topic: 25275</p>	<p>Applies dithering to simplify color differences and turn photos into cartoons. Found in Ahmed's Plugin Pack Type: Effect Released: 41155 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Cartoonize.dll Menu: Effects > Artistic</p>
	<p>Cell Texture Author: davidf Topic: 25508</p>	<p>Produces a myriad of neighboring 'cells'. Hugely configurable. Type: Effect Released: 41208 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: CellTexture.dll Menu: Effects > Render</p>
Deprecated	<p>CellMaker Author: Ego Eram Reputo Topic: 8045</p>	<p>Renders x,y sized cells whose edges are entirely within a given selection. Use CellMaker Rev (the improved version). This legacy version can be found in EER's Plugin Pack Type: Effect Released: 39478 Status: Deprecated Compatibility: 3.5.x, 4.0x DLL Name: CellMaker.dll Menu: Effects > Render</p>
	<p>CellMaker Rev Author: zoonel Topic: 17292</p>	<p>Improved Cellmaker plugin with more options. Type: Effect Released: 40153 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: CellMakerRev.dll Menu: Effects > Render</p>
	<p>Center Lines Author: ReMake Topic: 113928</p>	<p>Draw centerlines on the active layer either in the center of the canvas or in the center of a selection. Type: Effect Released: 43540 Status: Active Compatibility: 4.1+ DLL Name: CenterLines.dll Menu: Effects > Tools</p>
	<p>Change Extreme Colors Author: MadJik Topic: 112347</p>	<p>Modify the color channels of the darkest or lightest colors in an image. Found in Magical Plugins Megapack. Type: Effect Released: 43126 Status: Active Compatibility: 4.0.21+ DLL Name: ChangeExtremeColors.dll Menu: Effects > Color</p>
Incompatible	<p>Channel Mask Author: Curtis Topic: 8043</p>	<p>Incompatible with 4.0x. Similar to Alpha Mask but has more control over which channels to apply the mask to, and which channels to create the mask from. Found in Curtis' Plugin Pack. Three DLL's contain a number of effects. Type: Effect Released: 39478 Status: Incompatible Compatibility: 3.5.10 not 4.0 DLL Name: CurtisBlack.Effects.dll, CurtisBlack.Resources.dll & CurtisBlack.Common.dll Menu: Effects > Object</p>

	<p>Channel Mixer Greyscale Author: Illnab1024 Topic: 3616</p>	<p>Mix the Red, Green, and Blue channels separately as you convert an image to greyscale. Also known as Advanced Greyscale. Found in Illnab1024's Plugins. Type: Effect Released: 39185 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: AdvGrey.dll Menu: Effects ></p>
	<p>Channel Operations Author: Joshua Lamusga Topic: 29793</p>	<p>Perform a number of operations like addition, subtraction, multiplication, division etc..., on a selected red, green, blue, hue, saturation, value, or alpha channel (or rgb or hsv all at once). Channel swapping is also supported. Type: Adjustment Released: 41873 Status: Active Compatibility: 4.0+ DLL Name: Channel_Ops.dll Menu: Adjustments ></p>
Unsupported	<p>Channels v2.0 Author: Simon Brown Topic: 9308</p>	<p>Modify colors by channel (Red, Green Blue & Alpha). Formerly InvertColours+. Found in Simon Brown's Legacy Plugin Pack. Type: Adjustment Released: 39551 Status: Unsupported Compatibility: 3.5.10 DLL Name: Channels.dll Menu: Adjustments ></p>
	<p>Chart White Balance Author: yvdh Topic: 13315</p>	<p>Adjust the white balance of a picture based on the white and black patch a standard color chart in the scene. Type: Effect Released: 39460 Status: Active Compatibility: 3.5.10 DLL Name: ChartWhiteBalance.dll Menu: Effects > Photo</p>
	<p>Charts and Graphs Author: BoltBait Topic: 114530</p>	<p>Create colorful graphs and charts with options to import external data. Many types are supported. Type: Effect Released: 43636 Status: Active Compatibility: 4.2+ DLL Name: BBChart.dll Menu: Effects > Render</p>
	<p>Checkboard Author: Simon Brown Topic: 13797</p>	<p>Draws a checkerboard pattern similar to the one used by paint.net to show transparency. Type: Effect Released: 39849 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Checkboard.dll Menu: Effects > Render</p>
	<p>ChessFEN Author: Ego Eram Reputo Topic: 10782</p>	<p>Draws chessboard and position from scratch or by parsing a FEN string. Requires the Chess Merida font be installed. Found in EER's Plugin Pack. Type: Effect Released: 39641 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: ChessFEN.dll Menu: Effects > Render</p>
	<p>Chop Up and Save Author: Martin Osieka Topic: 27218</p>	<p>Chop the current layer into tiles and save them to individual files in a range of formats (including option to ZIP). Four files are required: place them all in /Effects/. Type: Effect Released: 41559 Status: Active Compatibility: Untested DLL Name: ChopUp.dll, ChopUp.dlc, OptionBasedLibrary vY.Y.dll & OptionBasedLibrary vY.Y.dlc Menu: Effects > Tools</p>
	<p>Chroma Key (Green) Author: tarheit Topic: 12991</p>	<p>For removing the green background from an image. Updated to include Blue. Type: Effect Released: 39788 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: ChromaKeyPlugin.dll Menu: Effects > Photo</p>
	<p>Chroma Key/Green Screen Author: mgeorgiady Topic: 29806</p>	<p>Pair of plugins which allow for the removal of solid backgrounds from images. Simple Green Screen works with green or blue backgrounds, Simple Chroma Key with any color background. Type: Effect Released: 41877 Status: Active Compatibility: 4.0+ DLL Name: CK_Plugin.dll and GS_Plugin.dll Menu: Effects > Photo</p>

Circle Fractal Author: AhmedElyamani Topic: 31789	Creates a circular fractal similar to a stylized snowflake. See post #16 in the thread for 3.5x version. Type: Effect Released: 42135 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: circleFractal2.dll Menu: Effects > Render
Circle Generator (CircleGen) Author: Foxxey Topic: 116383	Render diffuse circles & donuts. Type: Effect Released: 43960 Status: Active Compatibility: 4.2.12+ DLL Name: CircleGen.dll Menu: Effects > Render
Circle Text Author: dpy Topic: 16347	Writes text into a circle, or on an angle. Found in dpy's Pack Type: Effect Released: 40084 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: CircleText.dll Menu: Effects > Text Formations
Circular Text Author: xod Topic: 113205	Render text as if it was printed in a circle of constant radius. Type: Effect Released: 43350 Status: Active Compatibility: 4.1+ DLL Name: CircularText.dll Menu: Effects > Text Formations
Clarifaction+ Author: AhmedElyamani Topic: 25275	Enhance detail in a photograph by adjusting the detail and saturation. Found in Ahmed's Plugin Pack Type: Effect Released: 41155 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Clarifaction+.dll Menu: Effects > Photo
ClipDisplace Author: Red Ochre Topic: 32416	Uses the tone of an image held in the clipboard to distort the current layer. Type: Effect Released: 42290 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: ClipDisplaceAA.dll (or ClipDisplace3_5_11.dll for pdn 3.5). Menu: Effects > Distort
Clipwarp Author: Red Ochre Topic: 25860	Deforms a clipboard image 'around' an object. Useful for creating glass and metallic effects. Type: Effect Released: 41281 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: ClipWarp.dll Menu: Effects > Tools
ClipWarpNew Author: Red Ochre Topic: 27607	A new version of the Clipwarp plugin (this has a simpler interface). Use it to mimic glass, create metallic distortions. Has smoothing and some fun colouring options. Type: Effect Released: 41623 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: ClipWarpNew.dll Menu: Effects > Tools
Clock Plugin Author: xod Topic: 110883	Render a circular clock face. Many configurable options in very tall dialog. Type: Effect Released: 42750 Status: Active Compatibility: 4.0+ DLL Name: Clock.dll (plus two TTF files) Menu: Effects > Render
Deprecated Clouds Plugin Author: Sepcot Topic: 1787	Creates cloud like effects using the Perlin Noise routine. Type: Effect Released: 38973 Status: Deprecated Compatibility: 3.5.x, 4.0x DLL Name: CloudEffect.dll Menu: Effects >
Cluster Clear Author: The Number e Topic: 111555	An effect used to get rid of random ink blots on scanned pages. There are two modes; one builds clusters of pixels outside tolerance of the secondary color, the other builds clusters of pixels within tolerance of the primary color. If the cluster is within the size threshold, it is painted over with the secondary color. Type: Effect Released: 42932 Status: Active Compatibility: 4.0+ DLL Name: ClusterClearEffect.dll Menu: Effects > Noise

<p>CMY Ghost Author: TechnoRobbo Topic: 26485</p>	<p>Distorts the colors in a similar manner to Adjustments > Invert Colors, or the Psychocolor or Psychedelic plugins. Options include tweaking the colors with respect to Cyan, Magenta, Yellow and Alpha. Type: Effect Released: 41422 Status: Active Compatibility: 3.5.10 DLL Name: CMY Ghost.dll Menu: Effects > Color</p>
<p>Cobweb Author: Red Ochre Topic: 27296</p>	<p>Randomly renders tangents to the 'tone gradient' in the layer/selection. Best applied to an image with smooth tone gradients (i.e. use a low radius blur first). Type: Effect Released: 41579 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Cobweb.dll Menu: Effects > Artistic</p>
<p>CodeLab in Russian Author: ReMake Topic: 29995</p>	<p>CodeLab v1.8 (paint.net 3.5.11) and v2.22 (paint.net 4.0.6+) recompiled in Russian. Type: Effect Released: 41892 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: CodeLab.dll Menu: Effects > Advanced</p>
<p>CodeLab v6.0 Author: Tom Jackson Topic: 880</p>	<p>Internal tool for creating your own plugins. Developed by [member=BoltBait] and [member=toe_head2001]. Version 6.0 released 26 Jun 2020. Installer handles both Store and Classic PDN installation. Extensive documentation is available online. A Russian language version of CodeLab is made available by [member=ReMake], see http://forums.getpaint.net/index.php?topic/29995-codelab-in-russian Type: Effect Released: 38787 Status: Active Compatibility: 4.2+ DLL Name: CodeLab.dll Menu: Effects > Advanced</p>
<p>Color Aberration Author: MadJik Topic: 19513</p>	<p>Allows you to move separately RGB channels in % or in pixels. It could be a used to create 3D pictures. Found in Magical Plugins Megapack. Type: Effect Released: 40386 Status: Active Compatibility: Untested DLL Name: coloraberation.dll Menu: Effects > Color</p>
<p>Color Accent Author: KrisVDM Topic: 8375</p>	<p>Retint an image towards greyscale using the specified hue to control the recoloring. Found in Kris VDM's Plugin Pack. Type: Adjustment Released: 39497 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Vandermotten.PaintDotNetEffects.ColorAccent.dll & Vandermotten.PaintDotNetEffects.dll Menu: Adjustments ></p>
<p>Color Balance Author: BoltBait Topic: 2667</p>	<p>Easy color correcting or tinting effect. Type: Adjustment Released: 39099 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: ColorBalance.dll Menu: Adjustments ></p>
<p>Color Balance MIX Author: DeathStar Topic: 15657</p>	<p>Add more color or darken/lighten the image. Type: Effect Released: 40029 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Color Balance Mix.dll Menu: Effects > Distort</p>
<p>Color Balance+ Author: dpy Topic: 15828</p>	<p>Enhanced color balance with Highlight, Shadow & Mid Tonal adjustments. Found in dpy's Pack Type: Adjustment Released: 40042 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: dpyColorBalance.dll Menu: Adjustments ></p>
<p>Color Channel Mixer Author: SeriousSam Topic: 14522</p>	<p>RGBA channel mixer with addition and scaling. Type: Effect Released: 39915 Status: Active Compatibility: Untested DLL Name: PDNAlphaAdj.dll Menu: Effects > Photo</p>

<p>Color Clearer Author: MJW Topic: 109122</p>	<p>Makes the target color to transparent and alters remaining colors to remove the target color so that Normal Blending a layer filled with the target color reproduces the original image. For 3.5.11 compatible version see post #7 in the thread. Type: Effect Released: 42528 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: ColorClearer.dll Menu: Effects > Color</p>
<p>Color Count Author: stuff_gnome Topic: 15357</p>	<p>Counts the number of colors (or number of times a color is used) in an image. Type: Effect Released: 40002 Status: Active Compatibility: Untested DLL Name: ColorCount.dll Menu: Effects > Photo</p>
<p>Color Cut Author: DataDink Topic: 106104</p>	<p>Removes the secondary color to create a cut out with blended, non-jagged edges. Color Threshold alters the color, Shade Threshold alters shade and Alpha Falloff controls the 'hardness' of the effect. Type: Effect Released: 42359 Status: Active Compatibility: 4.0+ DLL Name: ColorCut.dll Menu: Effects > Color</p>
<p>Color Dimmer Author: Xhin Topic: 25429</p>	<p>Dims the individual RGB channels. Type: Adjustment Released: 41190 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Color Dimmer.dll Menu: Adjustments ></p>
<p>Color Filter Author: Ed Harvey Topic: 1768</p>	<p>Apply a colored filter with options to configure Hue, Density and Preserve Highlights. Found in Ed Harvey Effects v3.5 Type: Effect Released: 38970 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: EdHarvey.Effects.dll Menu: Effects > Color</p>
<p>Color Flip/Rotate Author: Ed Harvey Topic: 1768</p>	<p>Quickly apply a color change to the image by clicking on one of many recolored thumbnails. Also known as Color Channel Flip/Rotate. Found in Ed Harvey Effects v3.5 Type: Effect Released: 38970 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: EdHarvey.Effects.dll Menu: Effects > Color</p>
<p>Color Harmonies Author: Martin Osieka Topic: 29332</p>	<p>Easily create harmonious palettes or variants derived from a base color. Type: Effect Released: 41841 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: ColorHarmonies.Effect.dll, ColorHarmonies.Effect.dlc, OptionBasedLibrary vX.X.dll & OptionBasedLibrary vX.X.dlc Menu: Effects > Tools</p>
<p>Color inpainting v1.0 Author: zarathoustra Topic: 18112</p>	<p>Colors gray areas in a picture where colors are only known in few parts of the picture. Type: Effect Released: 40231 Status: Active Compatibility: Untested DLL Name: BaseUtility.dll, PdnColorInpaintingFilter.dll & PdnManualColorFilter.dll Menu: Effects > Color</p>
<p>Color Intensifier Author: Sakana Oji Topic: 113633</p>	<p>Boost the colors in an image Type: Effect Released: 43469 Status: Active Compatibility: 4.1+ DLL Name: ColorIntensifier.dll Menu: Effects > Color</p>
<p>Color Magic Author: Xhin Topic: 115062</p>	<p>Recolor an image in a variety of ways with many fine-tuning options. The plugin is designed to keep colors in reasonable proportion to one another, Type: Effect Released: 43714 Status: Active Compatibility: 4.2+ DLL Name: Color_Magic.dll Menu: Effects > Color</p>
<p>Color Match v1.0 Author: pyrochild Topic: 10631</p>	<p>Uses an existing image as a color template to recolor your image. Works best on photos. Found in Pyrochild's Plugins Type: Adjustment Released: 39633 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Color Match.dll Menu: Adjustments ></p>

Color Matrix Author: Martin Osieka Topic: 27423	Transform pixels under selection in the active layer using a transformation matrix to manipulate the individual RGBA channels. Many predefined matrices are included as well as the ability to save your own. Type: Effect Released: 41593 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: ColorMatrix.Effect.dll, ColorMatrix.Effect.dlc, OptionBasedLibrary vX.X.dll & OptionBasedLibrary vX.X.dlc Menu: Adjustments >
Color Mixer v1.2 Author: Tanel Topic: 9740	Make fine color adjustments with values for Red, Yellow, Green, Cyan, Blue, Magenta & Base. Selectively apply to shadows, midtones or highlights. Found in Tanel's Plugin Pack. Type: Adjustment Released: 39574 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: ColorMixer.dll Menu: Adjustments >
Color Modulo Author: MadJik Topic: 7186	Creates a highly colored and configurable banded multiple gradient. Found in Magical Plugins Megapack. Type: Effect Released: 39425 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: ColorModulo.dll Menu: Effects > Texture
Color Modulo texture Author: MadJik Topic: 111782	Originally a tool created to find out how a picture is distorted/transformed by over effects (useful with Shape 3D). Uses the color channels to create a variation (modulo) from the ranges of the sliders (mini – maxi). Red is a modulo on the x-axis, green is on the y-axis, blue is oblique. Found in Magical Plugins Megapack Type: Effect Released: 43001 Status: Active Compatibility: 4.0+ DLL Name: ColorModulo.dll Menu: Effects > Texture
Color Range effect Author: ReMake Topic: 107737	This plugin allows you to create a mask by isolating a color subset of the original image. Colors outside of the target range will be set to transparent. Useful for selecting objects in the image by color. Also available in Russian. Based in part on the Color Target plugin by rwp80. Type: Effect Released: 42450 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: ColorRange_en.dll or ColorRange_ru.dll Menu: Effects > Color
Color Replace Author: jchunn Topic: 8356	Color filter with the ability to fine tune the color and alpha channels. Type: Effect Released: 39496 Status: Active Compatibility: 3.5.10 DLL Name: jchunn.dll (also contains others) Menu: Effects >
Color Replacer Author: Joshua Lamusga Topic: 32423	Convert all pixels in the current selection from one color to another. For a pdn 3.5 compatible version see post #13. Type: Effect Released: 42291 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Replace Colors.dll Menu: Effects > Color
Color Sketch Author: ReMake Topic: 107484	Reinterprets an image as if it had been sketched with color pencils. Plugin is the result of a full CodeLab tutorial. Available in Russian. Type: Effect Released: 42418 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: ColorSketch_en.dll or ColorSketch_ru.dll Menu: Effects > Artistic
Color Stretch Author: rwp80 Topic: 10729	Color Stretch v1.0 stretch color values of pixels within specified threshold limits. Found in Color Target Plugin Pack Type: Effect Released: 39639 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: ColorStretchV10.dll Menu: Effects > Color
Color Target Author: rwp80 Topic: 10729	Color Target v1.3 retains pixels of a similar color and brightness, all other pixels are made transparent. Found in Color Target Plugin Pack Type: Effect Released: 39639 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: ColorTargetV13.dll Menu: Effects > Color

Plugin Pack	<p>Color Target Plugin Pack Author: rwp80 Topic: 10729</p>	<p>Effects: Color Target, Color Stretch & Target Panel Type: Plugin Pack Released: 39639 Status: Active Compatibility: Untested DLL Name: N/A Menu: N/A</p>
	<p>Color Tint Author: Ed Harvey Topic: 1768</p>	<p>Apply a color tint to the image. Options: Hue & Tint amount. Found in Ed Harvey Effects v3.5 Type: Effect Released: 38970 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: EdHarvey.Effects.dll Menu: Effects > Color</p>
Deprecated	<p>Color to Alpha Advanced (PR1) Author: Mike Ryan Topic: 10494</p>	<p>Adjust the alpha level of your selected color while similar colors are adjusted as well. Has known bugs. Alternative: Tanel's Color to Alpha Type: Effect Released: 39627 Status: Deprecated Compatibility: 3.5.x, 4.0x DLL Name: coltoalphaadv.dll Menu: Effects > Color</p>
	<p>Color to Alpha v2.2 Author: Tanel Topic: 7767</p>	<p>Extracts a color range from image, by leaving pixels of selected color opaque and making the rest transparent. Only alpha values are altered, color remains intact. Found in Tanel's Plugin Pack. Type: Effect Released: 39463 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: ColorToAlpha.dll Menu: Effects > Color</p>
	<p>Color Trimming Author: Mike Ryan Topic: 9959</p>	<p>Used for color correction in photographs when too much of a particular color is present. Removes a defined range of a particular color allowing for more vibrant colors to be displayed. Found in Mike Ryan's Plugins Type: Effect Released: 39587 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: ColorTrimming.dll Menu: Effects > Color</p>
	<p>Color Zoom Blur Author: MadJik Topic: 19360</p>	<p>Based on the zoom blur effect, but you are able to handle the color channels separately. Found in Magical Plugins Megapack. Type: Effect Released: 40370 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: ColorZoomBlur.dll Menu: Effects > Blurs</p>
	<p>Colorblindness Simulation Author: pascal Topic: 116566</p>	<p>Simulate different types of colorblindness including tritanopia. Comes with *.bat installer. Type: Effect Released: 43990 Status: Active Compatibility: 4.2.12+ DLL Name: Colorblindness2.dll Menu: Effects > Color</p>
	<p>ColorExchange Author: metobi Topic: 27085</p>	<p>Exchange one color channel for another. Type: Effect Released: 41528 Status: Active Compatibility: 3.5.11 DLL Name: ColorExchange.dll Menu: Effects > Color</p>
	<p>Colour Chop Author: n d Topic: 19657</p>	<p>Similar to other colour cutting effects, but this creates a smoother transition from transparent <-> opaque Type: Adjustment Released: 40404 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: colourchop3.dll Menu: Adjustments ></p>
	<p>Colour Distort Author: Anaco Topic: 16423</p>	<p>Subtracts the red blue green by x+y or x-y or x*y depending on the option you select and then divides it by the amount you specified. Type: Effect Released: 40090 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Colour Distort.dll Menu: Effects > Distort</p>
	<p>Colourblind Simulation Author: n d Topic: 19780</p>	<p>Ensure your image is legible for colour blind. Type: Adjustment Released: 40417 Status: Active Compatibility: Untested DLL Name: colourblindsim.dll Menu: Adjustments ></p>

Combined Adjustments Author: BoltBait Topic: 115814	BoltBait's combination of Brightness/Contrast, Hue/Saturation/Lightness and Black & White+ plugins all in one easy to access adjustment. Shortly to be included in BoltBait's plugin pack. Type: Adjustment Released: 43837 Status: Active Compatibility: 4.2+ DLL Name: CombinedAdjustments.dll Menu: Adjustments >	
Combined Photo Adjustments Author: BoltBait Topic: 17810	Combines a number of photo adjustments (like Noise Reduction, Brightness/Contrast, Hue, Saturation) within one handy to use effect. Type: Effect Released: 40197 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: PhotoAdjustments.dll Menu: Effects > Photo	
Compo Grids Author: Red Ochre Topic: 110638	Renders a range of geometrical grids as an optical aid in design and proportion. Type: Effect Released: 42703 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: CompoGrids.dll Menu: Effects > Composition	
Composition tool Author: Red Ochre Topic: 22810	Tool to help with cropping/rotating of photos (i.e. composition grids to help line up important features). Also has configurable aspect ratio with a range of preset sizes. Found in Red Ochre's Plugin Pack Type: Effect Released: 40819 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Compotool.dll Menu: Effects > Photo	
Conditional Effects Author: cookies Topic: 19986	Gives you the ability to run 6 effects, in the order, and only affect the colors matching the set conditions. Type: Adjustment Released: 40445 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: ConditionalEffects.dll Menu: Adjustments >	
Conditional Hue/Saturation Author: evanolds Topic: 885	Adjust hue and saturation by setting range and conditions. Found in Evan's Effects v1.1. Type: Adjustment Released: 38788 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: CondHSAAdj.dll Menu: Adjustments >	
Unsupported	ConditionalPen 1.1 Author: Simon Brown Topic: 10808	Provides a brush that will only function when a pixel is within the given min/max threshold. Used to be found in Simon Brown's Legacy Plugin Pack but is no longer available. Type: Effect Released: 39642 Status: Unsupported Compatibility: 3.5.10 DLL Name: ConditionalPen.dll Menu: Effects > Tools
	Content Aware Fill Author: null54 Topic: 112730	Replaces the contents of a selection with pixels that are the closest match sampled from areas outside the selection. Can be used to seamlessly remove elements from an image. Type: Effect Released: 43211 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: ContentAwareFill.dll Menu: Effects > Selection
Contour Author: Red Ochre Topic: 22500	Splits an image into bands based on the tone value, with a variety of colouring options. Found in Red Ochre's Plugin Pack Type: Effect Released: 40780 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Contour.dll Menu: Effects > Artistic	
Convolution Effect Author: SeriousSam Topic: 14573	Modifies each pixel by comparison to neighboring pixels. 3x3 matrix is fully configurable. Type: Effect Released: 39919 Status: Active Compatibility: 3.5.10 DLL Name: ConvolutionEffect.dll Menu: Effects > Photo	
Convolution Filter Author: ArgusMagnus Topic: 32295	Apply a variable sized convolution filter to a selection or layer. Includes ability to save and load customized filters (click on Presets). Type: Effect Released: 42262 Status: Active Compatibility: 4.0+ DLL Name: ArgusPaintNet.Convolution.dll & ArgusPaintNetShared.dll Menu: Effects > Advanced	

	<p>Coordinate Plane Points Author: toe_head2001 Topic: 109944</p>	<p>Writes multiple pixel coordinates onto the active layer from the center outwards. Spacing is controlled by Step value. Overlay dictates opacity of white background. No separate topic, only found in Toe-Head2001's plugin pack. Type: Effect Released: 42604 Status: Active Compatibility: 4.0+ DLL Name: CoordinatePlanePoints.dll Menu: Effects > Render</p>
	<p>Coordinate Tracer Plotting Author: Wither Topic: 115531</p>	<p>Plot points on an image by rendering crosshairs & coordinates to the canvas. Type: Effect Released: 43789 Status: Active Compatibility: 4.2+ DLL Name: PointFinder.dll Menu: Effects > Render</p>
	<p>Copy Selection Coords Author: toe_head2001 Topic: 107660</p>	<p>Copies the current selection coordinates to the clipboard in the format: left, top, width, height. NB plugin link is in post #3 of the thread. Type: Effect Released: 42443 Status: Active Compatibility: 4.0+ DLL Name: CopySelectionCoords.dll Menu: Effects > Tools</p>
Unsupported	<p>Create Image-Map Author: Simon Brown Topic: 11607</p>	<p>Provides an interface for constructing an HTML image map. Found in Simon Brown's Legacy Plugin Pack. Type: Effect Released: 39691 Status: Unsupported Compatibility: 3.5.10 DLL Name: CreateImageMap.dll Menu: Effects > Image Application</p>
	<p>Creative Text Pro Author: BoltBait Topic: 115953</p>	<p>Apply professional textures to an installed font or existing object to give it a 3D appearance. Dozens of textures built in like chrome, gold, copper, brass, woodgrain, stone, animal skins and many more. Co-Authored by WelshBlue. v1.1 released 10 Feb 2020. Part of BoltBait's plugin pack. Type: Effect Released: 43871 Status: Active Compatibility: 4.2.9+ DLL Name: CreativeTextPro.dll Menu: Effects > Text Formations</p>
	<p>Cross-Processing Author: Ed Harvey Topic: 18811</p>	<p>Classic film effect; Increased contrast, weird color shifts & tints. Found in Ed Harvey Effectsv3.5. DLL contains numerous effects. Type: Effect Released: 40301 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: EdHarvey.Effects.dll & EdHarvey.Effects.pdb Menu: Effects > Photo</p>
Filetype	<p>CSV (comma separated values) Filetype Author: Ego Eram Reputo Topic: 31674</p>	<p>Saves the image as a text file containing the pixel RGBA information in numeric format. Found in EER's Plugin Pack. Type: Filetype Released: 42091 Status: Active Compatibility: 4.0+ DLL Name: CSVFiletype.dll Menu: N/A</p>
	<p>Cubic Transformation Author: Xhin Topic: 115122</p>	<p>Distorts an image using Pyramid, Tube, Convex & Concave settings amongst many other options. Type: Effect Released: 43724 Status: Active Compatibility: 4.2+ DLL Name: Cubic_Transformation.dll Menu: Effects > Distort</p>
	<p>Cuboids Author: Red Ochre Topic: 31653</p>	<p>Turns an image into rectangular areas with the illusion of depth. The effect is adjustable between simple pixelating and one point perspective images resembling tower blocks. Type: Effect Released: 42085 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Cuboids.dll Menu: Effects > Iterative Lines</p>
	<p>Curly Lines Author: davidf Topic: 25591</p>	<p>Render all kinds of curly (and straight) lines. Intimidating UI is well explained in companion PDF. Type: Effect Released: 41225 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: CurlyLines.dll Menu: Effects > Render</p>

Plugin Pack	<p>Curtis' Plugin Pack Author: Curtis Topic: 8043</p>	<p>Effects: Tile image, Jumble, Selective palette, Equations, Effects Lab, Fern Fractal, Channel Mask, Displacement Map, Blur Map, Dots, Rounded Rectangle. To install, extract and place all three DLL files in your paint.net/Effects/ folder. Type: Plugin Pack Released: 39478 Status: Active Compatibility: 3.5.10 DLL Name: CurtisBlack.Effects.dll, CurtisBlack.Resources.dll & CurtisBlack.Common.dll Menu: N/A</p>
	<p>Curves+ v2.10 Author: pyrochild Topic: 3749</p>	<p>A more powerful version of the Curves adjustment that comes with paint.net. Found in Pyrochild's Plugins Type: Adjustment Released: 39195 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Curves+.dll Menu: Adjustments ></p>
Obsolete	<p>Custom Brushes 5.1.5 Author: Simon Brown Topic: 8576</p>	<p>Obsolete. Use CustomBrushesMini. Type: Effect Released: 39510 Status: Obsolete Compatibility: Untested DLL Name: CustomBrushes.dll Menu: N/A</p>
Obsolete	<p>CustomBrushesMini 1.0 RC3 Author: Simon Brown Topic: 14627</p>	<p>Superseded. Use CustomBrushesMini. Type: Effect Released: 39929 Status: Obsolete Compatibility: Untested DLL Name: Unknown Menu: N/A</p>
	<p>CustomBrushesMini v2.1 Author: Simon Brown Topic: 27937</p>	<p>Draw with customized brushes. Replaces previous incarnations of Custom Brushes. Found in Simon Brown's Plugin Pack. Type: Effect Released: 39952 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: CustomBrushesMini.dll & CustomBrushesMini.pdb Menu: Effects > Tools</p>
	<p>CustomFrame 1.5 Author: Simon Brown Topic: 9147</p>	<p>Add a pre-created frame to your image. Type: Effect Released: 39542 Status: Active Compatibility: 3.5.10 DLL Name: CustomFrame.dll Menu: Effects > Render</p>
Unsupported	<p>CustomTexture v1.0 Author: Simon Brown Topic: 10202</p>	<p>Incompatible with 4.0x. Apply a custom texture to an image while maintaining the saturation. Found in Simon Brown's Plugin Pack. Type: Effect Released: 39607 Status: Unsupported Compatibility: 3.5.10 not 4.0 DLL Name: Texture.dll Menu: Effects > Stylize</p>
	<p>Cut Color Author: xmario Topic: 18769</p>	<p>Cuts one color & shades of it from your image. Choose color to leave & pixels of a different color are changed to transparent (or black and white). Type: Effect Released: 40296 Status: Active Compatibility: 3.5.10 DLL Name: xmario_cut_color_en.dll Menu: Effects > Color</p>
Obsolete	<p>Cutout Effect Author: Illnab1024 Topic: 1533</p>	<p>Broken. A newer version is available in Illnab1024's Plugins, however this also seems to be non-functional. Type: Effect Released: 38931 Status: Obsolete Compatibility: 3.5.10 DLL Name: CutoutEffect.dll Menu: Effects > Render</p>
Obsolete	<p>Cutout Effect Author: Illnab1024 Topic: 8677</p>	<p>Broken. Alternative can be found in Illnab1024's Plugins Type: Effect Released: 39516 Status: Obsolete Compatibility: Untested DLL Name: illnabPlugins.dll Menu: Effects ></p>
	<p>Cutter Author: MOP3E Topic: 29942</p>	<p>Create an image map with this simple intuitive interface. Select regions of the image and save the necessary sub-images and code to recreate the original image. A number of code formats are supported including HTML. Type: Effect Released: 41881 Status: Active Compatibility: 4.0+ DLL Name: CutterPlugin.dll Menu: Effects > Tools</p>

	<p>Cyanotype Author: KrisVDM Topic: 8375</p>	<p>Recolor an image to white + cyan. Found in Kris VDM's Plugin Pack. Type: Adjustment Released: 39497 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Vandermotten.PaintDotNetEffects.Monochromes.dll & Vandermotten.PaintDotNetEffects.dll Menu: Adjustments ></p>
	<p>Cycle HSV Author: TechnoRobbo Topic: 26485</p>	<p>Rotate color values according to Hue, Saturation and Value (Brightness). Type: Effect Released: 41435 Status: Active Compatibility: 3.5.10 DLL Name: CycleHSV.dll Menu: Effects > Color</p>
Integrated	<p>DDS File Support Author: Dean Ashton Topic: 1348</p>	<p>Enables DDS file loading & saving. Included paint.net 3.1+. Forum thread no longer exists. Type: Filetype Released: 38906 Status: Integrated Compatibility: 3.5.10 DLL Name: None Menu: N/A</p>
Bundled	<p>DDS FileType Plus Author: null54 Topic: 111731</p>	<p>NOTE: This plugin is bundled with Paint.NET 4.2.2 and later. The plugin provided extension to the internal DDS FileTypes, allowing paint.net to open and save the some DDS formats introduced in DirectX 10 and later. Source code has been made available on GitHub. Type: Filetype Released: 42981 Status: Bundled Compatibility: 4.0+ DLL Name: DdsFileTypePlus.dll, and one of DdsFileTypePlusIO_x64.dll or DdsFileTypePlusIO_x86.dll Menu: N/A</p>
	<p>Dents Classic Author: Ed Harvey Topic: 9296</p>	<p>The original version of the Dents effect. This version has a more complex UI than the one built into paint.net, and adds Stretch and Edge Behaviour options Type: Effect Released: 39550 Status: Active Compatibility: 4.0+ DLL Name: EdHarvey.Effects.Archives.DentsClassic.dll Menu: Effects > Distort</p>
Unsupported	<p>Desktop Background Preview Author: Simon Brown Topic: 9693</p>	<p>Allows you to preview potential images as a desktop wallpaper. Found in Simon Brown's Legacy Plugin Pack. Type: Effect Released: 39571 Status: Unsupported Compatibility: 3.5.10 DLL Name: DesktopBackgroundPreview.dll Menu: Effects > Image Application</p>
	<p>Detect plugin problems v1.0 Author: Simon Brown Topic: 14720</p>	<p>External program which diagnoses why effect and filetype plugins may not be working. Type: External Resource Released: 39938 Status: Active Compatibility: Untested DLL Name: pluginproblems.exe Menu: N/A</p>
	<p>Diagonal Lines v2.0 Author: jsonchiu Topic: 5550</p>	<p>Renders diagonal lines, frequency, brush width, antialias level & angle are all configurable. DLL compiled by EER (21 Feb 2013) from posted source as download link has died. Type: Effect Released: 39314 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Diagonal Lines.dll Menu: Effects > Render</p>
FileType	<p>DICOM FileType Author: Rapido Topic: 110997</p>	<p>Adds loading support for DICOM image files (Digital Imaging and Communications in Medicine). The format is used for medical imagery. NB: place both *.dll files into /Filetypes/ Type: Filetype Released: 42777 Status: Active Compatibility: 4.0+ DLL Name: DicomFileType.dll & EvilDICOM.dll Menu: N/A</p>
	<p>Dimensions Author: BoltBait Topic: 112948</p>	<p>Renders dimensioning arrows. NOTE: the plugin will NOT provide an accurate measure of anything. It simply draws the arrows. Type: Effect Released: 43282 Status: Active Compatibility: 4.0.21+ DLL Name: Dimensions.dll Menu: Effects > Render</p>
	<p>Directional Blur Author: HorridoJoho Topic: 27726</p>	<p>Applies a directional blur. Much like Motion Blur, but faster. Type: Effect Released: 41653 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: DirectionalBlur.dll & DirectionalBlur.pdb Menu: Effects > Blurs</p>

	<p>Displacement Author: MadJik Topic: 7186</p>	<p>Displace an image in X and Y directions. Has rendering issues. Found in Magical Plugins Megapack. Type: Effect Released: 39425 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Displacement.dll Menu: Effects > Distort</p>
	<p>Displacement and Alpha Mask Author: Bleek II Topic: 9869</p>	<p>Distorts an image based on the light values of the mask. Type: Effect Released: 39582 Status: Active Compatibility: 3.5.10 DLL Name: Alpha-Displacement Mask.dll Menu: Effects ></p>
Incompatible	<p>Displacement Map Author: Curtis Topic: 8043</p>	<p>Incompatible with 4.0x. Pixels are offset by the amount determined by the map channel and the displacement slider, and are offset in the direction of the angle chooser. Found in Curtis' Plugin Pack. Three DLL's contain a number of effects. Type: Effect Released: 39478 Status: Incompatible Compatibility: 3.5.10 not 4.0 DLL Name: CurtisBlack.Effects.dll, CurtisBlack.Resources.dll & CurtisBlack.Common.dll Menu: Effects > Distort</p>
	<p>Display Color Change Direction Author: MJW Topic: 31820</p>	<p>Reinterprets an image into a recolored version using multiple hues shifted from the original. Source available. See post #41 for 3.5x version. Type: Effect Released: 42145 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: DisplayColorChangeDirection.dll Menu: Effects > Stylize</p>
	<p>Dissolve 1.3 Author: APShredder Topic: 15982</p>	<p>Dissolves one image onto another. Type: Effect Released: 40054 Status: Active Compatibility: Untested DLL Name: Dissolve.dll Menu: Effects > Distort</p>
	<p>Distort This! Author: toe_head2001 Topic: 111622</p>	<p>This is an update of TR's Distort This! with additional features and optimizations. Distort a layer using four control points. Useful for distorting, stretching or skewing. Type: Effect Released: 42952 Status: Active Compatibility: 4.0+ DLL Name: DistortThis.dll Menu: Effects > Distort</p>
	<p>Distorting Mirror Author: MadJik Topic: 19440</p>	<p>Effect similar to the distorting mirror you find at a fairground. Found in Magical Plugins Megapack. Type: Effect Released: 40378 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: DistortingMirror.dll Menu: Effects > Distort</p>
Integrated	<p>Distortion Effects (4 effects) Author: Rick Brewster Topic: 925</p>	<p>The effects Bulge, Polar Inversion, Tile Reflection & Twist are now included paint.net as of version 2.70+ Type: Effect Released: 38798 Status: Integrated Compatibility: Untested DLL Name: N/A Menu: N/A</p>
	<p>Dither - Atkinson Halftone Author: Ed Harvey Topic: 3728</p>	<p>This effect DOES NOT work correctly if you have any selection active. It should ONLY be used on whole layers. Found in Ed's Egregious Effects Type: Effect Released: 39193 Status: Active Compatibility: Untested DLL Name: Unknown Menu: Effects > Ed-gregious</p>
	<p>Dither - Floyd-Steinberg Halftone Author: Ed Harvey Topic: 3728</p>	<p>This effect DOES NOT work correctly if you have any selection active. It should ONLY be used on whole layers. Found in Ed's Egregious Effects Type: Effect Released: 39193 Status: Active Compatibility: Untested DLL Name: Unknown Menu: Effects > Ed-gregious</p>
	<p>Donut Distortion Author: MadJik Topic: 23400</p>	<p>Distort the area between two concentric circles. Found in Magical Plugins Megapack. Type: Effect Released: 40881 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Donut.dll Menu: Effects > Distort</p>

Dot Plugin Author: davidf Topic: 25461	Reduce an image to monochrome comprised of dark dots on a light background. Type: Effect Released: 41199 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Dot.dll Menu: Effects > Artistic
DotMatrix Author: NomBot Topic: 110641	Reinterpret an image as if it was composed from colored dots with highlighting and shadowing. Type: Effect Released: 42705 Status: Active Compatibility: 4.0+ DLL Name: DotMatrix.dll Menu: Effects > Stylize
Dots Author: Curtis Topic: 8043	Turn image into a grid of dots. Options to adjust the size and highlighting. Found in Curtis' Plugin Pack. Three DLL's contain a number of effects. Type: Effect Released: 39478 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: CurtisBlack.Effects.dll, CurtisBlack.Resources.dll & CurtisBlack.Common.dll Menu: Effects > Stylize
Plugin Pack Dpy's Pack Author: dpy Topic: 16643	Effects: Black and Alpha+, Color Balance+, Multi-Threshold, Rotate_Zoom+, Perspective Effect, AA's Assistant, Metallize, Text+, Circle Text, Rotate Text, Spiral Text & Wave Text, Speech Bubble, 1px Expansion, Alpha to 0, Alpha to 255 Type: Plugin Pack Released: 40112 Status: Active Compatibility: 3.5.10 DLL Name: N/A Menu: N/A
Dr Scott's Markup Renderer Author: Ego Eram Reputo Topic: 31446	Render markup including web pages, tables, text, XML and complex mathematical equations (MathML, TeX or LaTeX formats) straight to the paint.net canvas. Note: rendering of math equations requires an internet connection. Found in EER's Plugin Pack. Type: Effect Released: 42028 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: MarkupRenderer.dll Menu: Effects > Advanced
Dragan Effect Author: ReMake Topic: 110475	Simulates the photographic effect made famous by Polish physicist and photographer Andrzej Dragan. The effect enhances the depth of the person and their character by enhancing facial features. Type: Effect Released: 42663 Status: Active Compatibility: 4.0+ DLL Name: DraganEffect_en.dll Menu: Effects > Artistic
DragFrom Author: Simon Brown Topic: 21031	Lets you upload images using drag and drop. Requires a capable browser such as Firefox and site such as Imgur or min.us. Type: Effect Released: 40587 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: DragFrom.dll Menu: Effects > Tools
Dream Author: BoltBait Topic: 8318	Adds a 'dreamy' or softening filter to the image. Found in BoltBait's Plugin Pack Type: Effect Released: 39009 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Dream.dll Menu: Effects > Artistic
Drop Ripple Author: Ed Harvey Topic: 18811	Mimic top-down view of water ripples as if an object was dropped into a still pool of water. Found in Ed Harvey Effectsv3.5. DLL contains numerous effects. Type: Effect Released: 40301 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: EdHarvey.Effects.dll & EdHarvey.Effects.pdb Menu: Effects > Distort
Drop Shadow Author: KrisVDM Topic: 8375	Creates a highly configurable shadow around an object. Found in Kris VDM's Plugin Pack. Type: Effect Released: 39497 Status: Active Compatibility: Untested DLL Name: VanderMotten.PaintDotNetEffects.DropShadow.dll & VanderMotten.PaintDotNetEffects.dll Menu: Effects > Object

Obsolete	<p>Drop Shadow Author: KrisVDM Topic: 1143</p>	<p>Superseded by a later release Found in Drop Shadow & Effects. Type: Effect Released: 38862 Status: Obsolete Compatibility: 3.5.x, 4.0x DLL Name: Unknown Menu: N/A</p>
	<p>Droste Author: toe_head2001 Topic: 32240</p>	<p>Based on the unpublished Droste plugin by [member=PJayTycy]. The Droste effect describes a type of recursive picture where the image contains smaller examples of itself tiled in a logarithmic spiral. Note: MathNet.Iridium.dll is no longer required. Type: Effect Released: 42248 Status: Active Compatibility: 4.0+ DLL Name: Droste.dll Menu: Effects > Distort</p>
	<p>Dryad Author: Red Ochre Topic: 28662</p>	<p>Creates a variety of organic, tree-like branching patterns in a wonderful array of palettes. Type: Effect Released: 41803 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Dryad.dll Menu: Effects > Iterative Lines</p>
	<p>Dull Author: StormWare Topic: 17982</p>	<p>Dulls an image. Ranges from 0 (full color) to 170 (completely Grayscale). Type: Effect Released: 40216 Status: Active Compatibility: 3.5.10 DLL Name: Dull.dll Menu: Effects ></p>
	<p>Duotone Gradient Mapping Author: pascal Topic: 116694</p>	<p>Gradient mapping using 2 colors to represent dark and light tones. Post processing options include contrast and blend mode. Type: Effect Released: 43868 Status: Active Compatibility: 4.2.12+ DLL Name: DuotoneGradientMap.dll Menu: Effects > Color</p>
	<p>Duotone Ink on Paper Author: KrisVDM Topic: 8375</p>	<p>Tint an image to black and a combination of with two selected hues. Does not change white areas. Found in Kris VDM's Plugin Pack. Type: Adjustment Released: 39497 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Vandermotten.PaintDotNetEffects.Duotones.dll & Vandermotten.PaintDotNetEffects.dll Menu: Adjustments ></p>
	<p>Duotone Light Author: KrisVDM Topic: 8375</p>	<p>Tint an image to black and a combination of with two selected hues. Does not change partially transparent areas. Found in Kris VDM's Plugin Pack. Type: Adjustment Released: 39497 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Vandermotten.PaintDotNetEffects.Duotones.dll & Vandermotten.PaintDotNetEffects.dll Menu: Adjustments ></p>
Filetype	<p>EA FSH Filetype Author: null54 Topic: 24482</p>	<p>Loads and saves the FSH format used by Electronic Arts games. Type: Filetype Released: 40994 Status: Active Compatibility: Untested DLL Name: FSHfiletype.dll, and one of squish_x64.dll or squish_Win32.dll Menu: N/A</p>
	<p>Earths and Greys Author: Red Ochre Topic: 22500</p>	<p>Simplifies an image based on tonal value and recolors it with a choice of palettes. Found in Red Ochre's Plugin Pack Type: Effect Released: 40780 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Earths&Greys.dll Menu: Effects > Color</p>
Obsolete	<p>EasyWatermark Author: Simon Brown Topic: 8233</p>	<p>Superseded by new release, see PDNWatermark. Type: Effect Released: 39489 Status: Obsolete Compatibility: Untested DLL Name: N/A Menu: N/A</p>
Obsolete	<p>Ed Harvey Effects Author: Ed Harvey Topic: 7333</p>	<p>Superseded by a later release Type: Plugin Pack Released: 39437 Status: Obsolete Compatibility: Untested DLL Name: Unknown Menu: Unknown</p>

Obsolete	Ed Harvey Effects (v3.30 Beta 1) Author: Ed Harvey Topic: 8539	Superseded by a later release Type: Plugin Pack Released: 39508 Status: Obsolete Compatibility: Untested DLL Name: Unknown Menu: Unknown
Obsolete	Ed Harvey Effects (v3.30) Author: Ed Harvey Topic: 9297	Superseded by a later release Type: Plugin Pack Released: 39551 Status: Obsolete Compatibility: Untested DLL Name: Unknown Menu: Unknown
Plugin Pack	Ed Harvey Effects Archive Author: Ed Harvey Topic: 9296	Some of the effects in the Ed Harvey Effects package have been incorporated in paint.net. However, in some instances the built-in versions have a simpler interface or less features. The original effects will be archived here for anyone who really needs them. Type: Plugin Pack Released: 39551 Status: Active Compatibility: 3.5.10 DLL Name: N/A Menu: N/A
Deprecated	Ed Harvey Effects v 3.5 Author: Ed Harvey Topic: 18811	The latest version of the Ed Harvey Effects package. Effects: Simplify, Splinter, True Blur, Color Filter, Color Channel Flip/Rotate, Color Tint, Extract Channel, Filtered Black and White, Invert Intensity, Single Hue, Solarize, Threshold, Vitrious, White Balance, Drop Ripple, Glass Blocks, InsideOut, Lens, MultiView, Pixelate (Hexagonal), Pixelate (Cairo Pentagonal), Ripple, Wobble, Cross-Processing, Vignette, Lattice, Weave, Halftone, Seismograph, Soft Saturation. Type: Plugin Pack Released: 40301 Status: Deprecated Compatibility: 3.5.11 DLL Name: EdHarvey.Effects.dll Menu: N/A
Obsolete	Ed Harvey Effects v3.36 Author: Ed Harvey Topic: 11520	Superseded by a later release Type: Plugin Pack Released: 39687 Status: Obsolete Compatibility: Untested DLL Name: N/A Menu: N/A
Plugin Pack	Ed Harvey Effects v4.0 Author: Ed Harvey Topic: 18811	4.0x version of the Ed Harvey Effects package. Effects: Simplify, Splinter, True Blur, Color Filter, Color Channel Flip/Rotate, Color Tint, Extract Channel, Filtered Black and White, Invert Intensity, Single Hue, Solarize, Threshold, Vitrious, White Balance, Drop Ripple, Glass Blocks, InsideOut, Lens, MultiView, Pixelate (Hexagonal), Pixelate (Cairo Pentagonal), Ripple, Wobble, Cross-Processing, Vignette, Lattice, Weave, Halftone, Seismograph, Soft Saturation. Type: Plugin Pack Released: 41810 Status: Active Compatibility: 4.0+ DLL Name: EdHarvey.Effects.dll Menu: N/A
Deprecated	Ed Harvey's FastFx Author: Ed Harvey Topic: 18819	These are replacements for existing paint.net effects that have been optimized for speed (Fast Blur, Pencil Sketch, Glow, Soften Portrait & Hue / Saturation). Type: Plugin Pack Released: 40302 Status: Deprecated Compatibility: 3.5.11 DLL Name: EdHarvey.FastFx.dll, EdHarvey.FastFx.pdb and one of FastBlur_x64.dll or FastBlur_x86.dll Menu: Effects > FastFx
Plugin Pack	Ed Harvey's FastFx v4.0 Author: Ed Harvey Topic: 18819	4.0x versions of Ed Harvey's FastFx effects. Effects: Fast Blur, Pencil Sketch, Glow, Soften Portrait & Hue / Saturation. Type: Plugin Pack Released: 41810 Status: Active Compatibility: 4.0+ DLL Name: EdHarvey.FastFx.dll, EdHarvey.FastFx.pdb and one of FastBlur_x64.dll or FastBlur_x86.dll Menu: Effects > FastFx
Plugin Pack	Ed's Egregious Effects Author: Ed Harvey Topic: 3728	These effects DO NOT work correctly if you have any selection active. They should ONLY be used on whole layers. Effects: Fast Blur, Dither - Floyd-Steinberg Halftone, Dither - Atkinson HalfTone. Type: Plugin Pack Released: 39193 Status: Active Compatibility: Untested DLL Name: Unknown Menu: Effects > Ed-gregious

	<p>Edge Detect+ Author: ArgusMagnus Topic: 32327</p>	<p>Uses an edge detection algorithm to draw edges with given colors. Sets the other pixels to transparent. Type: Effect Released: 42271 Status: Active Compatibility: 4.1+ DLL Name: ArgusPDN.EdgeDetect.dll Menu: Effects > Stylize</p>
	<p>Edge Detection Author: null54 Topic: 32327</p>	<p>Updated by Null54 to work with PDN 4.1+. Use an edge detection algorithm to find and render edges with given colors. Other pixels are set to transparent. Copy both dll's into the /Effects/ folder. Type: Effect Released: 43361 Status: Active Compatibility: 4.1+ DLL Name: ArgusPaintNet.EdgeDetection.dll and ArgusPaintNet.Shared.dll Menu: Effects > Stylize</p>
	<p>Edge Expander Author: MJW Topic: 107026</p>	<p>Finds edges in the image or selection (edges are defined as pixels above an opacity threshold which border pixels below the threshold) and expands the edge by a specified distance (from the original). Each expanded edge pixel is set to the color of the nearest edge pixel. The transparency depends on the distance from the edge. Type: Effect Released: 42390 Status: Active Compatibility: 4.0+ DLL Name: EdgeExpander.dll Menu: Effects > Object</p>
	<p>Edgemaster Author: n d Topic: 19682</p>	<p>Edge detection effect. Type: Effect Released: 40406 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: edgemaster.dll Menu: Effects ></p>
Obsolete	<p>EdHarvey Effects Author: Ed Harvey Topic: 3724</p>	<p>Superseded by new version Type: Plugin Pack Released: 39193 Status: Obsolete Compatibility: Untested DLL Name: Unknown Menu: Unknown</p>
	<p>Editable Text v1.0 Author: Simon Brown Topic: 10056</p>	<p>Note: Beta. Alternative text-tool that includes editable text. Works by using Steganography to store the details of the text in the text layer. Formerly: Re-Editable Text (BETA). Found in Simon Brown's Plugin Pack. Type: Effect Released: 39596 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: EditableText.dll & EditableText.pdb Menu: Effects > Tools</p>
	<p>Effects Lab Author: Curtis Topic: 8043</p>	<p>Run another effect through a filter. Useful search box helps find effects by name. Found in Curtis' Plugin Pack. Three DLL's contain a number of effects. Type: Effect Released: 39478 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: CurtisBlack.Effects.dll, CurtisBlack.Resources.dll & CurtisBlack.Common.dll Menu: Effects > Advanced</p>
	<p>Egalize Author: PhilipLB Topic: 8631</p>	<p>Egalize modifies the colors, so they are used in the same amount. Type: Effect Released: 39513 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Egalize.dll Menu: Effects > Photo</p>
Plugin Pack	<p>Ego Eram Reputo's Plugin Pack Author: Ego Eram Reputo Topic: 110145</p>	<p>Compilation pack of EER's plugins. Features Cellmaker, ChessFEN, Dr Scott's Markup Renderer, Fibonacci Fill, MathLaTeX, Organigram, Planetoid, Polaroid Frame, StickMan, TileWorld, WhichSymbol+ and CSV Filetype. Contains 31 miscellaneous Shapes. Installer package written by BoltBait. Type: Plugin Pack Released: 42588 Status: Active Compatibility: 4.0+ DLL Name: EER's Plugin Pack.exe Menu: N/A</p>
	<p>Eigen Blur v1.3 Author: Neil Cassidy Topic: 16319</p>	<p>Improved Gaussian blur effect which uses brand new convolution code. Type: Effect Released: 40081 Status: Active Compatibility: Untested DLL Name: EigenBlur.dll Menu: Effects > Blurs</p>

Obsolete	<p>Eliminate Black/Eliminate White Author: ReMake Topic: 31818</p>	<p>Superseded by new version: See Eliminate Dark/Light Type: Effect Released: 42145 Status: Obsolete Compatibility: 3.5.x, 4.0x DLL Name: EliminateWhite.dll and EliminateBlack.dll Menu: Effects ></p>
	<p>Eliminate Dark/Light Author: ReMake Topic: 32309</p>	<p>Remove dark or light areas from an image or selection. Very simple interface. A revision of Eliminate Black and Eliminate White plugins by the same author. Source available. Type: Effect Released: 42264 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: EliminateDarkLight.dll Menu: Effects > Color</p>
	<p>Emboss+ Author: ReMake Topic: 114080</p>	<p>A rewritten version of PS Emboss. This version more accurately mimics Photoshop's Emboss. Type: Effect Released: 43571 Status: Active Compatibility: 4.1+ DLL Name: Emboss+.dll Menu: Effects > Stylize</p>
	<p>Engrave / Emboss Author: null54 Topic: 28801</p>	<p>v4.0x version of Emboss/Engrave effect - originally found in Toli's Effects plugin pack. Type: Effect Released: 41795 Status: Active Compatibility: 4.0+ DLL Name: EngraveEmboss.dll, EngraveEmboss.ini & IniFile.dll (required). Menu: Effects > Stylize</p>
	<p>Engrave / Emboss Author: Toli Topic: 6809</p>	<p>Emboss/Engrave effect with configurable strength. Found in Toli's Effects. Note: a new version has been posted: Found in Toli's Effects for 4.0. Type: Effect Released: 39399 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: EngraveEmboss.dll, EngraveEmboss.ini & IniFile.dll (required). Menu: Effects > Stylize</p>
	<p>Enhance Details Author: BoltBait Topic: 16610</p>	<p>Kind of a reverse of BoltBait's 'Soften Portrait' effect. This effect reintroduces edges, grain & noise type artefacts to enhance photographic details. Type: Effect Released: 40108 Status: Active Compatibility: 3.5.10 DLL Name: EnhanceDetails.dll Menu: Effects > Photo</p>
Obsolete	<p>Enormators Effects Author: Enormator Topic: 4131</p>	<p>The two effects are Stretch & DotAtCenter. Unavailable for download. Type: Plugin Pack Released: 39223 Status: Obsolete Compatibility: Untested DLL Name: Unknown Menu: Unknown</p>
	<p>Equations Author: Curtis Topic: 8043</p>	<p>Type in a mathematical equation and have it rendered to the canvas. Found in Curtis' Plugin Pack. Three DLL's contain a number of effects. Type: Effect Released: 39478 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: CurtisBlack.Effects.dll, CurtisBlack.Resources.dll & CurtisBlack.Common.dll Menu: Effects > Render</p>
	<p>Equirectangular Diffuse Transform Author: MJW Topic: 114860</p>	<p>Transforms an equirectangular environment map into an equirectangular diffuse map that can be used to apply diffuse lighting to a height map Type: Effect Released: 43685 Status: Active Compatibility: 4.2+ DLL Name: Equirectangular Diffuse Transform.dll Menu: Effects > Height Map</p>
	<p>Equirectangular Viewer Author: MJW Topic: 112905</p>	<p>Displays and reorients equirectangular images (panoramic views, which represent a complete spherical image in longitude-latitude format). Type: Effect Released: 43267 Status: Active Compatibility: 4.0.21+ DLL Name: Equirectangular Viewer.dll Menu: Effects > Height Map</p>

Obsolete	<p>Erode / Dilate filter Author: dake Topic: 3175</p>	<p>Dilatation is a simple way to remove scratches and noise from a uniform background. Erode is similar to the Median Blur effect. Type: Effect Released: 39143 Status: Obsolete Compatibility: 3.5.x, 4.0x DLL Name: ErodeDilate_v0.2.dll Menu: Effects ></p>
	<p>Error diffusion dithering Author: pavlik1307 Topic: 112747</p>	<p>Reduce number of colors in an image with the help of eleven error diffusion dithering algorithms. You are able to choose one of four software palettes. Type: Effect Released: 43224 Status: Active Compatibility: 4.0.21+ DLL Name: ErrorDiffusionDithering.dll Menu: Effects > Stylize</p>
Plugin Pack	<p>Evan's Effects v1.1 Author: evanolds Topic: 13003</p>	<p>Effects: Mirror over line, Conditional Hue/Saturation, Quadrilateral Reshape, Polygonal Transparency, 3D Object (BETA), Pie Chart, Type: Plugin Pack Released: 39789 Status: Active Compatibility: 3.5.10 DLL Name: EOEffects.dll Menu: N/A</p>
	<p>Expand Color Author: MadJik Topic: 111716</p>	<p>Recolors image or selection using Primary or Secondary colors depending on the ratio of the gap to the original color. Can be used to reduce colors or even turn an image bicolored. Found in Magical Plugins Megapack. Type: Effect Released: 42978 Status: Active Compatibility: 4.0+ DLL Name: ExpandColor.dll Menu: Effects > Color</p>
	<p>Extend Border v1.3 Author: Simon Brown Topic: 18290</p>	<p>Extends the edge of a layer inwards the amount specified. Type: Effect Released: 40246 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: ExtendBorder.dll Menu: Effects > Distort</p>
	<p>Extract Channel Author: Ed Harvey Topic: 18811</p>	<p>Allows the isolation of a single RGB, HSV or CMYK color channel (plus many more). Found in Ed Harvey Effectsv3.5. DLL contains numerous effects. Type: Effect Released: 40301 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: EdHarvey.Effects.dll & EdHarvey.Effects.pdb Menu: Effects > Color</p>
	<p>Extract Color v1.0 Author: APSredder Topic: 16425</p>	<p>Allows user to change an image to grayscale, while keeping a certain color range in color (automates the Pleasantville Effect). Type: Effect Released: 40090 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: ExtractColor.dll Menu: Effects > Color</p>
	<p>Eyeshine (animal red-eye) removal Author: Tanel Topic: 18085</p>	<p>This plugin removes animal eye glow from photos caused by direct flash. Found in Tanel's Plugin Pack. Type: Effect Released: 40227 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Eyeshine.dll Menu: Effects > Photo</p>
	<p>Facet Author: Red Ochre Topic: 30150</p>	<p>Reinterprets an image by turning it into a height-map-like facsimile composed of crystal/pyramid shapes of various heights. Type: Effect Released: 41916 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Facet.dll Menu: Effects > Iterative Lines</p>
	<p>Fade Edge Author: KrisVDM Topic: 8375</p>	<p>Fades the edge towards transparent. Found in Kris VDM's Plugin Pack. Type: Effect Released: 39497 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: VanderMotten.PaintDotNetEffects.FadeEdge.dll & VanderMotten.PaintDotNetEffects.dll Menu: Effects > Photo</p>

	<p>Fast Blur Author: Ed Harvey Topic: 3728</p>	<p>This effect DOES NOT work correctly if you have any selection active. It should ONLY be used on whole layers. Found in Ed's Egregious Effects Type: Effect Released: 39193 Status: Active Compatibility: Untested DLL Name: EdHarvey.Effects.Egregious.dll Menu: Effects > Ed-gregious</p>
	<p>Fast Blur Author: Ed Harvey Topic: 18819</p>	<p>This blur is based on Gaussian blur and is 10 to 200 times faster (depending on radius). Found in Ed Harvey's FastFx plugin pack. Type: Effect Released: 40302 Status: Active Compatibility: Untested DLL Name: EdHarvey.FastFx.dll, EdHarvey.FastFx.pdb and one of FastBlur_x64.dll or FastBlur_x86.dll Menu: Effects > FastFx</p>
	<p>Feather Object Author: BoltBait Topic: 32048</p>	<p>Feathers or fades an objects edge. Found in BoltBait's Plugin Pack Type: Effect Released: 42206 Status: Active Compatibility: 4.0+ DLL Name: ObjectTools.dll Menu: Effects > Object</p>
	<p>Feather Plugin Author: BoltBait Topic: 2140</p>	<p>Softens the edges of objects that you are combining to make composite pictures. Found in BoltBait's Plugin Pack Type: Effect Released: 39021 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: ObjectFeather.dll Menu: Effects > Selection</p>
Deprecated	<p>Feather Plugin - Old Version Author: BoltBait Topic: 8318</p>	<p>Softens the edges of objects that you are combining to make composite pictures. A newer version exists (see Found in Feather Plugin. Found in BoltBait's Plugin Pack Type: Effect Released: 39021 Status: Deprecated Compatibility: 3.5.x, 4.0x DLL Name: OldFeather.dll Menu: Effects > Object</p>
	<p>Feather Selection Author: BoltBait Topic: 11514</p>	<p>Fades out the edge of a selection in order to blend it more effectively with the background. Found in BoltBait's Plugin Pack Type: Effect Released: 39493 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: SelectionTools.dll Menu: Effects > Selection</p>
	<p>Fern Fractal Author: Curtis Topic: 8043</p>	<p>Renders a fern onto your canvas. Options include colour, angle, position, width, height & density. Found in Curtis' Plugin Pack. Three DLL's contain a number of effects. Type: Effect Released: 39478 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: CurtisBlack.Effects.dll, CurtisBlack.Resources.dll & CurtisBlack.Common.dll Menu: Effects > Render</p>
Plugin Pack	<p>FFT / IFFT (Fast Fourier Transform) Author: ArgusMagnus Topic: 32205</p>	<p>Plugin pack contains four effects related to Fast Fourier Transform and Signal Processing Type: Plugin Pack Released: 42241 Status: Active Compatibility: 4.1+ DLL Name: ArgusPDN.FFTEffects.dll Menu: Effects > Transform</p>
Plugin Pack	<p>FFT / IFFT (Fast Fourier Transform) Author: null54 Topic: 32205</p>	<p>Updated by Null54 to work with PDN 4.1+. A plugin pack of four effects related to Fast Fourier Transformations. Type: Plugin Pack Released: 43361 Status: Active Compatibility: 4.1+ DLL Name: ArgusPaintNet.FFT.dll & ArgusPaintNetShared.dll Menu: Effects > Transform</p>
	<p>Fibonacci Fill Author: Ego Eram Reputo Topic: 28522</p>	<p>A pattern generator which creates increasing sized colored squares, spiralling outwards from the central point. Each successive square has a side length equal to the sum of the previous two squares' sides. Co-authored by Red Ochre. Found in EER's Plugin Pack. Type: Effect Released: 41791 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: FibonacciFill.dll Menu: Effects > Render</p>

Filetype	FileType TP4 Author: Prillan Topic: 15281	File support for *.TP4 files as used by the game RollerCoaster Tycoon. Type: Filetype Released: 39994 Status: Active Compatibility: Untested DLL Name: Prillan.TP4.dll Menu: N/A
	Fill From ClipBoard Author: BoltBait Topic: 28556	Fill a layer or selection using the contents of the clipboard. See post #6 in the linked thread. Type: Effect Released: 41735 Status: Active Compatibility: 4.0+ DLL Name: FillFromClipboard.dll Menu: Effects > Fill
	Fill from Clipboard Author: YellowAfterlife Topic: 20976	Fills the layer (or selection) with tiled texture from the clipboard. Type: Effect Released: 40579 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: FillFromClipboard_eff_render.dll Menu: Effects > Render
	Fill From File Author: BoltBait Topic: 28556	Fill a layer or selection using an existing image. See post #6 in the linked thread. NOTE: PDN 4.0 only - will not work in 3.5.11. Type: Effect Released: 41735 Status: Active Compatibility: 4.0+ DLL Name: FillFromFile.dll Menu: Effects > Fill
	Fill from Palette Author: MadJik Topic: 112111	Fills the canvas or the selection with all the colors of the active palette, in a 16x6 grid. Found in Magical Plugins Megapack. Type: Effect Released: 43082 Status: Active Compatibility: 4.0+ DLL Name: FillPalette.dll Menu: Effects > Tools
	Fill Gaps v1.0 Author: HiPhiSch Topic: 13595	Fill transparent sections of a layer or selection based on the surrounding pixels. Type: Effect Released: 39833 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: phips_fill_gaps.dll Menu: Effects > Render
Unsupported	Film Noir Plugin Author: Simon Brown Topic: 6684	Give your pictures a Film Noir style by desaturating colors. Found in Simon Brown's Legacy Plugin Pack. Type: Effect Released: 39392 Status: Unsupported Compatibility: 3.5.x, 4.0x DLL Name: FilmNoir.dll Menu: Effects > Photo
	Film v2.0 Author: pyrochild Topic: 4373	Filter an image to give it grain & intensity. Found in Pyrochild's Plugins Type: Effect Released: 39240 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Film.dll Menu: Effects > Photo
	Filter Forge 7.0 Author: filterforge Topic: 111999	Powerful filter tool which runs as a standalone app, or within paint.net using the Photoshop filter plugin PSFilterPDN by null54. Filter Forge can create new filters, textures and effects or download and apply from an extensive online library. The built-in filter editor is intuitive and easy to use. FF 7.0 must be purchased but generously offers has a free 30 day trial. Type: External Resource Released: 43057 Status: Active Compatibility: 4.0+ DLL Name: Runs under PSFilterPDN (included in FF installation) Menu: Effects > 8bf Filter
	Filtered Black and White Author: Ed Harvey Topic: 18811	Convert an image to greyscale using a colored filter to dictate tonal changes. Filter density (strength) is configurable. Found in Ed Harvey Effectsv3.5. DLL contains numerous effects. Type: Effect Released: 40301 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: EdHarvey.Effects.dll & EdHarvey.Effects.pdb Menu: Effects > Color
Unsupported	Find Edges Author: Simon Brown Topic: 9387	Finds all edges in an image and convert the pixels black - the rest will be turned white. Found in Simon Brown's Legacy Plugin Pack. Type: Effect Released: 39555 Status: Unsupported Compatibility: 3.5.x, 4.0x DLL Name: FindEdges.dll Menu: Effects > Artistic

	<p>Fire Effect Author: Tom Jackson Topic: 10518</p>	<p>Render flames with this single-effect implementation of the fire effect. Should be used over a blurred black shape on white canvas. Type: Effect Released: 39628 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: TJacksonEffects.dll Menu: Effects > Render</p>
Unsupported	<p>Fire Plugin Author: Simon Brown Topic: 9487</p>	<p>For rendering fire/flames. Found in Simon Brown's Legacy Plugin Pack. Type: Effect Released: 39560 Status: Unsupported Compatibility: 3.5.x, 4.0x DLL Name: Fire.dll Menu: Effects > Render</p>
	<p>Fish Eye Author: TechnoRobbo Topic: 26536</p>	<p>Fish eye distortion plugin. Type: Effect Released: 41430 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Fisheye.dll Menu: Effects > Distort</p>
Unsupported	<p>Flags Author: Simon Brown Topic: 11512</p>	<p>Select a flag & render it into the selection (needs a working internet connection). Found in Simon Brown's Legacy Plugin Pack. Type: Effect Released: 39687 Status: Unsupported Compatibility: 3.5.10 DLL Name: Flags.dll Menu: Unknown</p>
Deprecated	<p>Flames (aka Burninate) Author: BoltBait Topic: 11836</p>	<p>Turn a black & white gradient into flames. Found in BoltBait's Plugin Pack Type: Effect Released: 39707 Status: Deprecated Compatibility: 3.5.x, 4.0x DLL Name: Burninate.dll Menu: Effects > Render</p>
	<p>Flip Author: BoltBait Topic: 8318</p>	<p>Flips the selected pixels horizontally or vertically. Found in BoltBait's Plugin Pack. Type: Effect Released: 39493 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Flip.dll Menu: Effects ></p>
Obsolete	<p>Flip Author: Illnab1024 Topic: 1983</p>	<p>Flips the selected pixels horizontally or vertically. Replaced by a later version in BoltBait's Plugin Pack. Type: Effect Released: 39002 Status: Obsolete Compatibility: Untested DLL Name: FlipPlugin.dll Menu: Effects ></p>
Obsolete	<p>Flip Horizontal Author: MISIIM Topic: 1137</p>	<p>Superseded by BoltBait's version: see Flip. Forum topic no longer exists. Type: Effect Released: 38860 Status: Obsolete Compatibility: 3.5.10 DLL Name: N/A Menu: N/A</p>
	<p>Flood Fill Gradient Author: msh Topic: 115623</p>	<p>Fill a closed shape with a gradient which extends along the path from the click point to the outer edge. Type: Effect Released: 43801 Status: Active Compatibility: 4.2+ DLL Name: FloodFillGradient.dll Menu: Effects > Object</p>
	<p>Flourish Author: Red Ochre Topic: 110975</p>	<p>Create calligraphy-like spirals, swirls, flourishes and tendrils. Possibly mustaches too. Many options to control the shape. Type: Effect Released: 42772 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Flourish.dll Menu: Effects > Render</p>
Obsolete	<p>Floyd-Steinberg dithering Author: asura Topic: 2599</p>	<p>Apply Floyd-Steinberg dithering. Type: Effect Released: 39090 Status: Obsolete Compatibility: Untested DLL Name: FloydSteinbergEffect.dll Menu: N/A</p>

	<p>Floyd-Steinberg Dithering Author: BoltBait Topic: 29428</p>	<p>Reduce the number of colors in an image by choosing the closest color in the palette, then taking the difference between that chosen color and the original color and spreads that difference out to nearby pixels Type: Effect Released: 41848 Status: Active Compatibility: 4.0+ DLL Name: FloydSteinbergDithering.dll Menu: Effects > Stylize</p>
	<p>FlySwatter Author: ploogle Topic: 7067</p>	<p>Applies filter to make image look shiny & metallic, or perhaps psychedelic. Type: Effect Released: 39418 Status: Active Compatibility: 3.5.10 DLL Name: FlySwatter.dll Menu: Effects > Adjustment</p>
	<p>Focal Point Author: jchunn Topic: 8411</p>	<p>Blurs from a given focal point in an image. Found in Jesse Chunn Plugin Pack. Type: Effect Released: 39499 Status: Active Compatibility: 3.5.10 DLL Name: jchunn.dll (also contains others) Menu: Effects > Blurs</p>
	<p>Fractal Attractor Author: MadJik Topic: 111491</p>	<p>Renders abstract fractals to the selection or layer. Many options including distortion, detail, colorization and zoom level. Found in Magical Plugins Megapack. Type: Effect Released: 42915 Status: Active Compatibility: 4.0+ DLL Name: Fractal attractor.dll Menu: Effects > Texture</p>
	<p>Fractal Curly Tree Author: MadJik Topic: 112667</p>	<p>Uses a fractal algorithm to draw a curly tree. Found in the Magical Plugins Megapack. Type: Effect Released: 43198 Status: Active Compatibility: 4.0.21+ DLL Name: FractalTree.dll Menu: Effects > Render</p>
	<p>Fractal Fern Leaf Author: MadJik Topic: 112598</p>	<p>Uses a recursive fractal formula to render pseudo fern fronds. Found in Magical Plugins Megapack. Type: Effect Released: 43183 Status: Active Compatibility: 4.0.21+ DLL Name: FractalFern.dll Menu: Effects > Render</p>
Integrated	<p>Fractal Mandelbrot Author: moc426 Topic: 5882</p>	<p>Create, configure and color the Mandelbrot fractal. This effect is now Included in paint.net minus the colorization options (Effects > Render > Mandelbrot Fractal). This effect can be installed alongside the native version and found under Effects > Render > Fractal: Mandelbrot. Type: Effect Released: 39332 Status: Integrated Compatibility: 3.5.x, 4.0x DLL Name: Fractal.dll Menu: Effects > Render</p>
Integrated	<p>Fragment Author: Ed Harvey Topic: 2530</p>	<p>Creates copies of the base image, each shifted from the original position by a given amount. The copies are then averaged together. Found in Ed Harvey's Effects. Type: Effect Released: 39082 Status: Integrated Compatibility: Untested DLL Name: Unknown Menu: Effects > Blurs</p>
	<p>Frames Author: MadJik Topic: 6210</p>	<p>Wrap your image in a customized frame. Found in Magical Plugins Megapack. Type: Effect Released: 39353 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Frame.dll Menu: Effects > Render</p>
Integrated	<p>Frosted Glass+ v1.5 Author: pyrochild Topic: 5565</p>	<p>This effect is now included in paint.net from version 3.07+. Forum thread no longer exists. Type: Effect Released: 39315 Status: Integrated Compatibility: 3.5.10 DLL Name: N/A Menu: Effects > Distort</p>
	<p>Full Spectrum Posterizer Author: TechnoRobbo Topic: 26600</p>	<p>Posterize an image with individual control over the separate RGB channels. Type: Effect Released: 41439 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: FSPost.dll Menu: Effects > Color</p>

FurBlur Author: Red Ochre Topic: 27058	A blur effect which mimics fur, hair, grass, etc....., Type: Effect Released: 41538 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: FurBlur.dll Menu: Effects > Blurs
Fuzzy Edge Detector Author: Joshua Lamusga Topic: 107395	Detects edges using random angles to find neighboring pixels and determine their difference. Configurable with many options. Useful to create outlines. CodeLab source provided. See second post for 3.5.11 version. Type: Effect Released: 42412 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: FuzzyEdgeDetect.dll Menu: Effects > Stylize
G'MIC Author: null54 Topic: 113564	A wrapper to host GREYC's Magic for Image Computing (G'MIC) filters. Hundreds of filters are available. Type: Effect Released: 43450 Status: Active Compatibility: 4.0+ DLL Name: Gmic.dll Menu: Effects > Advanced
Gabor filter v1.0 Author: zarathoustra Topic: 18113	Applies an edge detector filter to the image, letting you choose the wavelength and the angle of edge detection. Type: Effect Released: 40231 Status: Active Compatibility: 3.5.10 DLL Name: PdnGaborFilter.dll, BaseUtility.dll & ConvolutionKernel.dll Menu: Effects > Stylize
Galaxy Transformation Author: Xhin Topic: 115565	Spirals an image inwards in a deep galaxy/black hole sort of way. Can function like Polar Inversion plugin with more options. Type: Effect Released: 43794 Status: Active Compatibility: 4.2+ DLL Name: Galaxy Transformation.dll Menu: Effects > Polar
Gaussian Blur Clamped Author: toe_head2001 Topic: 106935	Much like the regular Gaussian Blur effect, except this effect gets clamped to the active selection. This effectively stops colors (and transparency) from bleeding through from outside of the selection. Type: Effect Released: 42381 Status: Active Compatibility: 4.0+ DLL Name: ClampedGaussianBlur.dll Menu: Effects > Blurs
Gaussian Blur+ Author: BoltBait Topic: 4867	Enhanced Gaussian Blur which can be used to selectively blur an image by color or alpha channel. Previously known as Channel Blur. Type: Effect Released: 39274 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: GaussianBlurPlus.dll Menu: Effects > Blurs
Gears Author: Red Ochre Topic: 29795	Render a glorious variety of gears, cogs, wheels, bearings, pulley, sprocket, chain wheel, nuts and other circular shapes. Configurable spokes, teeth and number of faces plus a huge number of other options. Type: Effect Released: 41874 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Gears.dll Menu: Effects > Iterative Lines
Obsolete GenTree Author: MadJik Topic: 4382	Obsolete. Author recommends using Dryad instead. Type: Effect Released: 39241 Status: Obsolete Compatibility: 3.5.x, 4.0x DLL Name: GenTree.dll Menu: Effects > Render
Gingham Author: toe_head2001 Topic: 32371	Generates a Gingham pattern with custom color, width, and line styles. Type: Effect Released: 42281 Status: Active Compatibility: 4.0+ DLL Name: Gingham.dll Menu: Effects > Render
Glass Blocks Author: Ed Harvey Topic: 18811	Distort an image as if were viewed from behind a wall of rounded glass blocks. Found in Ed Harvey Effectsv3.5. DLL contains numerous effects. Type: Effect Released: 40301 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: EdHarvey.Effects.dll & EdHarvey.Effects.pdb Menu: Effects > Distort

	<p>Glass Blur Author: Xhin Topic: 115207</p>	<p>blurs an image in a proportional way to its lightness while keeping some darker outlines intact. It ends up either looking like you're looking at the image through thick glass, or the image itself is made out of glass. Type: Effect Released: 43735 Status: Active Compatibility: 4.2+ DLL Name: Glass_Blur.dll Menu: Effects > Blurs</p>
Obsolete	<p>Glass Orb Generator Author: wizard Topic: 4402</p>	<p>No longer functions with the latest release of paint.net. The effect used to render glass spheres/orbs. Type: Effect Released: 39242 Status: Obsolete Compatibility: Untested DLL Name: orbgenerator.dll Menu: Effects > Render</p>
	<p>Glitterific Author: Sakana Oji Topic: 113709</p>	<p>Adds Noise to an image. Options: Coverage, Opacity & Saturation. Type: Effect Released: 43487 Status: Active Compatibility: 4.1+ DLL Name: Glitterific.dll Menu: Effects > Artistic</p>
	<p>Glow Author: Ed Harvey Topic: 18819</p>	<p>Similar to the built in Glow effect only up to 20 times faster. Found in Ed Harvey's FastFx plugin pack. Type: Effect Released: 40302 Status: Active Compatibility: Untested DLL Name: EdHarvey.FastFx.dll, EdHarvey.FastFx.pdb and one of FastBlur_x64.dll or FastBlur_x86.dll Menu: Effects > FastFx</p>
Integrated	<p>Glow effect Author: Rick Brewster Topic: 905</p>	<p>Apply a glow effect to a given selection. Included paint.net 2.70+ Type: Effect Released: 38792 Status: Integrated Compatibility: 3.5.x, 4.0x DLL Name: N/A Menu: Effects > Photo</p>
Obsolete	<p>Google Image Search Author: Illnab1024 Topic: 16518</p>	<p>Allows you to use Google Image Search directly in paint.net. Appears to be broken in that no search results are returned. Type: Effect Released: 40099 Status: Obsolete Compatibility: 3.5.10 DLL Name: GoogleImageSearchEffect.dll Menu: Effects > Render</p>
	<p>Gossamer Author: Red Ochre Topic: 31509</p>	<p>Renders fine cobweb like lines from the edges of the contents of the layer or selection. Plugin uses two steps: first identifies (in red) the edges, second renders the fine lines. Type: Effect Released: 42046 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Gossamer.dll Menu: Effects > Iterative Lines</p>
	<p>GPU Channel Blur Author: Bruce Bowyer-Smyth Topic: 19364</p>	<p>Hardware accelerated blur which performs a separate and unique Gaussian blur for each color channel with each channel having it's own blur radius. Found in Hardware Accelerated Blur Pack Type: Effect Released: 40370 Status: Active Compatibility: Untested DLL Name: ComputeShaderEffects.dll & one of SlimDX.D3D11.x64.dll or SlimDX.D3D11.x86.dll Menu: Effects > Blurs</p>
	<p>GPU Gaussian Blur Author: Bruce Bowyer-Smyth Topic: 19364</p>	<p>Hardware accelerated Gaussian Blur. Found in Hardware Accelerated Blur Pack Type: Effect Released: 40370 Status: Active Compatibility: Untested DLL Name: ComputeShaderEffects.dll & one of SlimDX.D3D11.x64.dll or SlimDX.D3D11.x86.dll Menu: Effects > Blurs</p>
	<p>GPU Motion Blur Author: Bruce Bowyer-Smyth Topic: 19364</p>	<p>Incompatible with 4.0x. Hardware accelerated Motion Blur. Found in Hardware Accelerated Blur Pack Type: Effect Released: 40370 Status: Active Compatibility: Untested DLL Name: ComputeShaderEffects.dll & one of SlimDX.D3D11.x64.dll or SlimDX.D3D11.x86.dll Menu: Effects > Blurs</p>

<p>GPU Radial Blur Author: Bruce Bowyer-Smyth Topic: 19364</p>	<p>Hardware accelerated Radial Blur. Found in Hardware Accelerated Blur Pack Type: Effect Released: 40370 Status: Active Compatibility: Untested DLL Name: ComputeShaderEffects.dll & one of SlimDX.D3D11.x64.dll or SlimDX.D3D11.x86.dll Menu: Effects > Blurs</p>
<p>GPU Zoom Blur Author: Bruce Bowyer-Smyth Topic: 19364</p>	<p>Hardware accelerated Zoom Blur. Found in Hardware Accelerated Blur Pack Type: Effect Released: 40370 Status: Active Compatibility: Untested DLL Name: ComputeShaderEffects.dll & one of SlimDX.D3D11.x64.dll or SlimDX.D3D11.x86.dll Menu: Effects > Blurs</p>
<p>Gradient Author: KrisVDM Topic: 8375</p>	<p>A four-color, non-linear 'Gradient' effect with high quality color dithering. Found in Kris VDM's Plugin Pack. Type: Effect Released: 39497 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: VanderMotten.PaintDotNetEffects.Gradient.dll & VanderMotten.PaintDotNetEffects.dll Menu: Effects > Render</p>
<p>Gradient Bars v3.0 Author: pyrochild Topic: 4371</p>	<p>Creates bars of varying width, angle and thickness. Found in Pyrochild's Plugins Type: Effect Released: 39240 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Gradient Bars.dll Menu: Effects > Render</p>
<p>Gradient Blocks Author: pyrochild Topic: 18654</p>	<p>Transform an image into a pixelated version with gradient filled blocks. Found in Pyrochild's Plugins Type: Effect Released: 40284 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Gradient Blocks.dll Menu: Effects > Blurs</p>
<p>Gradient Blur Author: MadJik Topic: 6532</p>	<p>A combination of the Gaussian blur & gradient effects. Found in Magical Plugins Megapack. Type: Effect Released: 39379 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Gradient Blur.dll Menu: Effects > Blurs</p>
<p>Gradient Effect Author: pleska Topic: 1191</p>	<p>Incompatible with 4.0x. Gradient fill between current primary and secondary colors in 5 basic types: Vertical, Horizontal, Radial (from center of rect out), Diagonal and Reverse-Diagonal. Type: Effect Released: 38876 Status: Active Compatibility: 3.5.10 not 4.0 DLL Name: GradientPlugIn.dll Menu: Effects ></p>
<p>Gradient Grid Author: pyrochild Topic: 111660</p>	<p>Renders gradients into a grid comprised of square cells. Found in Pyrochild's Plugins Type: Effect Released: 42963 Status: Active Compatibility: 4.0+ DLL Name: Gradient Grid.dll Menu: Effects > Render</p>
<p>Gradient Mapping v2.2 Author: pyrochild Topic: 6265</p>	<p>Create a custom gradient and map it to your image based on any supported input channel. One of the primary uses is to create a multi-colored gradient. Found in Pyrochild's Plugins Type: Adjustment Released: 39359 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Gradient Mapping.dll Menu: Adjustments ></p>
<p>Gradient Plugin v2.0 Author: Illnab1024 Topic: 1957</p>	<p>A variety of configurable gradients including hue based and rainbow gradients . Co-Authored by [member=BoltBait]. Type: Effect Released: 38999 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Gradient.dll Menu: Effects ></p>
<p>Gradients Galore Author: Red Ochre Topic: 24769</p>	<p>Create a wide variety of gradient effects. Many options including choice of shapes, transition methods, variable dithering, angle slider (rotation around canvas centre), HSV rainbows. Found in Red Ochre's Plugin Pack Type: Effect Released: 41046 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Gradientsgalore.dll Menu: Effects > Render</p>

	<p>Gradual Stripes Author: Pratyush Topic: 112331</p>	<p>Renders a specified number of single hue'd stripes at any angle. The coloring of the stripes progresses evenly between the first selected color and the second selected color. Co-authored by BoltBait. Type: Effect Released: 43122 Status: Active Compatibility: 4.0.21+ DLL Name: Gradual_Stripes_c.dll Menu: Effects > Render</p>
	<p>Grain Noise (Film Grain) Author: Tanel Topic: 19479</p>	<p>This effect generates film grain (or luminance grain). Use it to add some character to otherwise boring-smooth digital image. Found in Tanel's Plugin Pack. Type: Effect Released: 40381 Status: Active Compatibility: Untested DLL Name: Grain.dll Menu: Effects > Noise</p>
	<p>Gralpha Author: Vermiculus Topic: 17943</p>	<p>Converts grayscale to Alpha. Type: Adjustment Released: 40211 Status: Active Compatibility: 3.5.10 DLL Name: Gralpha.dll Menu: Adjustments ></p>
	<p>Graph Maker Author: dsplaisted Topic: 15476</p>	<p>Uses (and builds on) the Grid Maker plugin to render graphs. Type: Effect Released: 40014 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: GraphMaker.dll Menu: Effects > Render</p>
	<p>Graph Paper Author: toe_head2001 Topic: 106915</p>	<p>Generates graph paper with adjustable Cell Size & grouping. Options include square or isometric grids, and colorization. Requires installation of OptionBased library v0.7.9. Type: Effect Released: 42379 Status: Active Compatibility: 4.0+ DLL Name: GraphPaper.dll, GraphPaper.dlc, OptionBasedLibrary vX.X.dll & OptionBasedLibrary vX.X.dlc Menu: Effects > Render</p>
	<p>Gravity Author: MadJik Topic: 7968</p>	<p>Treats pixels as if they were sand, dragging them down until they have supporting pixels under them. Found in Magical Plugins Megapack. Type: Effect Released: 39474 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Gravity.dll Menu: Effects > Distort</p>
	<p>Grayscale on Colored Paper Author: KrisVDM Topic: 8375</p>	<p>Recolors the image grayscale and the specified color. Found in Kris VDM's Plugin Pack. Type: Adjustment Released: 39497 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Vandermotten.PaintDotNetEffects.Monochromes.dll & Vandermotten.PaintDotNetEffects.dll Menu: Adjustments ></p>
	<p>Grayscale+ Author: StormWare Topic: 17982</p>	<p>Instead of averaging RGB like normal Grayscale, Grayscale+ retains the greatest of the RGB values. Type: Adjustment Released: 40216 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: GrayScale+.dll Menu: Adjustments ></p>
	<p>Green Tint Reduction Author: toe_head2001 Topic: 111835</p>	<p>Intelligently reduces the amount of green tint in an image without introducing magenta as a by-product Type: Effect Released: 43011 Status: Active Compatibility: 4.0+ DLL Name: GreenTintReduction.dll Menu: Effects > Photo</p>
Obsolete	<p>GREYCstoration Wrapper *BETA* Author: Crazy Man Dan Topic: 6790</p>	<p>Replaced by the built-in Effects > Noise > Reduce Noise effect. Forum thread no longer exists. Type: Effect Released: 39398 Status: Obsolete Compatibility: 3.5.x, 4.0x DLL Name: N/A Menu: N/A</p>
Unsupported	<p>Greyscale channel mixer Author: andersbursjoo Topic: 4012</p>	<p>Converts images to greyscale with luminescence control. Download link is broken so plugin cannot be downloaded. Type: Adjustment Released: 39216 Status: Unsupported Compatibility: Untested DLL Name: GreyscaleWPF.dll Menu: Adjustments ></p>

	<p>Grid Maker Author: MadJik Topic: 4175</p>	<p>Draws grids, also checkerboard and dots. Found in Magical Plugins Megapack. Type: Effect Released: 39226 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: GridMaker.dll Menu: Effects > Render</p>
	<p>Grid Maker v3.0 Author: BoltBait Topic: 1964</p>	<p>Creates grids and checkerboards. Updated for paint.net 4.0.6. Also found in BoltBait's plugin pack. Type: Effect Released: 39000 Status: Active Compatibility: 4.0+ DLL Name: GridCheckerboard.dll Menu: Effects ></p>
	<p>Grid Warp Author: pyrochild Topic: 25327</p>	<p>Distort an image by overlaying a warping grid which has draggable intersection nodes. Found in Pyrochild's Plugins Type: Effect Released: 41169 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Grid Warp.dll Menu: Effects > Tools</p>
	<p>Gridlines Author: KrisVDM Topic: 8375</p>	<p>Draws a grid with horizontal and vertical lines. Found in Kris VDM's Plugin Pack. Type: Effect Released: 39497 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Vandermotten.PaintDotNetEffects.Grid.dll & Vandermotten.PaintDotNetEffects.dll Menu: Effects > Render</p>
	<p>Grim Color Reaper Author: Jotaf Topic: 15595</p>	<p>Remove a color (i.e. background) from an image while maintaining the alpha information. Type: Effect Released: 40024 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: GrimColorReaper.dll Menu: Effects > Color</p>
	<p>Grow Author: Red Ochre Topic: 116124</p>	<p>Median on steroids. Iteratively compares each pixel to the surrounding ones and takes their values, depending on the mode and threshold chosen. Type: Effect Released: 43905 Status: Active Compatibility: 4.0+ DLL Name: Grow.dll Menu: Effects > Artistic</p>
	<p>GuideLines Author: xod Topic: 112076</p>	<p>Draws guiding lines as an aid to drawing, alignment & sizing. Type: Effect Released: 43074 Status: Active Compatibility: 4.0+ DLL Name: GuideLines.dll Menu: Effects > Render</p>
	<p>Halftone Author: Ed Harvey Topic: 18811</p>	<p>Simulates continuous tones in the image through the use of dots of varying size, shape, spacing and density. Found in Ed Harvey Effectsv3.5. DLL contains numerous effects. Type: Effect Released: 40301 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: EdHarvey.Effects.dll & EdHarvey.Effects.pdb Menu: Effects > Stylize</p>
Plugin Pack	<p>Hardware Accelerated Blur Pack Author: Bruce Bowyer-Smyth Topic: 19364</p>	<p>Use your video card to process images with a potentially huge performance leap. The blurs in this pack are: Channel Blur, Gaussian Blur, Motion Blur, Radial Blur & Zoom Blur. Type: Plugin Pack Released: 40370 Status: Active Compatibility: Untested DLL Name: ComputeShaderEffects.dll & one of SlimDX.D3D11.x64.dll or SlimDX.D3D11.x86.dll Menu: Effects > Blurs</p>
Unsupported	<p>HD Photo plugin - BETA Author: Rick Brewster Topic: 3508</p>	<p>Support for HD imaging. No longer supported. See JPEG XR filetype plugin Type: Filetype Released: 39178 Status: Unsupported Compatibility: 3.5.10 DLL Name: HDPhoto.dll Menu: N/A</p>
	<p>HDR Author: Sakana Oji Topic: 113633</p>	<p>Fakes an HDR effect by applying an inverted, blurred, black and white overlay to the original. Type: Adjustment Released: 43469 Status: Active Compatibility: 4.1+ DLL Name: HDR.dll Menu: Adjustments ></p>

Filetype	<p>HEIC Filetype Plus Author: null54 Topic: 116873</p>	<p>Allows HEIC images to be loaded and saved with transparency, and adds a few more options when saving. Note this plugin replaces Paint.NET's built-in HEIC support. Installation is non-standard (see instructions in the first post of forum thread). Type: Filetype Released: 44049 Status: Active Compatibility: 4.2.13+ DLL Name: HeicFileTypePlus.dll, HeicFileTypePlusIO_x86.dll and HeicFileTypePlusIO_x64.dll Menu: N/A</p>
	<p>Heightmap Author: radobot Topic: 21224</p>	<p>Transforms an image to a heightmap. Imagine shining a light on an uneven surface. Lightness of each pixel represents it's height. Type: Effect Released: 40610 Status: Active Compatibility: 3.5.10 DLL Name: Heightmap v1.3.dll Menu: Effects > Stylize</p>
	<p>Helix Author: Red Ochre Topic: 28411</p>	<p>Draws a range of helical and spiral shapes. Many choices of shapes and colours. Type: Effect Released: 41774 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Helix.dll Menu: Effects > Iterative Lines</p>
	<p>Hexagonal Grid Author: MadJik Topic: 3078</p>	<p>Creates a hexagonal grid. Includes brushwidth & Antialias controls. Found in Magical Plugins Megapack. Type: Effect Released: 39134 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: HexaGrid.dll Menu: Effects > Render</p>
	<p>Hide / Reveal Steganography Author: Radobot Topic: 21704</p>	<p>Hide (and reveal) images within another image. Similar in concept to BoltBait's Steganography plugin with more options. Type: Effect Released: 40679 Status: Active Compatibility: Untested DLL Name: Hide image.dll & Reveal hidden image.dll Menu: Effects > Steganography</p>
	<p>High Pass Author: cookies Topic: 19837</p>	<p>High pass filter - used to correct (sharpen) images in much the same way as Unsharp Mask Type: Effect Released: 40424 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: HighPass.dll Menu: Effects > Photo</p>
	<p>Highlight Author: Red Ochre Topic: 21835</p>	<p>Creates the twinkly highlights you find in a photo that is taken towards the sun, highlights on water or metallic text. Found in Red Ochre's Plugin Pack Type: Effect Released: 40698 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: highlightv2.dll Menu: Effects > Render</p>
	<p>Hilbert filling curve texture Author: MadJik Topic: 112535</p>	<p>Uses the space-filling Hilbert formula (Peano 1890, Hilbert 1891) to fill the target region with a continuous path. The path is comprised of short, straight lines whose ends either continue in the same direction or undergo a 90 degree turn. Found in Magical Plugins Megapack. Type: Effect Released: 43163 Status: Active Compatibility: 4.0.21+ DLL Name: HilbertCurve.dll Menu: Effects > Texture</p>
Filetype	<p>HIS Filetype Author: Rapido Topic: 110871</p>	<p>Load and save HIS His image format (used for X-Ray flatpanels from PerkinElmer). Type: Filetype Released: 42747 Status: Active Compatibility: 4.0+ DLL Name: HisFileType.dll Menu: N/A</p>
Filetype	<p>Homeworld2 ROT file import Author: susgeorgesu Topic: 26227</p>	<p>Import Homeworld 2 ROT image files as used in the game 'Home World 2' by Sierra Entertainment, Inc. Type: Filetype Released: 41363 Status: Active Compatibility: Untested DLL Name: PNOTFile.dll Menu: N/A</p>

	Hot Metal Glow Author: MJW Topic: 108875	Transforms a pixel's color to mimic incandescent heated metal. The color range goes from black, to red, to orange, to yellow, and finally to white. The color transition is approximate: no attempt is made to imitate actual physics. Find 3.5.11 compatible version in post #8 of the thread. Type: Effect Released: 42510 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: HotMetalGlow.dll Menu: Effects > Color
	HSV Eraser Author: MJW Topic: 31843	Remove any color from images using the Hue, Saturation and Value color space. Many options including Tolerances which are used to specify a range of closely associated hues. Source available. Type: Adjustment Released: 42151 Status: Active Compatibility: 4.0+ DLL Name: HsvEraser.dll Menu: Adjustments >
	HSV Scrambler Author: MJW Topic: 32013	Change the Hue, Saturation, and Value of each pixel by allowing any of the components to be derived from a scaled and offset version of any of the other components. See post #11 for PDN3.5 version. Type: Effect Released: 42197 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: HsvScrambler.dll Menu: Effects > Stylize
	Hue / Saturation Author: Ed Harvey Topic: 18819	Similar to the built in Hue / Saturation effect and up to 50 times faster. Found in Ed Harvey's FastFx plugin pack. Type: Effect Released: 40302 Status: Active Compatibility: Untested DLL Name: EdHarvey.FastFx.dll, EdHarvey.FastFx.pdb and one of FastBlur_x64.dll or FastBlur_x86.dll Menu: Effects > FastFx
	Hue / Saturation Plus Author: BoltBait Topic: 28613	Adjust the hue, saturation and lightness using sliders. Type: Effect Released: 41799 Status: Active Compatibility: 4.0+ DLL Name: HueSatPlus.dll Menu: Adjustments >
Obsolete	Hue / Saturation+ Author: Tanel Topic: 11619	Removed by the author following enhancements to the built-in Hue/Saturation adjustment (paint.net v 3.5.2) Type: Adjustment Released: 39692 Status: Obsolete Compatibility: 3.5.x, 4.0x DLL Name: Hue_Saturation+.dll Menu: Adjustments >
Deprecated	Icon, Cursor, and Animated Cursor Format Author: evanolds Topic: 927	Incompatible with 4.0x. An updated version has been posted by TechnoRobbo in post #299 of the thread. Support for Icon & cursor filetypes, including animated cursors. Type: Filetype Released: 38799 Status: Deprecated Compatibility: 3.5.11 not 4.0 DLL Name: IcoCur.dll Menu: N/A
Filetype	Icon, Cursor, and Animated Cursor Format - Updated Author: TechnoRobbo Topic: 927	An updated version of the Icon, Cursor, and Animated Cursor Filetype plugin. This version adds support for Icon & cursor filetypes, including animated cursors to paint.net 4.0.9+ Type: Filetype Released: 42453 Status: Active Compatibility: 4.0+ DLL Name: IcoCur.dll Menu: N/A
Filetype	IFF filetype Author: rmtew Topic: 24672	Uses the SDLImage library to extend support to the IFF filetype. Type: Filetype Released: 41024 Status: Active Compatibility: Untested DLL Name: PDNIFFPlugin.dll Menu: N/A
Filetype	IFF ILBM (Amiga) Loader Author: Zombieman Topic: 26237	Loader for IFF ILBM images (native file format of the old Commodore Amiga computers). Supports loading HAM6 and HAM8 modes (and in theory HAM5 and HAM7 modes). Does not handle IFF24 images (max 8-bit images). Type: Filetype Released: 41366 Status: Active Compatibility: Untested DLL Name: PDNIFFPlugin.dll Menu: N/A
Plugin Pack	Illnab1024's Plugins. (v1.1) Author: Illnab1024 Topic: 8677	Incompatible with 4.0x. Alpha Mask, Cutout Effect, Advanced Greyscale, Point Warp, Polar to Rect. Type: Plugin Pack Released: 39516 Status: Active Compatibility: 3.5.10 not 4.0 DLL Name: illnabPlugins.dll Menu: N/A

Filetype	<p>Im(age)PDF filetype Author: Martin Osieka Topic: 22863</p>	<p>Allows paint.net to open and save images as PDF documents. Requires OptionBasedLibrary and Ghostscript be installed. Type: Filetype Released: 40828 Status: Active Compatibility: 3.5.10 DLL Name: ImPDF.Save.FileType.dll, ImPDF.Command.exe, ImPDF.Open.FileType.dll, ImPDF.Open.FileType.dlc, OptionBasedLibrary vX.X.dll & OptionBasedLibrary vX.X.dlc Menu: N/A</p>
	<p>Image Distortion Author: xod Topic: 114600</p>	<p>Distort an image using a range of different patterns. Requires OptionBasedLibrary (supplied) be installed Type: Effect Released: 43646 Status: Active Compatibility: 4.2+ DLL Name: ImageDistortion.dll/* .dlc & OptionBasedLibrary v0.7.9.dll/* .dlc Menu: Effects > Distort</p>
	<p>Image Modulo Toolkit Author: Reptillian Topic: 115656</p>	<p>Useful for gradient map preparation, this Adjustment performs a modulus operation on the source pixels. Type: Adjustment Released: 43809 Status: Active Compatibility: 4.2+ DLL Name: Image Modulo Toolkit.dll Menu: Adjustments ></p>
Filetype	<p>Image Tiling FileType Author: null54 Topic: 27216</p>	<p>Splits an image into tiles and saves them a zip file. Type: Filetype Released: 41558 Status: Active Compatibility: Untested DLL Name: TileImageFileType.dll Menu: N/A</p>
Filetype	<p>Image To Code (AKA Image To C) Author: ShayEr Topic: 2965</p>	<p>Convert image to C/C++ data structure. Type: Filetype Released: 39123 Status: Active Compatibility: Untested DLL Name: CodeFileType.dll Menu: N/A</p>
	<p>ImageInText Author: xod Topic: 111908</p>	<p>Creates text mask using the source layer as the text fill, alternatively creates transparent text within the source layer Type: Effect Released: 43030 Status: Active Compatibility: 4.0+ DLL Name: ImageInText.dll Menu: Effects > Text Formations</p>
Filetype	<p>ImAGIF Author: Midora Topic: 31629</p>	<p>Loads and saves animated gif files. Type: Filetype Released: 42076 Status: Active Compatibility: 4.0+ DLL Name: ImAGIF.FileType.dll and .dlc files (/FileTypes/ folder) Menu: N/A</p>
Filetype	<p>ImAPNG Author: Midora Topic: 31629</p>	<p>Loads and saves animated PNG files. Type: Filetype Released: 42076 Status: Active Compatibility: 4.0+ DLL Name: ImAPNG.FileType.dll and .dlc files (/FileTypes/ folder) Menu: N/A</p>
	<p>Imgur Uploader Author: JoZ1 Topic: 26732</p>	<p>Upload images directly from paint.net to imgur.com. Returns links to image in a number of formats. Type: Effect Released: 41464 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: ImgurUploader.dll Menu: Effects ></p>
	<p>Increase Local Contrast Author: MichaelVinther Topic: 14204</p>	<p>Incompatible with 4.0x. Improve badly lit photos or dramatize dull photos. Type: Effect Released: 39889 Status: Active Compatibility: 3.5.10 not 4.0 DLL Name: IncreaseLocalContrast.dll Menu: Effects > Photo</p>
Integrated	<p>Ink Sketch Author: BoltBait Topic: 3474</p>	<p>Converts image to inked sketch version. Included paint.net 3.10+ Type: Effect Released: 39176 Status: Integrated Compatibility: 3.5.10 DLL Name: InkSketch.dll Menu: Effects > Artistic</p>

InkSketch+ Author: AhmedElyamani Topic: 25275	Turns images into a black and white inked facsimile. Found in Ahmed's Plugin Pack Type: Effect Released: 41155 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: InkSketch+.dll Menu: Effects > Artistic
Inner Shadow Author: BoltBait Topic: 32048	Projects a shadow from the object's edge inwards or away from the transparent surrounding pixels. Found in BoltBait's Plugin Pack Type: Effect Released: 42206 Status: Active Compatibility: 4.0+ DLL Name: ObjectTools.dll Menu: Effects > Object
Inner Shadow Selection Author: BoltBait Topic: 11514	Applies shadowing from the edge of a selection which fades towards the inside of the selection. Very similar to Object Inner Shadow, but this works with selections and not objects. BoltBait's Plugin Pack for v4.0 Type: Effect Released: 42035 Status: Active Compatibility: 4.0+ DLL Name: SelectionTools.dll Menu: Effects > Selection
Input to Output Author: Mike Ryan Topic: 9959	Adjust the value of one color channel (Input) by the value of another channel (Output). Useful for making alpha masks, removing color, etc.. Found in Mike Ryan's Plugins Type: Adjustment Released: 39587 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: InputToOutput.dll Menu: Adjustments >
InputToOutput+ Author: Xarx Topic: 24904	Sets one image channel (RGBA) from another channel or from other basic pixel characteristic (CMYK component, HSV component, luminance, etc.) Type: Adjustment Released: 41075 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: InputToOutput+.dll Menu: Adjustments >
Inset Box Shadow Author: toe_head2001 Topic: 107381	Uses inner shadowing to create photo type frame of varying transparency. Imagine a square vignette which can be placed inside the edge of an image by a given margin. Source available. Type: Effect Released: 42409 Status: Active Compatibility: 4.0+ DLL Name: InsetBoxShadow.dll Menu: Effects > Render
Inside Out Author: Ed Harvey Topic: 18811	Appears to be a Cartesian to polar transformation (i.e. rectangular image is distorted to circular). Found in Ed Harvey Effectsv3.5. DLL contains numerous effects. Type: Effect Released: 40301 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: EdHarvey.Effects.dll & EdHarvey.Effects.pdb Menu: Effects > Distort
IntenColor Author: P13Darkside Topic: 17484	Takes the intensity of the current pixel & performs mathematical operations on it to adjust the color. Type: Effect Released: 40168 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: IntenColor.dll Menu: Effects > Color
Intensity RGB Author: ReMake Topic: 116130	Change the color intensity of an image using a slider control for each of the R, G, and B channels. Type: Adjustment Released: 43908 Status: Active Compatibility: 4.2.9+ DLL Name: IntensityRGB.dll Menu: Adjustments >
Filetype Interchange File Format Author: Martin Osieka Topic: 30238	Filetype plugin which loads files in some of the IFF file formats. No save option is supported. IFF is a container format which may contain numerous data types (images, animations, documents, audio, video, ...). This format was used on Atari and Amiga computers in the 1990's. Type: Filetype Released: 41943 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: ImIFF.FileType.dll Menu: N/A
Interlace Author: tunedude Topic: 3573	Adds horizontal/vertical stripes of color/transparency to the image. Type: Effect Released: 39183 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Interlace.dll Menu: Effects >

Interlocking Tiles Author: toe_head2001 Topic: 113640	Fills transparent areas of the canvas with an interlocking tile (designed for objects which naturally interlock when tiled). Type: Effect Released: 43470 Status: Active Compatibility: 4.1+ DLL Name: InterlockingTiles.dll Menu: Effects > Fill
Invert Alpha Author: Mike Ryan Topic: 9625	Inverts the Alpha Channel based off of your set tolerance. Found in Mike Ryan's Plugins Type: Adjustment Released: 39567 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: InvertAlpha.dll Menu: Adjustments >
Obsolete Invert Alpha Author: person_321 Topic: 15736	Deleted by Author as another plugin of this nature exists: use Invert Alpha. Type: Adjustment Released: 40035 Status: Obsolete Compatibility: Untested DLL Name: invert alpha.dll Menu: Adjustments >
Invert Anything Author: Xhin Topic: 115243	Invert a wide variety of things: Red, Green Blue, Hue, Saturation, Contrast, Alpha & more. Type: Adjustment Released: 43740 Status: Active Compatibility: 4.2+ DLL Name: Invert_Anything.dll Menu: Adjustments >
Invert around primary color Author: Enormator Topic: 14623	Invert colors around other colors. Type: Adjustment Released: 39929 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: invert_around_primcol.dll Menu: Adjustments >
Invert Channels Author: person_321 Topic: 15754	Invert the intensity of any of the RGB channels. Found in Person_321's Texture & Color Plugins Type: Adjustment Released: 40036 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: invert channels.dll Menu: Adjustments >
Invert Intensity Author: Ed Harvey Topic: 1768	Invert the intensity of the color range in an image. Found in Ed Harvey Effects v3.5 Type: Effect Released: 38970 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: EdHarvey.Effects.dll Menu: Effects > Color
iPhone Tab Bar Icon Maker Author: sradforth Topic: 17732	Helper for assisting with the creation of iphone icons. Also known as RGB Intensity to Alpha. Found in Stu's Effects. Type: Effect Released: 40190 Status: Active Compatibility: Untested DLL Name: iPhoneTabbarIconMaker.dll Menu: Effects > Advanced
Isolate Black / White Author: Mike Ryan Topic: 17865	Generates a B&W copy of the layer then applies it as an alpha mask. Type: Effect Released: 40203 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: IsolateWhiteBlack.dll Menu: Effects > Color
Isolate Lineart Author: silverhammer Topic: 13535	Converts a B/W image (like a pencil drawing) to a 'black and transparent' image. Type: Adjustment Released: 39829 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: isolate.dll Menu: Adjustments >
Isometric Cuboid Author: toe_head2001 Topic: 82358	Generates a Rectangular Cuboid and shows it using Isometric projection Type: Effect Released: 42343 Status: Active Compatibility: 4.0+ DLL Name: IsometricCuboid.dll Menu: Effects > Render
Isometric Tiler Author: Mallaboro Topic: 113226	Turns orthogonal images into isometric spritesheets. As of v1.0 it is limited only to tiles sized 64px x 128px tiles. Source includes & bat installer Type: Effect Released: 43354 Status: Active Compatibility: 4.1+ DLL Name: IsometricTiled.dll Menu: Effects > Stylize

Plugin Pack	Jesse Chunn Plugin Pack Author: jchunn Topic: 8408	Effects: Soften edges, Focal point, Stencil, Color Replace, Varicose, Bricks. Type: Plugin Pack Released: 39499 Status: Active Compatibility: Untested DLL Name: N/A Menu: N/A
	Jigsaw Puzzle Author: toe_head2001 Topic: 32391	Generates a Jigsaw Puzzle cut-out of an image. Type: Effect Released: 42283 Status: Active Compatibility: 4.0+ DLL Name: JigsawPuzzle.dll Menu: Effects > Render
	Jitter v3.0 Author: pyrochild Topic: 4681	Jitters' each row of pixels by a random amount, giving a shimmy type effect. Found in Pyrochild's Plugins Type: Effect Released: 39260 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Jitter.dll Menu: Effects > Distort
Deprecated	JPEG 2000 Author: Gumboot Topic: 910	Use JPEG 2000 instead. Type: Filetype Released: 38795 Status: Deprecated Compatibility: Untested DLL Name: JPEG 2000 x64.dll or JPEG 2000 x86.dll Menu: N/A
Filetype	JPEG 2000 Author: null54 Topic: 25170	Loads and saves JPEG 2000 images, superseding the old JPEG 2000 plugin. Type: Filetype Released: 41134 Status: Active Compatibility: Untested DLL Name: Jpeg2000Filetype.dll and one of Jpeg2000IO_x64.dll or Jpeg2000IO_x86.dll Menu: N/A
Unsupported	JPEG Effect Author: Simon Brown Topic: 15554	Distorts an image by running it through the JPEG codec. Found in Simon Brown's Legacy Plugin Pack. Type: Effect Released: 40021 Status: Unsupported Compatibility: 3.5.x, 4.0x DLL Name: JPEGEffect.dll Menu: Effects > Distort
Filetype	JPEG XR Author: Chrysler Topic: 22283	Load and save JPEG XR (aka HD Photo) image files Type: Filetype Released: 40754 Status: Active Compatibility: Untested DLL Name: PDNJPEGRPlugin.dll Menu: N/A
	Julia "plus" Author: MadJik Topic: 111880	Based on the built-in Julia fractal effect, this version has more configurable options. Found in Magical Plugins Megapack. Type: Effect Released: 43022 Status: Active Compatibility: 4.0+ DLL Name: JuliaPlus.dll Menu: Effects > Texture
	Jumble Author: Curtis Topic: 8043	Jumbles the image in horizontal and vertical elements. Found in Curtis' Plugin Pack. Three DLL's contain a number of effects. Type: Effect Released: 39478 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: CurtisBlack.Effects.dll, CurtisBlack.Resources.dll & CurtisBlack.Common.dll Menu: Effects > Distort
	KaleidGen Author: MadJik Topic: 4852	Generate kaleidoscopes from scratch using selectable auto generated shapes. Found in Magical Plugins Megapack. Type: Effect Released: 39273 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: KaleidoGen.dll Menu: Effects > Render
	Kaleidoscope Author: MadJik Topic: 3428	Turn images into kaleidoscopes. Found in Magical Plugins Megapack. Type: Effect Released: 39172 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Kaleidoscope.dll Menu: Effects > Distort

<p>Kaleidoscope Effect Author: pleabo Topic: 20081</p>	<p>Generate kaleidoscopic effects. Has center point selector and a source angle rotator. Also known as DPL Kaleidoscope. 3.5.11 version compiled by Maximilian. Type: Effect Released: 40460 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: DPL.KAL.dll Menu: Effects > Distort</p>
<p>Kill Color Keeper Author: Pratyush Topic: 112400</p>	<p>Update of Jotaf's Grim Color Reaper. User has the option of killing (removing) the specified color, or keeping it (removing other colors). Type: Effect Released: 43134 Status: Active Compatibility: 4.0.21+ DLL Name: Kill Color Keeper.dll Menu: Effects > Color</p>
<p>Kill Color v1.1 Author: HiPhiSch Topic: 13884</p>	<p>Removes a color from the selected part of the image and tries to find a substitution for it by analyzing the surrounding parts. Type: Effect Released: 39858 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: phips_kill_color.dll Menu: Effects > Color</p>
<p>Koch Snowflake Fractal Author: stuff_gnome Topic: 15270</p>	<p>Renders the Koch fractal snowflake in configurable complexity, with brushwidth & antialias options. Type: Effect Released: 39993 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Koch_Snowflake.dll Menu: Effects > Render</p>
<p>Kodak Tri-x 400 Emulator Author: johandanforth Topic: 28516</p>	<p>Emulates a Kodak Tri-x 400 filter (enhanced greyscale). Tri-X is a classic high-speed black-and-white photographic film from Kodak. Tri-X 400 is usually rated at ISO 400 when processed in standard developers and remains among the fastest black-and-white films today. Type: Effect Released: 41791 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Trix400.dll Menu: Effects ></p>
<p>Plugin Pack</p>	<p>KrisVDM's Plugin Pack Author: KrisVDM Topic: 8375</p> <p>Plugin pack contains installer and a DLL file. Run installer to selectively install effects in this pack. Effects: Drop Shadow, Duotone Light, Duotone Ink on Paper, Cyanotype, Sepia 2, Grayscale on Colored Paper, Monochrome Ink on Paper, Average Blur, Smart Blur, Color Accent, Fade Edge, Gradient, Gridlines, Object Align. Type: Plugin Pack Released: 39497 Status: Active Compatibility: Untested DLL Name: Install.exe and Vandermortten.PaintDotNetEffects.Installer.dll install: Menu: N/A</p>
<p>Kuwahara Filter Author: null54 Topic: 111614</p>	<p>A noise-reduction filter which smooths out the subject while preserving the definition of edges between tones. Type: Effect Released: 42950 Status: Active Compatibility: 4.0+ DLL Name: Kuwahara.dll Menu: Effects > Noise</p>
<p>Lameography Author: BoltBait Topic: 11785</p>	<p>paint.net 4.0x version of BoltBait's Lomography plugin. Type: Effect Released: 41784 Status: Active Compatibility: 4.0+ DLL Name: Lameography.dll Menu: Effects > Photo</p>
<p>Laplacian pyramid filter Author: MichaelVinther Topic: 24563</p>	<p>Improve the overall illumination of photos, typically when the scene is in shadow. Can smooth or enhance details in a photo without smoothing edges. Type: Effect Released: 41006 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: LaplacianPyramidFilter.dll Menu: Effects > Photo</p>
<p>Lattice Author: Ed Harvey Topic: 18811</p>	<p>Transform the image to a duotone (Primary/Secondary) lattice. Effect is not unlike a embroidery pattern. Found in Ed Harvey Effectsv3.5. DLL contains numerous effects. Type: Effect Released: 40301 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: EdHarvey.Effects.dll & EdHarvey.Effects.pdb Menu: Effects > Render</p>

<p>Lattice Transform Author: Xhin Topic: 115253</p>	<p>Takes a triangular section of an image and tiles it over the entire image. Similar to a six-sided kaleidoscope with resultant hexagons. Type: Effect Released: 43742 Status: Active Compatibility: 4.2+ DLL Name: Lattice_Transform.dll Menu: Effects > Distort</p>
<p>Layer Cake Author: TechnoRobbo Topic: 26566</p>	<p>Slice an image into concentric circles and applies incremental rotations to each slice. Type: Effect Released: 41436 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Layer Cake.dll Menu: Effects > Distort</p>
<p>Layer Saver Author: I Like Pi Topic: 9704</p>	<p>Incompatible with 4.0x. Standalone executable saves each layer in a paint.net file as a separate file. Type: External Resource Released: 39572 Status: Active Compatibility: 3.5.11 not 4.0 DLL Name: Layer Saver.exe Menu: N/A</p>
<p>LCD Subsampling resize Author: xrl Topic: 7775</p>	<p>Resizes image horizontally at 50% while retaining sharpness. Type: Adjustment Released: 39463 Status: Active Compatibility: 3.5.10 DLL Name: SubLCD.dll Menu: Adjustments ></p>
<p>Lens Author: Ed Harvey Topic: 18811</p>	<p>Overlay a magnifying lens. Size of lens is not configurable, but magnification is. Found in Ed Harvey Effectsv3.5. DLL contains numerous effects. Type: Effect Released: 40301 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: EdHarvey.Effects.dll & EdHarvey.Effects.pdb Menu: Effects > Distort</p>
<p>Lens Distortion Correction Author: hihellohi Topic: 26347</p>	<p>Distortion correction effect. Also displays meta data (Exif). Type: Effect Released: 41395 Status: Active Compatibility: Untested DLL Name: Lens.dll Menu: Effects > Render</p>
<p>Lens Flare Author: MadJik Topic: 7186</p>	<p>Adds light induced flares to the bright spots in your image. Found in Magical Plugins Megapack. Type: Effect Released: 39425 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: LensFlare.dll Menu: Effects > Render</p>
<p>Lens Flare Author: MadJik Topic: 112248</p>	<p>Mimics a photographic lens flare (created when non-image forming light enters the camera lens or digital sensor). Lens flares appear as a string of polygonal shapes extending from the light source across the image. Found in Magical Plugins Megapack. Type: Effect Released: 43111 Status: Active Compatibility: 4.0.21+ DLL Name: LensFlare.dll Menu: Effects > Render</p>
<p>Lens Flare (aka CameraTrouserFlare) Author: sradforth Topic: 25128</p>	<p>Adds sunlight induced lens flare effect to images. You've gotta love the name. Type: Effect Released: 41125 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: CameraTrouserFlareV3.dll Menu: Effects > Render</p>
<p>Level Horizon Author: BoltBait Topic: 31736</p>	<p>Correct photos which have been taken on a tilt by levelling the horizon. Type: Effect Released: 42114 Status: Active Compatibility: 4.0+ DLL Name: LevelHorizon.dll Menu: Effects > Photo</p>
<p>Light Rays Author: MadJik Topic: 4495</p>	<p>Draws 'rays' of light from the center (can be offset). Uses alternated triangles as the rays. Found in Magical Plugins Megapack. Type: Effect Released: 39248 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: LightRays.dll Menu: Effects > Render</p>

<p>Lightning Author: cookies Topic: 19792</p>	<p>Create lightning, smoke and other cool energy bolts. Type: Effect Released: 39688 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Lightning.dll Menu: Effects > Render</p>
<p>Line Tracer Author: TechnoRobbo Topic: 26571</p>	<p>An edge detection / lineart effect with options to configure Line Width, Threshold (strength of the effect) and Color. Type: Effect Released: 41437 Status: Active Compatibility: Untested DLL Name: Line Tracer.dll Menu: Effects > Artistic</p>
<p>Lines/Grid Author: ReMake Topic: 31637</p>	<p>Creates vertical/horizontal lines or grids. Line width and coloring options. Also available in Russian. Type: Effect Released: 42078 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: LinesGrid_en.dll Menu: Effects > Render</p>
<p>Linocut Author: ReMake Topic: 31859</p>	<p>Mimics the Linocut printmaking technique which uses grooves cut into a sheet of linoleum to create a relief surface. The grooves appear white, the rest of the image black - unless inverted. Also available in Russian. Source available. Type: Effect Released: 42155 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Linocut_en.dll or Linocut_ru.dll Menu: Effects > Artistic</p>
<p>Liquify Author: pyrochild Topic: 20688</p>	<p>Similar to Photoshop's Liquify or GIMP's IWarp. Compatible with Photoshop's mesh files. Found in Pyrochild's Plugins Type: Effect Released: 40538 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Liquify.dll Menu: Effects > Tools</p>
<p>List of color palettes Author: MadJik Topic: 112527</p>	<p>Tiles PDN palettes in the /Palettes/ folder to the canvas. Found in Magical Plugins Megapack. Type: Effect Released: 43160 Status: Active Compatibility: 4.0.21+ DLL Name: ListOfPalettes.dll Menu: Effects > Tools</p>
<p>Local Contrast Enhancement Author: Tanel Topic: 8169</p>	<p>Clarify flat or hazy looking photos by selectively adjusting the contrast. Found in Tanel's Plugin Pack. Type: Effect Released: 39486 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: LocalContrast.dll Menu: Effects > Photo</p>
<p>Local Noise Author: davidf Topic: 25467</p>	<p>Similar to the Frosted Glass effect, but with more configuration options (Radius, Strength, Coverage, Distance Bias, etc...). Great for adding a bit of diffusion to an element. Type: Effect Released: 41200 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: LocalNoise.dll Menu: Effects > Noise</p>
<p>Local Stats Denoising Filter Author: MichaelVinther Topic: 114911</p>	<p>Noise reduction filter. Works by averaging similar texture patches to reduce noise and at the same time preserve edges and details. Use to improve photos taken at high ISO values. Type: Effect Released: 43695 Status: Active Compatibility: 4.2+ DLL Name: LocalStatsDenoisingFilter.dll Menu: Effects > Noise</p>
<p>Lomography Author: BoltBait Topic: 11785</p>	<p>Simulate the effects of a Lomo camera : high contrast, twisted colors and a noticeable vignette. Type: Effect Released: 39704 Status: Active Compatibility: 3.5.10 not 4.0 DLL Name: Lomography.dll Menu: Effects > Photo</p>
<p>LookAtIt.Effect Author: Midora Topic: 31629</p>	<p>View image files including animated image files. Supported formats: Animated GIFs: *.gif, *.agif, Animated IFFs: *.anim, *.iff, *.ilbm, *.lbm (Amiga and Atari), Animated PNGs: *.png, *.apng (ImAPNG.FileType required), Animated WebPs: *.webp, *.awebp (ImAWEBP.FileType required) Type: Effect Released: 42076 Status: Active Compatibility: 4.0+ DLL Name: LookAtIt.Effect.dll/.dlc/.lai Menu: Effects > Tools</p>

Filetype	<p>Low Color Filetype (bmp, gif, png) Author: jxp Topic: 15317</p>	<p>Save images as 16 color bitmaps or gifs. Previously known as '16 Colors'. Type: Filetype Released: 39848 Status: Active Compatibility: 3.5.10 DLL Name: LowColor.dll Menu: N/A</p>
Plugin Pack	<p>MadJik' Plugin Pack (aka Magical Plugins Megapack) Author: MadJik Topic: 7186</p>	<p>Over 60 effects: Color Zoom Blur, Gradient Blur, Change Extreme Colors, Color Aberration, Expand Color, Recolor Gray, Reverse Colors, Distorting Mirror, Donut Distortion, Gravity, Kaleidoscope, Magnifier, Melting, Motion Sharpen, Oblique, Page Curl, Paneling, Polar Transformations, Seamless Texture Maker, Sine Wave, Tiles Reflection, Tube Effect, TwistZ, Water Reflection, Waves, Wet Floor Reflection, Auto Chrome Noise, Smooth Noise, Bars, Buttons, Fractal Curly Tree, Fractal Fern Leaf, Frames, Grid Maker, Hexagonal Grid, KaleidGen, Lens Flare, Random Lines, Random Maze1, Random Maze2, Rosaces, Shapes, Sparkles, Spiral, SpiroGraph, SpiroShapes, Splashes, Stars, Volutes, XY Coords, Spot the Centre, Majority Color, Over Liner, Star Glow, Varicose 2, Animal Texture, Auto Chrome Grain, Color Modulo, Fractal Attractor, Hilbert curve, Julia 'plus', Light Rays, Moire, Nebulous, Newton Fractal, Perlin Texture, Radial Colors, Rainbow Twist Colors, Regular Noise, Sierpinski Triangle, Tournesol, Vibrato, Fill from Palette, Generate 96 Colors, List of Palettes, Displacement, Polygons. Type: Plugin Pack Released: 39426 Status: Active Compatibility: 3.5.10 DLL Name: N/A Menu: N/A</p>
	<p>Magnifier (Lens+) Author: MadJik Topic: 19514</p>	<p>An evolution of the Ed Harvey's Lens effect, with enhanced features & options. Found in Magical Plugins Megapack. Type: Effect Released: 40386 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Magnifier.dll Menu: Effects > Distort</p>
	<p>Majority Color Author: MadJik Topic: 3978</p>	<p>Each pixel takes the value of its neighbors that have the majority. Found in Magical Plugins Megapack. Type: Effect Released: 39213 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Majority.dll Menu: Effects > Stylize</p>
Obsolete	<p>Make Colour Transparent Author: Simon Brown Topic: 10841</p>	<p>Obsolete. Use Color to Alpha Advanced. Type: Effect Released: 39645 Status: Obsolete Compatibility: Untested DLL Name: Unknown Menu: N/A</p>
	<p>Make Transparent Author: GoldenCrystal Topic: 9667</p>	<p>Make an image transparent in respect of the chosen color. In other words this is another color to alpha plugin. Type: Effect Released: 39570 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: MakeTransparent.dll Menu: Effects > Color</p>
	<p>Make-3D Author: zaya Topic: 114991</p>	<p>Outputs a faux 3D image where the 3rd dimension (height) is determined by intensity of the color. Type: Effect Released: 43703 Status: Active Compatibility: 4.2+ DLL Name: make-3d.dll Menu: Effects > Stylize</p>
	<p>Mandala Author: NomBot Topic: 110890</p>	<p>Renders and rotate cardinal splines in color and with various brush settings. Type: Effect Released: 42751 Status: Active Compatibility: 4.0+ DLL Name: mandala.dll & mandala.dlc, OptionBasedLibrary v0.7.9.dll & OptionBasedLibrary v0.7.9.dlc Menu: Effects > Render</p>
	<p>Manual Color Correction Author: Gaeriel Topic: 22977</p>	<p>Change colors by transforming one color into another. Similar to the 'Manual Color Correction' tool in Paint Shop Pro. Type: Adjustment Released: 40842 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: ManualColorCorrection.dll Menu: Adjustments ></p>
	<p>MathLaTeX Author: Ego Eram Reputo Topic: 116703</p>	<p>Render equations marked up in MathLaTeX syntax. Type: Effect Released: 44015 Status: Active Compatibility: 4.2.12+ DLL Name: MathLaTeX.dll and WpfMath.dll Menu: Effects > Text Formations</p>

	<p>Matrice Author: MadJik Topic: 7186</p>	<p>An emboss type effect with coloring options. Can be used to fake metallic sheen and edge detection. Type: Effect Released: 39425 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Matrice.dll Menu: Effects > Stylize</p>
Incompatible	<p>Measure Object Author: Martin Osieka Topic: 28108</p>	<p>Measures an object in a selection within the active layer. Measurements returned are: area, location, width, height, diagonal, and angles of the bounding rectangle. Type: Effect Released: 41725 Status: Incompatible Compatibility: 3.5.x, 4.0x DLL Name: MeasureObject.dll & MeasureObject.dlc. OptionBasedLibrary vY.Y.dll & OptionBasedLibrary vY.Y.dlc Menu: Effects > Object</p>
	<p>Measure Selection Author: Martin Osieka Topic: 26236</p>	<p>Take measurements of an active selection or the whole layer. Option include setting the unit, dpi and scale. Useful for mapping or technical drawings. Type: Effect Released: 41366 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: MeasureSelection.dll & MeasureSelection.dlc Menu: Effects > Tools</p>
	<p>Melting Author: MadJik Topic: 112077</p>	<p>This effect takes the top of the selected region and distorts to make it appear as if it was melting. Found in Magical Plugins Megapack. Type: Effect Released: 43074 Status: Active Compatibility: 4.0+ DLL Name: Plugin Melting.dll Menu: Effects > Distort</p>
	<p>Metallize Author: dpy Topic: 15386</p>	<p>Applies a chrome or metallic sheen to an image (an effect like the Predator's vision). Great for faking all sorts of metals. Found in dpy's Pack. Type: Effect Released: 40006 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Metallize.dll Menu: Effects > Color</p>
	<p>Mexican Hat Edge Detect Author: PhilipLB Topic: 8638</p>	<p>A simple Mexican Hat edge detection filter. Type: Effect Released: 39514 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Mexican Hat Edge Detect.dll Menu: Effects > Stylize</p>
Plugin Pack	<p>Mike Ryan's Plugins Author: Mike Ryan Topic: 11645</p>	<p>Effects: Alias, Color Trimming, Input to Output, Brightness/ Darkness to Alpha, Invert Alpha, Silhouette Plus. Type: Plugin Pack Released: 39694 Status: Active Compatibility: 3.5.10 DLL Name: N/A Menu: N/A</p>
	<p>Mirror / Rotate Author: null54 Topic: 28801</p>	<p>v4.0x version of Mirror / Rotate - originally found in Toli's Effects plugin pack. Type: Effect Released: 41795 Status: Active Compatibility: 4.0+ DLL Name: MirrorRotate.dll, MirrorRotate.ini & IniFile.dll (required) Menu: Effects ></p>
	<p>Mirror / Rotate Author: Toli Topic: 6686</p>	<p>Mirror selection horizontally, vertically, or over a diagonal. Rotate a selection. Found in Toli's Effects. See also Mirror / Rotate Menu Type: Effect Released: 39392 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: MirrorRotate.dll, MirrorRotate.ini & IniFile.dll (required) Menu: Effects ></p>
	<p>Mirror / Rotate Menu Author: null54 Topic: 28801</p>	<p>v4.0x version of Mirror / Rotate Menu - originally found in Toli's Effects plugin pack. Type: Effect Released: 41795 Status: Active Compatibility: 4.0+ DLL Name: MirrorRotateMenu.dll, MirrorRotateMenu.ini & IniFile.dll (required) Menu: Effects > Mirror</p>
	<p>Mirror / Rotate Menu Author: Toli Topic: 6686</p>	<p>Mirror selection horizontally, vertically, or over a diagonal. Rotate a selection. This is the same effect as Mirror/Rotate but houses the effects in the Mirror submenu. Found in Toli's Effects. Type: Effect Released: 39392 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: MirrorRotateMenu.dll, MirrorRotateMenu.ini & IniFile.dll (required) Menu: Effects > Mirror</p>

	<p>Mirror Over Line Author: evanolds Topic: 13003</p>	<p>Mirror an image across a vertical or horizontal line. Found in Evan's Effects. Type: Effect Released: 39096 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: EOEffects.dll Menu: Effects > Mirror</p>
	<p>Mirror Selection Author: GOAE Topic: 28435</p>	<p>Mirror a selection horizontally, vertically or both. Type: Effect Released: 41777 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Mirror.dll Menu: Adjustments ></p>
New	<p>Mise En Abyme Author: MJW Topic: 117293</p>	<p>Recursively copies the image into a selection to achieve a picture-in-a-picture effect (referred to as mise en abyme or the Droste effect). Type: Effect Released: 44129 Status: New Compatibility: 4.2+ DLL Name: Mise En Abyme.dll Menu: Effects > Selection</p>
	<p>Mismatch Eraser Author: MJW Topic: 113556</p>	<p>Erase or retain pixels on the source canvas that don't match the clipboard. Type: Effect Released: 43448 Status: Active Compatibility: 4.1+ DLL Name: MismatchEraser.dll Menu: Effects > Color</p>
	<p>Modify Channels v1.0.0 Author: LWChris Topic: 110805</p>	<p>Create and configure multiple channel modifications. Each modification manipulates one image channel, using one or more arguments to calculate the new value for the target channel. Type: Adjustment Released: 42727 Status: Active Compatibility: 4.0+ DLL Name: ModifyChannels.dll Menu: Adjustments ></p>
	<p>Moire Author: MadJik Topic: 8450</p>	<p>This texture plugin replaces the selection (or the active layer if no selection) with colourful concentric rings. Found in Magical Plugins Megapack. Type: Effect Released: 39502 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Moire.dll Menu: Effects > Texture</p>
Unsupported	<p>Monochrome Author: hollander Topic: 5512</p>	<p>Unsupported. Download links fail. Converts image to monochrome (black, white & color supported). Type: Effect Released: 39312 Status: Unsupported Compatibility: Untested DLL Name: Unknown Menu: Unknown</p>
	<p>Monochrome Ink on Paper Author: KrisVDM Topic: 8375</p>	<p>Recolors image a single specified hue. Transparent areas are left unchanged. Found in Kris VDM's Plugin Pack. Type: Adjustment Released: 39497 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Vandermotten.PaintDotNetEffects.Monochromes.dll & Vandermotten.PaintDotNetEffects.dll Menu: Adjustments ></p>
	<p>Mosaic Effect - v1.0.0.0 Author: Tim! Topic: 14354</p>	<p>Converts a drawing into a mosaic pattern, using the Secondary colour as the adhesive or grout between the tesserae. Found in Tim's Effects. Type: Effect Released: 39903 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: LavEnt.Effects.Mosaic.dll Menu: Effects > Artistic</p>
Obsolete	<p>Mosaic Maniac (Collage Paint) Author: MosaicManiac Topic: 14969</p>	<p>Incompatible with PDN 4.2+. Paint with whole collections of images! Creates a unique non repeatable pattern of images form a directory of images. Menu title is Collage Paint. Type: Effect Released: 39965 Status: Obsolete Compatibility: 3.5.x, 4.0x DLL Name: MosaicManiac.dll Menu: Effects > Artistic</p>
	<p>Motion Sharpen Author: MadJik Topic: 9282</p>	<p>Directional sharpening. Think of it as the natural opposite of Motion Blur. Found in Magical Plugins Megapack. Type: Effect Released: 39550 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: MotionSharpen.dll Menu: Effects > Distort</p>

Multi Color Gradient Author: romein Topic: 8527	Create a Linear, Radial, or Square multi-colored gradient with custom colors, direction and opacity. Type: Effect Released: 39507 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: MultiColorGradient.dll Menu: Effects > Render
Multi-Threshold Author: dpy Topic: 18368	Run multiple 'threshold' filters at once. Excellent for turning a photo into Warhol inspired pop-art. Found in dpy's Pack Type: Effect Released: 40257 Status: Active Compatibility: 3.5.10 DLL Name: MultiThreshold.dll Menu: Effects > Color
MultiSpline Author: Red Ochre Topic: 31933	Renders a series of closely spaced 'splines' (a spline is a smooth curve through points). Uses either random displacement or the source layer as it's base. Large number of options to customize the effect. Type: Effect Released: 42176 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: MultiSpline.dll Menu: Effects > Iterative Lines
MultiView Warp Author: Ed Harvey Topic: 18811	Distorts an image into a multifaceted view. Similar to the Fragment Blur without the blurring, or Glass Blocks without the rounded edges. Found in Ed Harvey Effectsv3.5. DLL contains numerous effects. Type: Effect Released: 40301 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: EdHarvey.Effects.dll & EdHarvey.Effects.pdb Menu: Effects > Distort
MyCreaLogo Author: roro69 Topic: 111028	NB: French language plugin. Creates wordart syle text transformations. Many options. Type: Effect Released: 42782 Status: Active Compatibility: 4.0+ DLL Name: Rogers.dll Menu: Effects > CreaTexte
Nebulous Author: MadJik Topic: 7186	Creates a brightly colored rainbow halo which appears pinched up in the centre. Found in Magical Plugins Megapack. Type: Effect Released: 39425 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Nebulous.dll Menu: Effects > Texture
Nebulous texture Author: MadJik Topic: 111774	Uses a formula originally provided by Tom Jackson (CodeLab originator) to fill the canvas with a colored pattern (rainbow colors). Found in Magical Plugins Megapack Type: Effect Released: 42998 Status: Active Compatibility: 4.0+ DLL Name: Nebulous.dll Menu: Effects > Texture
Neon Edges Author: ReMake Topic: 31657	Simulated neon glow around the edges in an image. Options: line thickness, glow intensity, hue & saturation. Two versions are available, one for 3.5x and 4.0x and an enhanced version for 4.0x only. Both versions are also available in Russian. Type: Effect Released: 42086 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: NeonEdges_en.dll or NeonEdges_ru.dll Menu: Effects > Stylize
Newton Fractal texture Author: MadJik Topic: 111758	Fills the layer or selection with the Newton fractal. The Newton fractal is a boundary set in the complex plane which is characterized by Newton's method applied to a fixed polynomial $p(Z) \in C[Z]$ or transcendental function. Beautiful colorful fractals in other words. Found in Magical Plugins Megapack Type: Effect Released: 42994 Status: Active Compatibility: 4.0+ DLL Name: NewtonFractal.dll Menu: Effects > Texture
NewtonFractal Author: MadJik Topic: 7186	Fractal generator. Creates colored flower-type petals infilled with colored noise. Found in Magical Plugins Megapack. Type: Effect Released: 39425 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: NewtonFractal.dll Menu: Effects > Texture

	<p>Night Vision Author: pleabo Topic: 20643</p>	<p>Transform a scene into a green filtered 'Night Vision' version. Type: Effect Released: 40531 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: DPLNightVision.dll Menu: Effects > Color</p>
	<p>Noise Bleacher Author: TechnoRobbo Topic: 26561</p>	<p>Desaturates and adds noise to an image. Options to control the desaturation hues and noise intensity. Type: Effect Released: 41435 Status: Active Compatibility: 3.5.10 DLL Name: NoiseBleach.dll Menu: Effects > Color</p>
	<p>Noise Reduction Author: ncoquard Topic: 18490</p>	<p>Noise reduction plugin, written specifically to reduce the artefacts in JPG images. Type: Effect Released: 40274 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: JPGNoiseReduction.dll Menu: Effects > Noise</p>
	<p>Noisechoice Author: Red Ochre Topic: 24397</p>	<p>Add noise, with a range of choices including anti-aliasing to transparency. Found in Red Ochre's Plugin Pack Type: Effect Released: 40985 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: noisechoice.dll Menu: Effects > Noise</p>
	<p>Normal Map Author: stinger Topic: 2534</p>	<p>Height field (gray scale) to normal map (creates a much better illusion of height). Type: Effect Released: 39082 Status: Active Compatibility: 3.5.10 DLL Name: HeightToNormal.dll Menu: Effects ></p>
Unsupported	<p>Normal Map Renderer Author: eekysam Topic: 24587</p>	<p>Renders normal maps. Has a cinematic light that which can be moved around the virtual 3D surface. Also has exponential drop-off/spread settings which can be used to modify sharpness, contrast, brightness, and angle effect (dialog is deceptively simple). Plugin is no longer being developed. Type: Effect Released: 41010 Status: Unsupported Compatibility: 3.5.10 DLL Name: Norm_Render.dll Menu: Effects > Texture</p>
	<p>Normal Tools v1.1 Author: gOUJOSAMMA Topic: 23936</p>	<p>Suite of three plugins for the creation of Normal Maps. Type: Effect Released: 40932 Status: Active Compatibility: 3.5.10 DLL Name: DrPrepper.dll, Normalizer.dll & BumpChecker.dll Menu: Effects > The Normal Tools</p>
	<p>Normalize Author: PhilipLB Topic: 8631</p>	<p>Normalize stretches the histogram (entire color range is used). Type: Effect Released: 39513 Status: Active Compatibility: 3.5.10 DLL Name: Normalize.dll Menu: Effects > Photo</p>
Obsolete	<p>NormalMap 1.1 Author: harold Topic: 13362</p>	<p>Obsolete. Use either NormalMapPlus(PDN 4) or NormalMapPlus v1.0 (PDN 3.5x) Type: Effect Released: 39815 Status: Obsolete Compatibility: 3.5.10 DLL Name: NormalMap.dll Menu: Effects > Color</p>
	<p>NormalMapPlus Author: MJW Topic: 111602</p>	<p>The latest version of the NormalMap plugin (previous versions by Harold and Simon Brown). Uses a Sobel Filter to calculate the first order derivatives of the image (think: emboss). The three sliders control the strength of the effect (depth of the embossing). Type: Effect Released: 42947 Status: Active Compatibility: 4.0+ DLL Name: NormalMapPlus.dll Menu: Effects > Stylize</p>
Deprecated	<p>NormalMapPlus v1.0 Author: Simon Brown Topic: 17010</p>	<p>Incompatible with 4.0x. Use NormalMapPlus. Type: Effect Released: 40133 Status: Deprecated Compatibility: 3.5.x, 4.0x DLL Name: NormalMapPlus.dll Menu: Effects > Stylize</p>

Plugin Pack	<p>Null54's Plugin Pack Author: null54 Topic: 109415</p>	<p>Plugin pack. Effects: Kuwahara filter, PSFilterPdn, Radical Image Optimization Tool (RIOT), Soft Proofing, Twainable+. FileTypes: Base 64 FileType, EA Fsh FileType, Image Tiling FileType, JPEG 2000 FileType, Optimized JPEG FileType, Paint Shop Pro FileType, Photoshop Brush FileType, Photoshop Pattern FileType, Raw FileType, WebP FileType. Type: Plugin Pack Released: 42536 Status: Active Compatibility: 4.0+ DLL Name: N/A Menu: N/A</p>
	<p>Object Align Author: KrisVDM Topic: 8375</p>	<p>Realigns an object within a selection vertically, horizontally, left, right or centrally (and combinations). Found in Kris VDM's Plugin Pack. Type: Effect Released: 39497 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Vandermotten.PaintDotNetEffects.ObjectAlign.dll & Vandermotten.PaintDotNetEffects.dll Menu: Effects > Object Align</p>
	<p>Object Bevel Author: Red Ochre Topic: 26280</p>	<p>Apply different shaped bevels to an object, with either parallel or perspective lighting at a full range of angles. Bevels types: convex round, inset convex, convex bevel, convex chamfer, double convex, convex linear-flat, convex flat-linear, concave round, inset concave, flat. Type: Effect Released: 41378 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: ObjectBevel.dll Menu: Effects > Object</p>
	<p>Object Edges Author: Red Ochre Topic: 25477</p>	<p>Produces a range of outline/bevel effects on objects. Found in Red Ochre's Plugin Pack Type: Effect Released: 41202 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Object2colour.dll Menu: Effects > Object</p>
	<p>Object Inner Shadow Author: BoltBait Topic: 31464</p>	<p>Inner Shadow projects a shadow from the edge of an object inwards. The shadow fades as it extends inwards. The natural twin to Drop Shadow in many respects. Part of BoltBait's plugin pack (3.5.x and 4.x) Type: Effect Released: 42033 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: InnerShadow.dll Menu: Effects > Object</p>
	<p>Object Pruner Author: MJW Topic: 113962</p>	<p>Conditionally erases 'objects' based on their size (the number of pixels making up the object). 'Objects' are connected regions of non-transparent pixels. Type: Effect Released: 43548 Status: Active Compatibility: 4.1+ DLL Name: Object Pruner.dll Menu: Effects > Object</p>
Obsolete	<p>Object Reflections - Wet Floor Effect Author: BoltBait Topic: 2161</p>	<p>Obsolete. Use [member=MadJik]'s Wet Floor Reflection. Type: Effect Released: 39026 Status: Obsolete Compatibility: Untested DLL Name: Unknown Menu: N/A</p>
Deprecated	<p>Object Shadow Author: BoltBait Topic: 32048</p>	<p>Replaced by Object Shadow Pro. Drop shadow effect for objects. For a code walk-through see How to Write an Effect Plugin (Part 7 - Extra Surface) Type: Effect Released: 42222 Status: Deprecated Compatibility: 4.0.6+ DLL Name: ObjectTools.dll Menu: Effects > Object</p>
	<p>Object Shadow Pro v1.0 Author: BoltBait Topic: 116317</p>	<p>Create various types of shadowing effects for objects (pixels surrounded by transparency). Drop shadows, modern and 3D shadowing are all supported. Replaces BoltBaits' Object Shadow in his plugin pack. Type: Effect Released: 43948 Status: Active Compatibility: 4.2.11+ DLL Name: ObjectShadowPro.dll Menu: Effects > Object</p>
Plugin Pack	<p>Object Tools Author: BoltBait Topic: 32048</p>	<p>A mini pack of effects which work on objects (groups of pixels with surrounding transparency). Bevel Object, Feather Object, Inner Shadow, Outline Object, Found in BoltBait's Plugin Pack Type: Plugin Pack Released: 31 Feb 2015 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: ObjectTools.dll Menu: Effects > Object</p>

	<p>Object2color Author: Red Ochre Topic: 25420</p>	<p>Recolor opaque objects with anti-aliased edges on a transparent layer. Found in Red Ochre's Plugin Pack Type: Effect Released: 41188 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Object2colour.dll Menu: Effects > Object</p>
	<p>Oblique Effect Author: MadJik Topic: 2524</p>	<p>Incline images vertically horizontally or both. Found in Magical Plugins Megapack. Type: Effect Released: 39081 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Oblique.dll Menu: Effects > Distort</p>
	<p>Octagonal/Quad reshape/matte Author: evanolds Topic: 2642</p>	<p>Reshape the image or crop to an arbitrary quad or octagonal region. Found in Evan's Effects. Type: Effect Released: 39096 Status: Active Compatibility: Untested DLL Name: EOEffects.dll Menu: Effects > Distort</p>
	<p>Offset Author: TechnoRobbo Topic: 26605</p>	<p>Offset the layer or selection in horizontal and/or vertical directions. Image wraps at the edges. A less complicated version of the Panelling Effect. Type: Effect Released: 41441 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Offset.dll Menu: Effects > Object</p>
	<p>Offset Alternating Stripes Author: MJW Topic: 109769</p>	<p>Creates alternating stripes of pixels with configurable horizontal offset, width and separation. Angle, Edge Behavior and Quality options are also available. See post #9 for 3.5.11 version. Type: Effect Released: 42551 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: OffsetAlternatingStripes.dll Menu: Effects > Distort</p>
	<p>Oil Painting+ Author: BoltBait Topic: 109948</p>	<p>Updated Oil Painting artistic effect which produces a more natural looking oil painting. Found in BoltBait's Plugin Pack Type: Effect Released: 42562 Status: Active Compatibility: 4.0+ DLL Name: OilPaintingPlus.dll Menu: Effects > Artistic</p>
Unsupported	<p>Olden 1.5 Author: Simon Brown Topic: 11068</p>	<p>Incompatible with 4.0x. Applies and aged look to your image. Found in Simon Brown's Plugin Pack. Type: Effect Released: 39660 Status: Unsupported Compatibility: 3.5.x, 4.0x DLL Name: Olden.dll Menu: Effects > Photo</p>
	<p>OldPC Author: AtariSMN82 Topic: 116759</p>	<p>MSX & ZX Spectrum graphic emulator Type: Effect Released: 44027 Status: Active Compatibility: 4.2.12+ DLL Name: OldPC.dll Menu: Effects > Color</p>
Filetype	<p>OpenRaster Filetype Author: Zagna Topic: 20984</p>	<p>Ora file support. Requires exe download/run to install. Type: Filetype Released: 40580 Status: Active Compatibility: 3.5.10 not 4.0 DLL Name: OpenRasterFiletype.dll Menu: N/A</p>
Filetype	<p>Optimized JPEG Author: null54 Topic: 25369</p>	<p>Optimizes JPEG images using jpegtran. To install place both the exe and dll in paint.net's FileTypes folder. Type: Filetype Released: 41178 Status: Active Compatibility: 3.5.10 DLL Name: OptimizedJPEG.dll & jpegtran.exe (required) Menu: N/A</p>
Deprecated	<p>OptiPNG Author: I Like Pi Topic: 6305</p>	<p>Incompatible with 4.0x. An updated version is available, see OptiPNG Updated. Integrates OptiPNG with paint.net, optimizes PNGs to make them smaller (http://optipng.sourceforge.net/). To install place both the exe and dll in paint.net's FileTypes folder. Type: Filetype Released: 39423 Status: Deprecated Compatibility: 3.5.10 not 4.0 DLL Name: OptiPngFileType.dll & optipng.exe (required) Menu: N/A</p>

Filetype	<p>OptiPNG Author: toe_head2001 Topic: 114190</p>	<p>Updated version of OptiPNG. The plugin compresses the files when saving PNG images. Supports added for UI themes & image resolution is retained. Bundled OptiPNG executable is v0.7.7. Place both OptiPngFileType.dll and optipng.exe in the FileTypes directory. Source available. Type: Filetype Released: 43592 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: OptiPngFileType.dll & optipng.exe (required) Menu: N/A</p>
Deprecated	<p>OptiPNG (Updated) Author: Mr X Topic: 22841</p>	<p>Updated version of OptiPNG (fixes some security vulnerabilities). Functionality is same: compresses the PNG filetype when saving images. Both the OptiPngFileType.dll and optipng.exe need to be in the FileTypes directory. Type: Filetype Released: 40824 Status: Deprecated Compatibility: 3.5.x, 4.0x DLL Name: OptiPngFileType.dll & optipng.exe (required) Menu: N/A</p>
	<p>Organigram Author: Ego Eram Reputo Topic: 110683</p>	<p>Renders simple relationship diagrams or organizational charts. Found in EER's Plugin Pack. Type: Effect Released: 42718 Status: Active Compatibility: 4.0+ DLL Name: Organigram.dll Menu: Effects > Render</p>
	<p>OtherFarmColorReplacer Author: OtherFarm Topic: 13000</p>	<p>Remove or change a color or a range of colors. Numerous options including color selection and transparency. Type: Effect Released: 39789 Status: Active Compatibility: 3.5.10 DLL Name: OtherFarmColorReplacer.dll Menu: Effects > Color</p>
	<p>Otsu's Thresholding Author: Rei Topic: 110070</p>	<p>Turns an image black and white keying off brightness distribution. An implementation of Otsu's Method. Type: Effect Released: 42585 Status: Active Compatibility: 4.0+ DLL Name: Otsu.dll Menu: Effects > Stylize</p>
	<p>Outline Author: BoltBait Topic: 8318</p>	<p>Puts an outline of the selected color around your object. Found in BoltBait's Plugin Pack Type: Effect Released: 39493 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Outline.dll Menu: Effects > Object</p>
	<p>Outline Object Author: BoltBait Topic: 32048</p>	<p>Outlines an object by wrapping it in a customized edge. Found in BoltBait's Plugin Pack Type: Effect Released: 42206 Status: Active Compatibility: 4.0+ DLL Name: ObjectTools.dll Menu: Effects > Object</p>
	<p>Outline Object v2.6 Author: pyrochild Topic: 4923</p>	<p>Place a border around object/area. Note: object must be surrounded by transparency. Found in Pyrochild's Plugins Type: Effect Released: 39278 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Outline Object.dll Menu: Effects > Object</p>
Deprecated	<p>Outline Selection Author: Aziz Topic: 9870</p>	<p>Outline the inside of a selection with a rectangular border. Use [member=BoltBait]'s Outline Selection Type: Effect Released: 39582 Status: Deprecated Compatibility: 3.5.x, 4.0x DLL Name: OutlineSelection.dll Menu: Effects > Selection</p>
	<p>Outline Selection Author: BoltBait Topic: 11514</p>	<p>Outline the current selection with your choice of color and width. Found in BoltBait's Plugin Pack Type: Effect Released: 39493 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: SelectionTools.dll Menu: Effects > Selection</p>
	<p>Outlined / Gradient text Author: xod Topic: 112485</p>	<p>Renders text to the active layer with options to outline and gradient fill the text. Type: Effect Released: 43152 Status: Active Compatibility: 4.0.21+ DLL Name: OutlinedGradientText.dll Menu: Effects > Text Formations</p>

	<p>Overblur Author: Red Ochre Topic: 24585</p>	<p>Effect useful for making textures or as a passable sharpen effect. You can compare the blurred picture to the original and choose how much of that change to apply. Found in Red Ochre's Plugin Pack Type: Effect Released: 41010 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Overblur.dll Menu: Effects > Blurs</p>
	<p>Overliner Author: MadJik Topic: 19441</p>	<p>Scans the image to find breaks in the colors between pixels. If the break is from dark to light then the pixel is replaced with the light color (otherwise the dark color). Found in Magical Plugins Megapack. Type: Effect Released: 40378 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Overliner.dll Menu: Effects > Stylize</p>
	<p>Page Curl Author: MadJik Topic: 10020</p>	<p>Creates a curl on a corner of your image, just like a curling page. Found in Magical Plugins Megapack. Type: Effect Released: 39593 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: PageCurl.dll Menu: Effects > Distort</p>
Filetype	<p>Paint Shop Pro FileType Author: null54 Topic: 22817</p>	<p>Allows paint.net to load and save Jasc's Paint Shop Pro format. Type: Filetype Released: 40820 Status: Active Compatibility: Untested DLL Name: PaintShopProFileType.dll Menu: N/A</p>
Obsolete	<p>paint.net Bulk Image Processor Author: Corillian Topic: 18936</p>	<p>Batch processor. Removed by paint.net developer for failing to comply with plugin guidelines. Forum thread no longer exists. Type: Effect Released: 40314 Status: Obsolete Compatibility: Untested DLL Name: Unknown Menu: Unknown</p>
Deprecated	<p>paint.net Effect Installation Right-Click Menu Option Author: Simon Brown Topic: 10329</p>	<p>Simplifies plugin installation by adding an 'install' option to right click menu on plugin ZIP file. Type: External Resource Released: 39616 Status: Deprecated Compatibility: Untested DLL Name: RightClickInstallUninstall.exe Menu: N/A</p>
Obsolete	<p>paint.net Plugin Installer Author: Powerslave UK Topic: 6859</p>	<p>Removed due to license issues. Forum thread no longer exists. Type: Effect Released: 39406 Status: Obsolete Compatibility: Untested DLL Name: Unknown Menu: Unknown</p>
Obsolete	<p>paint.net Plugin Manager Author: Braiden Topic: 9897</p>	<p>Incompatible with 4.0x. Add or remove plugins from the paint.net/Effects folder. Type: External Resource Released: 39584 Status: Obsolete Compatibility: 3.5.11 not 4.0 DLL Name: paint.net Plugin Manager X.exe Menu: N/A</p>
	<p>paint.net Scriptor Author: HurryK Topic: 31689</p>	<p>Write composite effect scripts in a JavaScript-like-language. Allows the splitting of the original image into its composite parts on order to apply effects on each separate part and blend them together again. Type: Effect Released: 42098 Status: Active Compatibility: 4.0+ DLL Name: PDNScriptorPlugin.dll Menu: Effects > Advanced</p>
Obsolete	<p>paint.net Search for Firefox Author: Simon Brown Topic: 12410</p>	<p>Obsolete. Use PDN OpenSearch Custom Toolbar. Type: External Resource Released: 39741 Status: Obsolete Compatibility: Untested DLL Name: Unknown Menu: Unknown</p>
Unsupported	<p>Palette from image tool Author: jxp Topic: 15318</p>	<p>Incompatible with 4.0x. Extracts the palette from the current image & saves it to (or creates) a paint.net palette file. Type: Effect Released: 39998 Status: Unsupported Compatibility: 3.5.11 not 4.0 DLL Name: PaletteFromImage.dll & PDNPalette.dll Menu: Effects > Tools</p>

	<p>PaletteConverter BETA Author: Simon Brown Topic: 14582</p>	<p>Converts and edits palettes including paint.net, PSP and Kuler palettes. Will only save paint.net palettes. Beta. Type: External Resource Released: 39920 Status: Active Compatibility: 3.5.10 DLL Name: Setup.exe Menu: N/A</p>
	<p>Panelling Effect Author: MadJik Topic: 2617</p>	<p>Allows the moving of selection, vertically, horizontally or both. Found in Magical Plugins Megapack. Type: Effect Released: 39093 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Panelling.dll Menu: Effects > Distort</p>
	<p>Paper Kaleidocycles Author: Martin Osieka Topic: 25796</p>	<p>This plugin allows the creation of nets for kaleidocycles. A kaleidocycle is a ring of pyramids which can be twisted inwards and outwards to show different sides of the pyramids. Type: Effect Released: 41268 Status: Active Compatibility: 3.5.10 DLL Name: PaperKaleidocycles.dll Menu: Effects > Tools</p>
	<p>Parallel Lines and Patterns Author: Martin Osieka Topic: 30417</p>	<p>Draw parallel lines or patterns or fill a region with them. Like an enhanced paint.net Fill Style. Type: Effect Released: 41984 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: ParallelLines.Effect.dll/* .dlc, OptionBasedLibrary vX.X.dll/* .dlc Menu: Effects > Render</p>
	<p>Paste Alpha Author: BoltBait Topic: 8318</p>	<p>Takes the clipboard contents and converts colors to grayscale, then uses the grayscale for Alpha values in the current layer (i.e. masking). Found in BoltBait's Plugin Pack Type: Effect Released: 39493 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: PasteAlpha.dll Menu: Effects > Object</p>
	<p>Paste From Clipboard Author: MJW Topic: 111349</p>	<p>Copies the clipboard image into the active selection or layer. Many options for pasting, including resizing, tiling, offset, rotation, opacity and blending with any existing image. Type: Effect Released: 42872 Status: Active Compatibility: 4.0+ DLL Name: PasteFromClipboard.dll Menu: Effects > Selection</p>
	<p>Paste Warp + Author: MJW Topic: 110969</p>	<p>An enhanced version of TechnoRobbo's Paste Warp plugin (all new code, same algorithm as the original). New features include the ability to move and scale the clipboard image, antialiasing and a number of clipboard tiling modes. Type: Effect Released: 42771 Status: Active Compatibility: 4.0+ DLL Name: Paste Warp Plus.dll Menu: Effects > Selection</p>
	<p>PasteFill Author: TechnoRobbo Topic: 26605</p>	<p>Tiles the clipboard image across the canvas until filled. Much like Tile Fill from Clipboard Type: Effect Released: 41441 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: PasteFill.dll Menu: Effects > Selection</p>
	<p>Pastel/Water Color Author: BoltBait Topic: 2045</p>	<p>Pastel/Water color filter. Found in BoltBait's Plugin Pack Type: Effect Released: 39009 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Pastel.dll Menu: Effects > Artistic</p>
Filetype	<p>PCX Plug-In Author: Joshua Bell Topic: 2135</p>	<p>Load & save PCX images. Type: Filetype Released: 39020 Status: Active Compatibility: Untested DLL Name: PcxFileType.dll Menu: N/A</p>
	<p>PDN File Info viewer Author: harold Topic: 10849</p>	<p>View information about a paint.net file (dimensions, number of layers and the version of paint.net used to save the image). Type: External Resource Released: 39645 Status: Active Compatibility: Untested DLL Name: PDNInfoView.exe Menu: N/A</p>

	<p>PDN OpenSearch Custom Tool Bar Author: L3ron Topic: 18998</p>	<p>Add the paint.net Search Engine (by Google) to Firefox or Internet Explorer toolbar. Type: External Resource Released: 40322 Status: Active Compatibility: Untested DLL Name: pdn.xml Menu: N/A</p>
Obsolete	<p>PdnBench for paint.net v3.0 Author: Rick Brewster Topic: 2771</p>	<p>Superseded by new version Type: External Resource Released: 39109 Status: Obsolete Compatibility: Untested DLL Name: PdnBench.exe Menu: N/A</p>
Obsolete	<p>PdnBench for paint.net v3.20 Author: Rick Brewster Topic: 7256</p>	<p>Obsolete paint.net benchmarking utility (i.e. a system speed test using paint.net). Forum thread no longer exists. Type: External Resource Released: 39431 Status: Obsolete Compatibility: Untested DLL Name: Unknown Menu: N/A</p>
	<p>PdnFF Author: null54 Topic: 20380</p>	<p>Allow filters from Adobe's Filter Factory (for Photoshop) to be run by paint.net. Type: Effect Released: 40501 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: PdnFF.dll and one of ffpase_x86.dll or ffpase_x64.dll. Menu: Effects ></p>
Unsupported	<p>PDNWatermark Author: Simon Brown Topic: 14517</p>	<p>Incompatible with 4.0x. Add watermarks to your image. Found in Simon Brown's Legacy Plugin Pack. Type: Effect Released: 39915 Status: Unsupported Compatibility: 3.5.10 not 4.0 DLL Name: PDNWatermark.dll Menu: Effects > Tools</p>
	<p>Pencil Sketch Author: Ed Harvey Topic: 18819</p>	<p>Similar to the built in Pencil Sketch effect only up to 20 times faster. Found in Ed Harvey's FastFx plugin pack. Type: Effect Released: 40302 Status: Active Compatibility: Untested DLL Name: EdHarvey.FastFx.dll, EdHarvey.FastFx.pdb and one of FastBlur_x64.dll or FastBlur_x86.dll Menu: Effects > FastFx</p>
	<p>Perlin Noise Generator Author: zaya Topic: 114943</p>	<p>Perlin Noise engine. Type: Effect Released: 43699 Status: Active Compatibility: 4.2+ DLL Name: perlin_noise.dll Menu: Effects > Noise</p>
	<p>Perlin Texture Author: MadJik Topic: 19495</p>	<p>Creates brilliantly colored patterns. Found in Magical Plugins Megapack. Type: Effect Released: 40384 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: PerlinTexture.dll Menu: Effects > Texture</p>
Plugin Pack	<p>Person_321's texture and color plugins Author: person_321 Topic: 16103</p>	<p>Effects: Invert Channels, Rainbow loom, Sound wave & X Rainbow bars. Type: Plugin Pack Released: 40064 Status: Active Compatibility: Untested DLL Name: N/A Menu: N/A</p>
	<p>Perspective Effect (Beta) Author: dpy Topic: 16197</p>	<p>Trapezoid transform of your image by adjusting the height &/or width of the sides. Found in dpy's Pack Type: Effect Released: 40072 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Perspective.dll Menu: Effects > Distort</p>
	<p>Perspective Lines Author: tzachs Topic: 17864</p>	<p>Draws vanishing points & guidelines to help you with drawing in perspective. Type: Effect Released: 40203 Status: Active Compatibility: Untested DLL Name: PerspectiveLines1_2.dll Menu: Unknown</p>
	<p>Photo Flood Fill Author: pleska Topic: 1292</p>	<p>Incompatible with 4.0x. Takes an image and 'flood-fill' it into the selection region, repeating it over and over. Type: Effect Released: 38896 Status: Active Compatibility: 3.5.10 not 4.0 DLL Name: PhotoFloodFillPlugin.dll Menu: Effects ></p>

Filetype	<p>Photoshop Brush Author: null54 Topic: 25792</p>	<p>Load and save brushes used by Adobe® Photoshop®. Brushes sampled from image data are supported, dynamically computed brushes are ignored. Type: Filetype Released: 41266 Status: Active Compatibility: 3.5.10 DLL Name: ABRFileType.dll Menu: N/A</p>
Obsolete	<p>Photoshop file plugin Author: frankb Topic: 1001</p>	<p>Plugin for loading and saving Photoshop files. Use Photoshop PSD file plugin. Type: Filetype Released: 38820 Status: Obsolete Compatibility: Untested DLL Name: Unknown Menu: N/A</p>
Filetype	<p>Photoshop Pattern Author: null54 Topic: 25696</p>	<p>Load Pattern files used by Photoshop's Fill command. Only Grayscale, Indexed and RGB mode patterns (8-bit and 16-bit) are supported. Type: Filetype Released: 41246 Status: Active Compatibility: 3.5.10 DLL Name: PatternFileType.dll Menu: N/A</p>
Filetype	<p>Photoshop PSD file plugin Author: taoyue Topic: 18128</p>	<p>Plugin for loading and saving Photoshop files. Version 2.5.0 (released on September 11, 2016) requires paint.net 4.0.11+ Type: Filetype Released: 40232 Status: Active Compatibility: 4.0+ DLL Name: PhotoShop.dll Menu: N/A</p>
	<p>Photoshop Swatch Converter Author: null54 Topic: 25743</p>	<p>Converts Photoshop color swatches (ACO files) to paint.net. Swatches with more than 96 colors are split into multiple parts. RGB, HSB, CMYK and Grayscale color modes are supported. Type: External Resource Released: 41256 Status: Active Compatibility: Untested DLL Name: SwatchConverter.exe Menu: N/A</p>
Deprecated	<p>Pie Chart Author: evanolds Topic: 13003</p>	<p>Create a pie chart by entering category names and values. Found in Evan's Effects. Type: Effect Released: 39096 Status: Deprecated Compatibility: 3.5.x, 4.0x DLL Name: EOEffects.dll Menu: Effects > Render</p>
	<p>Pie Chart Author: toe_head2001 Topic: 32169</p>	<p>Renders a Pie Chart based on specified Colors and Values. Can also render Labels on the chart. Type: Effect Released: 42234 Status: Active Compatibility: 4.0+ DLL Name: PieChart.dll Menu: Effects > Render</p>
	<p>Pixelate (Cairo Pentagonal) Author: Ed Harvey Topic: 18811</p>	<p>Pixelate an image into irregular five sided polygons. Found in Ed Harvey Effectsv3.5. DLL contains numerous effects. Type: Effect Released: 40301 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: EdHarvey.Effects.dll & EdHarvey.Effects.pdb Menu: Effects > Distort</p>
	<p>Pixelate (Hexagonal) Author: Ed Harvey Topic: 18811</p>	<p>Pixelate an image into regular six sided polygons. Found in Ed Harvey Effectsv3.5. DLL contains numerous effects. Type: Effect Released: 40301 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: EdHarvey.Effects.dll & EdHarvey.Effects.pdb Menu: Effects > Distort</p>
	<p>Pixelate+ v1.0 Author: pyrochild Topic: 9590</p>	<p>Enhanced pixelate effect, adds a new sampling mode (the one GIMP uses) as well as the ability to use non-square cells. Found in Pyrochild's Plugins Type: Effect Released: 39565 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Pixelate+.dll Menu: Effects > Blurs</p>

Unsupported	PixelatedFrame Author: Simon Brown Topic: 9303	Adds a frame to an image that is a pixelated version of the image itself. Found in Simon Brown's Legacy Plugin Pack. Type: Effect Released: 39551 Status: Unsupported Compatibility: 3.5.10 DLL Name: PixelatedFrame.dll Menu: Effects > Render
	PixelCounter 2 Author: TechnoRobbo Topic: 32439	Generates an Excel Spreadsheet guide for Book Folding (folding the pages of a real book into decorative designs). This plugin uses the source image to create the folding mask. It does not modify the image. Type: Effect Released: 42296 Status: Active Compatibility: 4.0+ DLL Name: pixelcounter2.dll Menu: Effects > Object
	PixelLab Beta 1 Author: Simon Brown Topic: 9797	Provides a simplified programming language in which to create effects/plugins. Note: Beta status. Type: Effect Released: 39578 Status: Active Compatibility: Untested DLL Name: PixelLab.dll Menu: Effects > Advanced
	Planetoid Author: Ego Eram Reputo Topic: 28713	Create realistic looking 3D planets or 2D maps. Co-authored by TechnoRobbo. Found in EER's Plugin Pack. Type: Effect Released: 41808 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Planetoid.dll Menu: Effects > Render
Obsolete	Plugin Browser Author: TechnoRobbo Topic: 29308	Superseded by a new version. Type: Effect Released: 41838 Status: Obsolete Compatibility: 3.5.x, 4.0x DLL Name: PlugInData.dll Menu: Effects >
	Plugin Browser (updated) Author: toe_head2001 Topic: 110458	Official re-release of the Dwarf Horde's Plugin Browser following a significant rewrite by toe_head2001. Locate, search and run effects from within the Plugin Browser. List installed plugins by Menu, Author, Alphabetically or by Keyword(s). Bookmark and add comments to your favourite plugins. Find information on plugins and see an effect preview image (where available). Type: Effect Released: 42653 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: PlugInData.dll Menu: Effects >
	Plugin Effect Installer 1.0 Author: Hunter Topic: 19359	Simple plugin installer. Select the *.dll file to install and click Go. Easy. Type: External Resource Released: 40370 Status: Active Compatibility: 3.5.10 DLL Name: paint.net Effect Installer.exe Menu: N/A
	PNG Preprocessor Author: niwax Topic: 19648	Optimizes image color range in order to reduce the saved PNG file size. Size of the file can be 40-80% of the original size. Type: Effect Released: 40403 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: PNG_Preprocessor.dll Menu: Effects > Photo
Filetype	PNG Sprite Matrix Author: TechnoRobbo Topic: 31670	Takes all visible layers in a PDN image and arranges them into a Matrix as close to equal height and width as possible. Hidden Layers are ignored. Usage: File > Save As > Sprite Matrix (*.png). Type: Filetype Released: 42090 Status: Active Compatibility: 4.0+ DLL Name: PNGSpriteMatrix.dll Menu: N/A
Deprecated	PNM File Type Plugin Author: zeeshanejaz Topic: 17202	Incompatible with 4.0x. Reads and writes PNM Images. PNM is a portable bitmap format used in legacy software (more common in LINUX / UNIX Platforms). A newer version which is compatible with v4.0 is available. Type: Filetype Released: 40146 Status: Deprecated Compatibility: 3.5.10 not 4.0 DLL Name: PNMPlugin.dll Menu: N/A

	<p>Point Blur Author: boude Topic: 19908</p>	<p>Does the reverse of Zoom Blur (Zoom Blur blurs away from a certain point, Point Blur blurs towards the centre point). Type: Effect Released: 40433 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: PointBlur.dll Menu: Effects > Blurs</p>
	<p>Point Warp Author: Illnab1024 Topic: 8677</p>	<p>Distort an image by stretching it toward or away from a specified point. Found in Illnab1024's Plugins Type: Effect Released: 39516 Status: Active Compatibility: 3.5.10 DLL Name: illnabPlugins.dll Menu: Effects > Distort</p>
Deprecated	<p>Point Warp / Engorged Smudge Author: Illnab1024 Topic: 7684</p>	<p>Incompatible with 4.0x. Similar to the Bulge effect but in the horizontal plane instead of the vertical. Find a new version in Illnab1024's Plugins. Type: Effect Released: 39458 Status: Deprecated Compatibility: 3.5.10 not 4.0 DLL Name: PointWarpEffect.dll Menu: Effects > Distort</p>
	<p>Point Warp / Engorged Smudge for PDN4 Author: toe_head2001 Topic: 32180</p>	<p>A recompilation of [member=illnab]'s plugin of the same name in order to make it compatible with 4.0x. The effect warps the layer about a single point with options to control the strength, radius and direction as well as the point location. Type: Effect Released: 42236 Status: Active Compatibility: 4.0+ DLL Name: PointWarpEffect.dll Menu: Effects > Distort</p>
	<p>Polar Inversion Plus Author: Ed Harvey Topic: 9296</p>	<p>Some of the Plus features have been incorporated into the built-in Polar Inversion effect. This original effect has additional options in the 'Edge Behavior' list (primary color, secondary color, transparent, original) Type: Effect Released: 39550 Status: Active Compatibility: 4.0+ DLL Name: EdHarvey.Effects.Archive.PolarInversionPlus.dll Menu: Effects > Distort</p>
	<p>Polar Kaleidoscope Author: Xhin Topic: 115070</p>	<p>Performs a polar transformation on the source image then applies a kaleidoscope effect. Type: Effect Released: 43715 Status: Active Compatibility: 4.2+ DLL Name: Polar_Kaleidoscope.dll Menu: Effects > Distort</p>
	<p>Polar Reflection Author: Xhin Topic: 115129</p>	<p>Reflect part of an image outwards in a polar-like way. Alternatively 'clamp' part of an image. Many options & features. Type: Effect Released: 43725 Status: Active Compatibility: 4.2+ DLL Name: Polar_Reflection.dll Menu: Effects > Distort</p>
	<p>Polar Singularity Author: Xhin Topic: 115257</p>	<p>Mirrors an image in an acorn-like shape towards a vanishing center point. Type: Effect Released: 43743 Status: Active Compatibility: 4.2+ DLL Name: Polar_Singularity.dll Menu: Effects > Distort</p>
	<p>Polar to Rect Author: Illnab1024 Topic: 8677</p>	<p>Transformation of polar coordinates to cartesian. In effect this creates a wrap around distortion of the original image. Found in Illnab1024's Plugins Type: Effect Released: 39516 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: illnabPlugins.dll Menu: Effects > Distort</p>
	<p>Polar Transformation Author: MadJik Topic: 9364</p>	<p>Translate image from rectangular to polar coordinates and vice versa. Found in Magical Plugins Megapack. Type: Effect Released: 39554 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Polar.dll Menu: Effects > Distort</p>
	<p>Polaroid Frame Author: Ego Eram Reputo Topic: 11694</p>	<p>Overlays a frame with the correct size ratios to form a Polaroid. Found in EER's Plugin Pack. Type: Effect Released: 39697 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: PolaroidFrame.dll Menu: Effects > Render</p>

Plugin Pack	<p>PolyGlitch (Glitch Effects) Author: gsuberland Topic: 30276</p>	<p>Plugin pack of 'glitch' effects. Effects include: 3Displace, CodeBook, Cumulative Math, Xor, Addition, Interlace Lines, Pixel Drag, Quad Flip, Row Shifter, Quadratic Looper, Render Raw File. Helpful HTML file included. Type: Plugin Pack Released: 41953 Status: Active Compatibility: 4.0+ DLL Name: PolyGlitch.dll Menu: Effects > PolyGlitch</p>
	<p>Polygon / Stars Author: BoltBait Topic: 2214</p>	<p>Render triangles, pentagons, hexagons and also stars. Useful for making standard shapes and the pointed edges of stickers. Found in BoltBait's Plugin Pack Type: Effect Released: 39032 Status: Active Compatibility: 3.5.11 DLL Name: Polygon.dll Menu: Effects > Render</p>
	<p>Polygon Tool Author: Simon Brown Topic: 9381</p>	<p>A line tool - which will draw another line from the last drawing position to the current position. Type: Effect Released: 39555 Status: Active Compatibility: 3.5.10 DLL Name: Polygon Tool.dll Menu: Effects > Tools</p>
	<p>Polygonal Transparency Author: evanolds Topic: 13003</p>	<p>Create many sided polygons of transparent pixels. With options to feather edges & invert transparent areas. Found in Evan's Effects. Type: Effect Released: 39096 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: EOEffects.dll Menu: Effects > Transparency</p>
	<p>Polygones Author: MadJik Topic: 7186</p>	<p>Draws closed polygons & star shapes. Found in Magical Plugins Megapack. Type: Effect Released: 39502 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Polygones.dll Menu: Effects > Render</p>
New	<p>Popcorn Fractal Author: Reptillian Topic: 117314</p>	<p>Generates a Popcorn Fractal onto the active layer. Looks like a strange Sci-fi-glassy-LSD-trippy-Escher-Geiger sort of thing. More options than you could shake a stick at. Note: is computationally intensive (larger images & old systems may be SLOW to render). Plugin & source released under CeCILL v2.0 license. Type: Effect Released: 44131 Status: New Compatibility: 4.2+ DLL Name: Popcorn Fractal.dll Menu: Effects > Render</p>
Filetype	<p>Portable AnyMap (PNM) File Type Author: Martin Osieka Topic: 27982</p>	<p>Loads and save files in one of the PNM formats. PAM - Portable Arbitrary Map (Black and White, Grayscale, RGB; Alpha channel; raw only; up to 16bits per channel), PBM - Portable Bit Map: (Black and White; plain and raw), PGM - Portable Gray Map: (Grayscale; plain and raw; up to 16bits per channel), PPM - Portable Pixel Map: (RGB; plain and raw; up to 16bits per channel). Type: Filetype Released: 41698 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: ImPNM.FileType.dll Menu: N/A</p>
Integrated	<p>Portrait Effect Author: BoltBait Topic: 3484</p>	<p>Soften portraits to look more professional. Included paint.net 3.1+ as Effects > Photo > Soften Portrait (originally in Effects > Portrait). Type: Effect Released: 39176 Status: Integrated Compatibility: Untested DLL Name: Unknown Menu: Effects > Photo</p>
	<p>Postage Stamp Author: toe_head2001 Topic: 108935</p>	<p>Creates an edge like a modern postage stamp (i.e. wave like perforations) around the image. Type: Effect Released: 42514 Status: Active Compatibility: 4.0+ DLL Name: PostageStamp.dll Menu: Effects > Render</p>
	<p>Poster Author: Red Ochre Topic: 110520</p>	<p>Analyzes the BGR values within a selection, sorts them into bands by Hue, saturation and Tone. Averages these values, then recolours the image. Type: Effect Released: 42671 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Poster.dll Menu: Effects > Composition</p>

Integrated	Posterize Author: Ed Harvey Topic: 1768	Posterize is now built in to paint.net. Find it in the Adjustments menu. Type: Effect Released: 38970 Status: Integrated Compatibility: Untested DLL Name: EdHarvey.Effects.dll Menu: N/A
	Posterize Alpha Author: jxp Topic: 15654	Based on the standard Posterize adjustment, with enhancements to also change the Alpha channel. Type: Adjustment Released: 40029 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: PosterizeAlpha.dll Menu: Adjustments >
	Posterize in HSV Space Author: MJW Topic: 12940	Enhanced Posterize effect that converts the color into HSV space, truncates the values, then converts back to RGB. Type: Adjustment Released: 39784 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: PosterizeHSV.dll Menu: Adjustments >
	Posterize+ Author: AhmedElyamani Topic: 25275	Reduce colorization differences with options to limit the output to certain color channels. Found in Ahmed's Plugin Pack Type: Adjustment Released: 41155 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Posterize+.dll Menu: Adjustments >
Filetype	PostScript FileType Author: Martin Osieka Topic: 28078	Imports PostScript (*.PS), Encapsulated PostScript (*.EPS), and Adobe Illustrator (*.AI) files and renders them as bitmap layers in paint.net. Requires Ghostscript to be installed. Type: Filetype Released: 41714 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: ImPS,EPS,AI.Open.FileType.dll & ImPS,EPS,AI.Open.FileType.dlc. OptionBasedLibrary vX.X.dll & OptionBasedLibrary vX.X.dlc Menu: N/A
	Power Stretch 2.0 Beta Author: pyjo Topic: 8209	Stretch images in numerous ways including vertical, horizontal and bulge. Note: Beta Type: Effect Released: 39487 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: PowerStretch.dll Menu: Effects > Distort
	PreMultiply Alpha Author: chi77 Topic: 113378	Premultiply the RGB channels with the Alpha channel, or reverse the procedure. Type: Effect Released: 43395 Status: Active Compatibility: 4.1+ DLL Name: PremultiplyAlpha.dll Menu: Effects >
	Primary Color Difference to Alpha Author: Enormator Topic: 5536	Calculates the difference between the pixel and primary color. The more they are equal, the more transparency will result. Type: Effect Released: 39314 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: PrimColOnly.dll Menu: Effects > Color
	Print It Author: Martin Osieka Topic: 28520	Customized printing tool with a huge range of options like paper size, image size, DPI setting, alignment & offset, tiling, header & footer, watermark, etc..., Type: Effect Released: 41791 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: PrintIt.Effect.dll/*.*.dlc, OptionBasedLibrary vX.X.dll/*.*.dlc Menu: Effects > Tools
	Printer+ v1.0 Author: Simon Brown Topic: 13070	Enhanced paint.net printing interface. Type: Effect Released: 39794 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: PrinterPlus.dll Menu: Effects > Tools
	PS Emboss Author: cookies Topic: 20556	Embossing effect. Simulates the one in Photoshop. Type: Effect Released: 40520 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: PSEmboss.dll Menu: Effects > Stylize

	<p>PSFilterPDN Author: null54 Topic: 20622</p>	<p>Run (some) Photoshop Filters using paint.net. Type: Effect Released: 40528 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: PSFilterPdn.dll & PSFilterShim.exe Menu: Effects > 8bf Filter</p>
	<p>Psychedelic Author: romein Topic: 8475</p>	<p>Incompatible with 4.0x. Filter creates a variety of psychedelic color effects. Type: Effect Released: 39503 Status: Active Compatibility: 3.5.10 not 4.0 DLL Name: Psychedelic.dll Menu: Effects > Artistic</p>
	<p>Psychocolour Author: Red Ochre Topic: 22126</p>	<p>Produce a large range of psychedelic colour effects. Found in Red Ochre's Plugin Pack Type: Effect Released: 40739 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Psychocolour.dll Menu: Effects > Color</p>
	<p>Pure Black and White converter Author: AdamCG Topic: 16049</p>	<p>Converts image to a COMPLETELY black and white (not grayscale). Amount of black/white is configurable. Type: Effect Released: 40060 Status: Active Compatibility: 3.5.10 DLL Name: BlackAndWhite.dll Menu: Effects > Color</p>
Plugin Pack	<p>pyrochild plugins Author: pyrochild Topic: 7291</p>	<p>Effects: Curves+, Borders 'N Shapes, Gradient Bars, Film, Jitter, Outline Object, Stitch, Scriptlab, Gradient Mapping, Splatter, Pixelate+, Color Match, Random Effect, Random Shape Fill, Smudge, Trail, Gradient Blocks, Twist, Liquify, Grid Warp, Gradient Grid. Type: Plugin Pack Released: 39434 Status: Active Compatibility: 3.5.10 DLL Name: N/A Menu: N/A</p>
	<p>Quadrilateral Correction Author: toe_head2001 Topic: 110247</p>	<p>Remaps a defined quadrilateral to a rectangular image. Type: Effect Released: 42607 Status: Active Compatibility: 4.0+ DLL Name: QuadrilateralCorrection.dll, AForge.Imaging.dll and AForge.dll Menu: Effects > Tools</p>
	<p>Quadrilateral Reshape Author: evanolds Topic: 13003</p>	<p>Reshape the image to an arbitrary quadrilateral region. Found in Evan's Effects. Type: Effect Released: 39096 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: EOEffects.dll Menu: Effects > Distort</p>
	<p>Quick Gravity Author: AhmedElyamani Topic: 25275</p>	<p>Stretches an image downwards (only). Found in Ahmed's Plugin Pack Type: Effect Released: 41155 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Quick Gravity.dll Menu: Effects > Distort</p>
Filetype	<p>QuickBASIC BSAVE Graphics Author: Ham62 Topic: 107321</p>	<p>Adds support for Screen 13 QuickBASIC BSAVE'd graphics with the file extensions *.BSV or *.VGA. Limitations: maximum image size 320x200px, file size of 64kb, 8bpp & standard VGA color palette. Type: Filetype Released: 42399 Status: Active Compatibility: Untested DLL Name: QuickBASIC BSAVE Graphics.dll Menu: N/A</p>
	<p>Radial Blur Deluxe Author: dake Topic: 5014</p>	<p>Incompatible with 4.0x. Configurable radial blur. Also known as Fast Radial Blur. Type: Effect Released: 39283 Status: Active Compatibility: 3.5.10 not 4.0 DLL Name: RadialBlurDeluxe_v0.1.dll Menu: Effects > Blurs</p>
	<p>Radial Colors Author: MadJik Topic: 7181</p>	<p>Predefined formulas (sinusoid curves) define and mix Red, Green, Blue colors. Found in Magical Plugins Megapack. Type: Effect Released: 39426 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Radialcolors.dll Menu: Effects > Texture</p>

Radial Fade Author: Rei Topic: 30182	Gradually fade an image to transparent from the center to the edges (or vice-versa). The transparency gain over distance to the center is modulable, as well as the circle size. For 3.5.11 compatible version see post #22 Type: Effect Released: 41926 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: RadialFade.dll Menu: Effects > Render
Radial Prism Author: Xhin Topic: 26556	Changes the hue of the image in a reflecting circular prism-like pattern. Type: Effect Released: 41434 Status: Active Compatibility: Untested DLL Name: rainball.dll Menu: Effects > Color
Radical Image Optimization Tool (RIOT) Author: null54 Topic: 107365	Heavily optimizes then exports the current layer in a format suitable for web use. Type: Effect Released: 42405 Status: Active Compatibility: 4.0+ DLL Name: RIOT.dll, FreeImage.dll & SaveForWebRIOT.dll + RIOTProxy.exe Menu: Effects > Tools
Radius Corners Author: toe_head2001 Topic: 31574	Round off the square corners of an image, with nicely anti-aliased edges. An update to dan9298's Radius Fill Corners plugin Type: Effect Released: 42062 Status: Active Compatibility: 4.0+ DLL Name: RadiusFillCorners.dll Menu: Effects > Fill
Radius Fill Corners Author: dan9298 Topic: 12678	Round off square corners. Type: Effect Released: 39762 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: RadiusFillCorners.dll Menu: Effects > Fill
Rainbow Author: spongey437 Topic: 5975	Fills selection with a rainbow colored gradient. Type: Effect Released: 39338 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: rainbow3.dll Menu: Effects > Artistic
Rainbow Loom Author: person_321 Topic: 15799	Renders a pre-defined pattern. Found in Person_321's Texture & Color Plugins Type: Effect Released: 40039 Status: Active Compatibility: 3.5.10 DLL Name: rainbow loom.dll Menu: Effects > Render
Rainbow Twist Author: MadJik Topic: 7182	Rainbow twist the three basic color Red, Green, Blue. Found in Magical Plugins Megapack. Type: Effect Released: 39426 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: RainbowTwist.dll Menu: Effects > Texture
Rainbow-Splitter Author: Xhin Topic: 25323	Split an image into two sections, both of which can be colored by a repeating colored gradient of your choice. Type: Effect Released: 41168 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Rainbow-Splitter.dll Menu: Effects > Color
Random Effect v1.2 Author: pyrochild Topic: 10632	Chooses a random plugin (or built-in effect), and renders it with randomized settings. Found in Pyrochild's Plugins Type: Effect Released: 39633 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Random Effect.dll Menu: Effects >
Random lines Generator Author: MadJik Topic: 7630	Create/add straight & curved lines. Found in Magical Plugins Megapack. Type: Effect Released: 39455 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Random lines.dll Menu: Effects > Render

	<p>Random mazes Author: MadJik Topic: 8448</p>	<p>Two plugins to render horizontal or diagonal mazes with configurable size, wall chance, brush width & more. Found in Magical Plugins Megapack. Type: Effect Released: 39501 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Random Maze1.dll & Random Maze2.dll Menu: Effects > Render</p>
	<p>Random Shape Fill v1.0 Author: pyrochild Topic: 10633</p>	<p>Draws random (predefined) shapes on the canvas. 17 shape modes & 9 color modes plus many options. Found in Pyrochild's Plugins Type: Effect Released: 39633 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Random Shape Fill.dll Menu: Effects > Render</p>
Filetype	<p>RAW File Author: cefoot Topic: 30007</p>	<p>paint.net 4.x version of RAW File. Note: this is a file reader, so there is no option to save in the RAW format. Type: Filetype Released: 41894 Status: Active Compatibility: 4.0+ DLL Name: RAWFile.dll Menu: N/A</p>
Deprecated	<p>RAW File Author: Pebal Topic: 15611</p>	<p>Dcraw based raw file reader. A paint.net 4.x version has been released: see Raw File Type: Filetype Released: 40026 Status: Deprecated Compatibility: 3.5.11 not 4.0 DLL Name: RAWFile.dll Menu: N/A</p>
Filetype	<p>RAW FileType Author: null54 Topic: 31998</p>	<p>This is a DCraw-based raw filetype. Uses the latest incarnation of DCraw. Type: Filetype Released: 42194 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: RawFileType.dll & dcraw.exe (paint.net/FileTypes/) Menu: N/A</p>
Filetype	<p>RAWFile LAB Author: operamint Topic: 109057</p>	<p>A dcraw based RAWFile plugin with an advanced GUI. Requires 64-bit dcraw.exe to be downloaded, renamed and placed in Filetypes folder. Type: Filetype Released: 42526 Status: Active Compatibility: 4.0+ DLL Name: RAWFile.dll, RAWFileLAB.exe and dcraw64.exe Menu: N/A</p>
Filetype	<p>Rawload v1.0 Author: avatare Topic: 17525</p>	<p>Load *.raw files with metadata using the Windows Imaging Component and preserving the image metadata. Type: Filetype Released: 40171 Status: Active Compatibility: Untested DLL Name: ARWLOAD.dll Menu: N/A</p>
Unsupported	<p>RawLoader Author: rpetrich Topic: 3201</p>	<p>Decode RAW camera images and make them available for use in paint.net. Requires use of installer or plugin + DCraw.exe. Download links are not working. Type: Filetype Released: 39145 Status: Unsupported Compatibility: Untested DLL Name: Unknown Menu: N/A</p>
Filetype	<p>RawReader Author: lvn Topic: 8099</p>	<p>Dcraw based RAW file reader. DCraw has been recompiled as a *.dll (32 and 64 bit). Type: Filetype Released: 39482 Status: Active Compatibility: Untested DLL Name: RawReader.dll and one of dcraw.dll or dcraw64.dll Menu: N/A</p>
	<p>Recolor Gray Author: MadJik Topic: 111672</p>	<p>Recolors gray (and other shades) to transform areas of grayscale into full color. Found in Magical Plugins Megapack. Type: Effect Released: 42966 Status: Active Compatibility: 4.0+ DLL Name: RecolorGray.dll Menu: Effects > Color</p>
	<p>Recolor Using Palette Author: MJW Topic: 111468</p>	<p>Recolors each pixel with the nearest color from a specified range in the current palette. The Euclidean distance is used to make the match (minimizes the squared differences between the RGB components). Type: Effect Released: 42908 Status: Active Compatibility: 4.0+ DLL Name: Recolor Using Palette.dll Menu: Effects > Color</p>

Recolour choice Author: Red Ochre Topic: 24584	Presents multiple methods to select and replace a colour. Found in Red Ochre's Plugin Pack Type: Effect Released: 41010 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: recolourchoice.dll Menu: Effects > Color
Reconstruction filter tool box Author: loupasc Topic: 116512	Uses Sinc filters to process images. Options: Kernel shape (square, disc and diamond), Basic cutoff settings, Kernel radius, Border handling (uniform color, extend, mirror), Global contrast. Codelab source code available. Type: Effect Released: 43981 Status: Active Compatibility: 4.2.12+ DLL Name: WaveToolBox.dll Menu: Effects > Advanced
Rectangular Corner Fade Author: bluebuiy Topic: 115357	Fade the corner of a selection. Like feathering, only significantly stronger. No option to control the strength of the effect. Type: Effect Released: 43758 Status: Active Compatibility: 4.2+ DLL Name: BlendPlugin.dll Menu: Effects > Selection
Rectangular Inversion Author: Xhin Topic: 115096	Turns an image inside-out via polar coordinates Type: Effect Released: 43720 Status: Active Compatibility: 4.2+ DLL Name: Rectangular_Inversion.dll Menu: Effects > Distort
Red Eye Quick Fix Author: Tanel Topic: 11480	Red eye removal tool. Make a selection around the eyes and run the plugin. Found in Tanel's Plugin Pack. Type: Effect Released: 39685 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: RedEyeQuickFix.dll Menu: Effects > Photo
Plugin Pack Red Ochre Plugin Pack 10 (PDN4) Author: Red Ochre Topic: 110234	Compilation pack of Red Ochre's plugins. Features Aardvark, ArtyThing, Alpha-threshold, Object Bevel, Bezncurve, ClipDisplace, Cobweb, CompoGrids, Composition Tool, Contour, Cuboids, Dryad, Earths and Greys, Facet, Flourish, FurBlur, Gears, Gossamer, Gradients Galore!, Helix, Highlight, MultiSpline, New Clipwarp, Noise Choice, Object2colour, Object Edges, Overblur, Poster, Psychocolour, Recolor Choice, Selection2Clear, Scintillate, Scribble, Slinky, Squirkle, Squirkle Warp, StringandPin, CalliColour, Table, Two Tone Threshold, Vanishing Point. Type: Plugin Pack Released: 42604 Status: Active Compatibility: 4.0+ DLL Name: RedochreV10Pdn4Install.exe (or as separate DLL's) Menu: N/A
Plugin Pack Red Ochre's Plugin Pack Author: Red Ochre Topic: 22500	Alpha Threshold, Composition Tool, Contour, Earths&Greys, Gradients Galore, Highlight, Noisechoice, Object2color, Object edge, Overblur, Psychocolor, Recolor choice, Selection2clear, Squirkle, Squirklewarp, Tweak edges & Table. Type: Plugin Pack Released: 40780 Status: Active Compatibility: 3.5.10 DLL Name: N/A Menu: N/A
Integrated Reduce Noise Author: Tom Jackson Topic: 7257	Reduces the noise in an image while maintaining detail. Included in paint.net v3.22+ Type: Effect Released: 39431 Status: Integrated Compatibility: 3.5.10 DLL Name: N/A Menu: N/A
Reflection - effect Author: dS810 Topic: 12913	Create mirror/water type reflections of an existing image. Type: Effect Released: 39782 Status: Active Compatibility: 3.5.10 DLL Name: dS810.Spiegeleffekt.dll Menu: Effects > Render
Refocus Filter v1.0 Author: alexb Topic: 18665	Sharpens a blurred image using algorithm with deconvolution element. Type: Effect Released: 40286 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: RefocusingSDe.dll Menu: Effects > Photo
Regular Noise Texture Author: MadJik Topic: 111659	A texturing plugin which creates patterns using pseudo random noise. Found in Magical Plugins Megapack. Type: Effect Released: 42963 Status: Active Compatibility: 4.0+ DLL Name: RegularNoise.dll Menu: Effects > Texture

Remove Black Author: Xhin Topic: 115234	Turns black pixels into transparent pixels. Remaining pixels are altered into alpha versions of themselves depending on their darkness (smooths the effect). Type: Adjustment Released: 43739 Status: Active Compatibility: 4.2+ DLL Name: Remove_Black.dll Menu: Adjustments >
Remove Dust Author: BoltBait Topic: 25458	Removes photographic dust by minutely clone-stamping them out. Type: Effect Released: 41197 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: RemoveDust.dll Menu: Effects > Photo
Render Color Wheel Author: MJW Topic: 12951	Draws a HSV color wheel, centred in the current selection. Type: Effect Released: 39785 Status: Active Compatibility: 3.5.10 DLL Name: RenderColorWheel.dll Menu: Effects > Render
Render Sphere Height Map Author: MJW Topic: 110526	Renders a configurable 24-bit height map for a sphere. Type: Effect Released: 42672 Status: Active Compatibility: 4.0+ DLL Name: RenderSphereHeightMap.dll Menu: Effects > Height Map
Replace Colors + Palette Author: Cipheroid Topic: 115019	Swap and change colors by typing them as a list. Also the option of using an incremental palette, which clamps RGB colors to increments of a value (useful for limiting colors to a known value). Type: Effect Released: 43708 Status: Active Compatibility: 4.2+ DLL Name: 228796183_ReplaceColorsPalette.dll Menu: Effects > Color
Obsolete Resource translator v1.0 BETA Author: Simon Brown Topic: 15810	Obsolete. Designed to aid development of paint.net language packs. Replaced by Strings.resx by paint.net developer Rick Brewster Type: External Resource Released: 40040 Status: Obsolete Compatibility: Untested DLL Name: Unknown Menu: N/A
Reticulation effect Author: ReMake Topic: 30128	Creates a pseudo-reticulation effect (in film photography reticulation is wrinkling, cracking the emulsion layer of film). Options include Size, Density, Blending mode and transparency options. Also available in Russian. Type: Effect Released: 41912 Status: Active Compatibility: 4.0+ DLL Name: Reticulation.dll Menu: Effects > Artistic
Reverse Colors Author: MadJik Topic: 21527	Selectively reverse the values of any of the RGBA channels. Found in Magical Plugins Megapack. Type: Effect Released: 40651 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: ReverseColors.dll Menu: Effects > Color
RGB Compositor Author: toe_head2001 Topic: 113646	Assembles a full-color image from three separate images (one each for the RG & B color channels). Type: Effect Released: 43472 Status: Active Compatibility: 4.1+ DLL Name: RGBCompositor.dll Menu: Effects > Color
RGB Remapper Author: sradforth Topic: 17732	Allows the remapping of RGB channels to other colours. Found in Stu's Effects. Type: Effect Released: 40190 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: RGB_Remap4.dll Menu: Effects > Color
RGB to CMYK Author: BoltBait Topic: 3763	Conversion between RGB (RedGreenBlue) and CMYK (CyanMagentaYellowblack) color formats. Type: Effect Released: 39196 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: RGB2CMYK.dll Menu: Effects > Color Space

	<p>RGB-Gray Linear Interpolation Author: Reptillian Topic: 116118</p>	<p>Interpolates between RGB and grayscale values. Type: Effect Released: 43905 Status: Active Compatibility: 4.2.9+ DLL Name: RGBtoLinearInterpolation.dll Menu: Effects > Color</p>
Filetype	<p>RGB565 Filetype Author: ejohnson0547 Topic: 16747</p>	<p>Read and write to the RGB565 or RAW565 format. Used for Android splash screens. Type: Filetype Released: 40121 Status: Active Compatibility: Untested DLL Name: Rgb565.dll Menu: N/A</p>
	<p>Ripple Author: Ed Harvey Topic: 18811</p>	<p>Applies a regular ripple distortion across the image surface. Wavelet size, shape and magnitude are all configurable. Similar to Wobble. Found in Ed Harvey Effectsv3.5. DLL contains numerous effects. Type: Effect Released: 40301 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: EdHarvey.Effects.dll & EdHarvey.Effects.pdb Menu: Effects > Distort</p>
	<p>Rosaces Author: MadJik Topic: 8755</p>	<p>Generate simple or complex 'roses' (symmetrical patterns like a mathematical representation of a rose/flower). Found in Magical Plugins Megapack. Type: Effect Released: 39521 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Rosaces.dll Menu: Effects > Render</p>
	<p>Rotate Text Author: dpy Topic: 16643</p>	<p>Write text to the canvas at an angle. The dll named RotateTextSUI.dll has a shorter UI. Use this version if your display is 1024x768 or less. Otherwise use RotateText.dll. Both found in dpy's Pack Type: Effect Released: 40112 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: RotateText.dll or RotateTextSUI.dll Menu: Effects > Text Formations</p>
	<p>Rotate Zoom+ Author: dpy Topic: 24205</p>	<p>Zoom & rotate a selection or layer with different resampling algorithms. Found in dpy's Pack Type: Effect Released: 40963 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Rotate_Zoom+.dll Menu: Effects > Distort</p>
	<p>Rotation Bilinear v1.1 Author: alexb Topic: 16741</p>	<p>Precision rotation of selection using bilinear algorithm. Type: Effect Released: 40121 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: RotationBilinear.dll Menu: Effects ></p>
	<p>Rounded Rectangle Author: Curtis Topic: 8043</p>	<p>Render a rectangle with customizable curvature in the corners. Found in Curtis' Plugin Pack. Three DLL's contain a number of effects. Type: Effect Released: 39478 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: CurtisBlack.Effects.dll, CurtisBlack.Resources.dll & CurtisBlack.Common.dll Menu: Effects > Render</p>
	<p>Rounded Rectangle v1.2.0.0 Author: Tim! Topic: 14355</p>	<p>Uses the Primary and Secondary colours and the current brush width to draw a rectangle with rounded corners into the current selection. Found in Tim's Effects. Type: Effect Released: 39903 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: LavEnt.Effects.RoundedRectangle.dll Menu: Effects > Render</p>
	<p>Rubber Stamp Author: toe_head2001 Topic: 111225</p>	<p>Transforms an existing image to look like it was created with a rubber stamp. Type: Effect Released: 42840 Status: Active Compatibility: 4.0+ DLL Name: RubberStamp.dll Menu: Effects > Object</p>
	<p>Ruler Author: toe_head2001 Topic: 107652</p>	<p>Renders a ruler using the specified units & sub units. This will NOT measure anything and will NOT convert pixel length to another unit of length. Type: Effect Released: 42442 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Ruler.dll Menu: Effects > Render</p>

Obsolete	<p>Sabrown100 Plugin Pack Author: Simon Brown Topic: 8339</p>	<p>Superseded by later release: see Simon Brown's Plugin Pack. Forum thread no longer exists. Type: Plugin Pack Released: 39495 Status: Obsolete Compatibility: Untested DLL Name: N/A Menu: N/A</p>
	<p>Saturation RGB Author: ReMake Topic: 30179</p>	<p>Separately adjust the saturation of the red, green and blue color channels. Type: Adjustment Released: 41925 Status: Active Compatibility: 4.0+ DLL Name: SaturationRGB_en.dll Menu: Adjustments ></p>
	<p>Saturation to Alpha (formerly Switch Color to Alpha) Author: Joshua Lamusga Topic: 27567</p>	<p>Sets the transparency of each pixel equal to the intensity of it's color. In other words it overwrites the alpha channel with the saturation value. It makes colors with less saturation more transparent (and vice versa). Type: Effect Released: 41614 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Color2Alpha.dll Menu: Effects > Transparency</p>
Filetype	<p>Scalable Vector Graphics Filetype Author: otuncelli Topic: 117086</p>	<p>Filetype plugin for loading SVG (Scalable Vector Graphics) and its compressed variant SVGZ files. SVG elements can be rendered all on a single layer, or each on a separate layer. The plugin is a tiny wrapper around the SVG.NET Library which does the actual SVG reading. Type: Filetype Released: 44092 Status: Active Compatibility: 4.2.13+ DLL Name: SvgFileType.dll Menu: N/A</p>
	<p>Scintillate Author: Red Ochre Topic: 27003</p>	<p>Alternately inverts the colours of an image in a tiltable pattern. At small scale the result is a migraine inducing tiled moire style pattern. Slightly larger scales mimics a half-tone effect. Type: Effect Released: 41511 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Scintillate.dll Menu: Effects > Stylize</p>
	<p>Scratch Art Author: ReMake Topic: 110529</p>	<p>Mimics scratching lines through black paint overlaying colored paper. Type: Effect Released: 42673 Status: Active Compatibility: 4.0+ DLL Name: ScratchArt_en.dll Menu: Effects > Artistic</p>
	<p>Screen Pixel Author: toe_head2001 Topic: 31570</p>	<p>An update of Bleek II's ScreenPixel plugin. Use it to breaks an image into it's constituent RGB components. For a pdn 3.5 compatible version see post #3 in the thread. Type: Effect Released: 42060 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: ScreenPixel.dll Menu: Effects > Distort</p>
	<p>ScreenPixel Author: Bleek II Topic: 9059</p>	<p>Takes a (preferably pixelated) image and breaks the blocks into RGB components. Type: Effect Released: 39536 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: ScreenPixel.dll Menu: Effects > Distort</p>
	<p>Scribble Author: Red Ochre Topic: 27426</p>	<p>Change a photographic image to look like a hand drawn picture. Many presets including; coloured pencil drawing, graphite pencil, cross-hatched ink and scratchboard. Also the ability to save your settings. Type: Effect Released: 41593 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Scribble.dll Menu: Effects > Artistic</p>
	<p>ScriptLab v2.4 Author: pyrochild Topic: 6091</p>	<p>Create compilations of other paint.net effects, adjustments, and plugins. You can save, load, and share your scripts. Includes Batch Processor. Found in Pyrochild's Plugins Type: Effect Released: 39344 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: ScriptLab.dll Menu: Effects > Advanced</p>
	<p>Seamless Move Author: davidf Topic: 25544</p>	<p>Helps create seamless images. Somewhat similar to Seamless Texture Maker Type: Effect Released: 41217 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: SeamlessMove.dll Menu: Effects > Distort</p>

Deprecated	<p>Seamless Texture Helper Author: BoltBait Topic: 2244</p>	<p>Makes a given image seamlessly repeatable. Largely replaced by Seamless Texture Maker Type: Effect Released: 39036 Status: Deprecated Compatibility: 3.5.x, 4.0x DLL Name: SeamlessHelper.dll Menu: Effects ></p>
	<p>Seamless Texture Maker Author: MadJik Topic: 4591</p>	<p>An updated version of BoltBait's Seamless Texture Helper. Create textures with no apparent edge when tiled. Found in Magical Plugins Megapack. Type: Effect Released: 39254 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: SeamlessTextureMaker.dll Menu: Effects > Distort</p>
	<p>Segment Image Author: Neil Cassidy Topic: 16962</p>	<p>Analyzes image and groups pixels that are relatively close together in the image and have roughly the same color. Type: Effect Released: 40129 Status: Active Compatibility: 3.5.10 DLL Name: SegmentImage.dll Menu: Effects > Color</p>
	<p>Seismograph Author: Ed Harvey Topic: 18811</p>	<p>Transform an image into a colored line representation. Found in Ed Harvey Effectsv3.5. DLL contains numerous effects. Type: Effect Released: 40301 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: EdHarvey.Effects.dll & EdHarvey.Effects.pdb Menu: Effects > Stylize</p>
	<p>Selection Obscurer Author: sradforth Topic: 25146</p>	<p>Remove dust/spots/freckles/moles/left over food/extra limbs/etc.. This is a little like small scale seam carving. Found in Stu's Effects. Type: Effect Released: 41129 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: SelectionObscure.dll Menu: Effects > Selection</p>
Plugin Pack	<p>Selection Tools Author: BoltBait Topic: 11514</p>	<p>Mini pack of tool for working on a selection. Effects are Feather (fade edges), Bevel (add shadow/highlights), Outline and Blur. Found in BoltBait's Plugin Pack Type: Plugin Pack Released: 39687 Status: Active Compatibility: Untested DLL Name: SelectionTools.dll Menu: Effects > Selection</p>
	<p>Selection2clear Author: Red Ochre Topic: 24861</p>	<p>Makes the selection transparent, whilst leaving the selection active. Found in Red Ochre's Plugin Pack Type: Effect Released: 41065 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: selection2clear.dll Menu: Effects > Transparency</p>
	<p>SelectionInnerContour Author: HorridoJoho Topic: 27801</p>	<p>Applies an inner contour to a selection using the primary color. Similar to BoltBait's Selection Outline plugin, but faster. Type: Effect Released: 41670 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: SelectionInnerContour.dll & SelectionInnerContour.pdb Menu: Effects > Selection</p>
	<p>Selective Enhancement v1.1 Author: HiPhiSch Topic: 13522</p>	<p>Spread out or push together colors close to the selected one. Type: Effect Released: 39829 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: phips_selective_enhancer.dll Menu: Effects > Color</p>
	<p>Selective Palette Author: Curtis Topic: 8043</p>	<p>Build up a list of colours, then convert each pixel in the image to the closest colour in the list. Lists can be saved and loaded as paint.net Palette files. Found in Curtis' Plugin Pack. Three DLL's contain a number of effects. Type: Effect Released: 39478 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: CurtisBlack.Effects.dll, CurtisBlack.Resources.dll & CurtisBlack.Common.dll Menu: Effects > Color</p>

<p>Selective Toning v1.0 Author: HiPhiSch Topic: 13554</p>	<p>Apply toning corrections. With blending mode selector and alpha channel support. Similar to Advanced Color Replacement. Type: Effect Released: 39831 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: phips_selective_toning.dll Menu: Effects > Color</p>	
<p>Self Spiral Author: Xhin Topic: 115534</p>	<p>Twists the entire image around itself and reflects it outwards. It's the love-child of the Droste and Polar Inversion effects! Type: Effect Released: 43789 Status: Active Compatibility: 4.2+ DLL Name: Self Spiral.dll Menu: Effects > Polar</p>	
<p>Self-Negation Author: Xhin Topic: 25083</p>	<p>Does the equivalent of taking a selection, adding it to another layer, setting the layer mode to 'Negation' and flattening it. Type: Effect Released: 41116 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Self-Negation.dll Menu: Effects > Color</p>	
<p>Sepia 2 Author: KrisVDM Topic: 8375</p>	<p>Apply a sepia filter to an image. Configurable intensity. Found in Kris VDM's Plugin Pack. Type: Adjustment Released: 39497 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Vandermotten.PaintDotNetEffects.Monochromes.dll & Vandermotten.PaintDotNetEffects.dll Menu: Adjustments ></p>	
<p>ShadiSearch Author: doverdemon77 Topic: 27110</p>	<p>Diagnose the Shade, Transparency and Saturation of an image or selection by recoloring using the Primary color. Type: Effect Released: 41536 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: ShadiSearch2.dll Menu: Effects > Diagnostic</p>	
<p>Shadow / Highlight Recovery Author: Tanel Topic: 5578</p>	<p>Fix excessively contrasted photos, by brightening shadows and/or darkening highlights. Found in Tanel's Plugin Pack. Type: Effect Released: 39316 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: ShadowHighlight.dll Menu: Effects > Photo</p>	
<p>Shadow effect Author: ryanr23 Topic: 1900</p>	<p>Generates shadows with angle and transparency options. Like Google Map. Recompiled by Midora to work with paint.net 4.x. Type: Effect Released: 38991 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: ShadowEffect.dll Menu: Effects ></p>	
<p>Shape(ray, arrow, circle, etc) Author: myxlpplx Topic: 3713</p>	<p>Draw rays, arrows & circles with 'tv snow' effect (similar to chalk drawing) added to the shapes. Type: Effect Released: 39193 Status: Active Compatibility: 3.5.10 DLL Name: Shape_umabob.dll Menu: Effects ></p>	
<p>Shape3D Author: MKT Topic: 18968</p>	<p>Wrap your image around a 3D shape (with appropriate lighting). Type: Effect Released: 39249 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Shape3D.dll Menu: Effects > Render</p>	
<p>Shaped Gradient v1.5 Author: n d Topic: 19669</p>	<p>Creates a gradient in a multitude of shapes. Round, square, conical, linear and also elliptic, trapezoid, hexagonal & more... Type: Effect Released: 40405 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: shapegradient.dll Menu: Effects > Selection</p>	
<p>Obsolete</p>	<p>ShapeMaker v1.2.3 Author: The Dwarf Horde Topic: 32096</p>	<p>New version has been released: see ShapeMaker 1.3+ Type: Effect Released: 42219 Status: Obsolete Compatibility: 4.0+ DLL Name: DHShapeMaker.dll Menu: Effects > Advanced</p>

ShapeMaker v1.3+ Author: The Dwarf Horde Topic: 110677	ShapeMaker is a tool which uses a WYSIWYG interface to allow the creation of SVG (Scalable Vector Graphics) Shapes, Lines and Curves. paint.net Shapes can be created and manipulated using just the mouse. Extensive documentation in two PDF files supplied in the download. The Dwarf Horde are [member=toe_head2001], [member=TechnoRobbo], [member=Red Ochre], [member=Ego Eram Reputo] and [member=BoltBait]. Type: Effect Released: 42716 Status: Active Compatibility: 4.0+ DLL Name: DHShapeMaker.dll Menu: Effects > Advanced
Shapes Author: MadJik Topic: 23498	Render a repeating shape. User selects the increase/decrease step, speed, etc, Found in Magical Plugins Megapack. Type: Effect Released: 40889 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Shapes.dll Menu: Effects > Render
Sharpen Landscape (aka Landscape) Author: BoltBait Topic: 16736	Automates a number enhancements for landscape pictures. Also known as 'Sharpen Landscape'. Found in BoltBait's Plugin Pack Type: Effect Released: 40120 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Landscape.dll Menu: Effects > Photo
Sharpen+ (Advanced Unsharp Mask) Author: Tanel Topic: 5456	Sharpen photos with an unsharp mask. Yields finer results than the built-in sharpen effect. Found in Tanel's Plugin Pack. Type: Effect Released: 39309 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Sharpen+.dll Menu: Effects > Photo
Shatters Author: black2hack Topic: 23089	Break up an image into fragments. Note Beta status. Similar to Mosaic Type: Effect Released: 40851 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Shatters_0.55beta.dll Menu: Effects > Distort
Sierpinski triangle Author: MadJik Topic: 111494	Renders the Sierpinski triangle (an infinitely repeating pattern of equilateral triangles) to a selection or layer. Many options including colorization and zoom level. Found in Magical Plugins Megapack. Type: Effect Released: 42916 Status: Active Compatibility: 4.0+ DLL Name: Sierpinski.dll Menu: Effects > Texture
Signature stamp Author: MadJik Topic: 112441	Tool kit to create a personal signature stamp which can be applied to an image as an Effect. CodeLab source file and sample images provided, along with step by step instructions. Found in Magical Plugins Megapack. Type: External Resource Released: 43140 Status: Active Compatibility: 4.0.21+ DLL Name: Signature.cs Menu: N/A
Silhouette Plugin v2.1 Author: Simon Brown Topic: 9299	Silhouettes images with partial transparency; turns the RGB to 000000 while preserving alpha. Silhouette(sp?) Type: Effect Released: 39551 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Silhouette.dll Menu: Effects > Distort
Silhouette Plus Author: Mike Ryan Topic: 11035	Converts the entire canvas into your selected color while preserving the alpha levels of each pixel. Found in Mike Ryan's Plugins Type: Effect Released: 39658 Status: Active Compatibility: 3.5.10 DLL Name: silhouetteplus.dll Menu: Effects > Color
Simon B's plugin pack for 4.0 Author: Simon Brown Topic: 28646	Plugin Pack for 4.0x. Pack includes Effects: Custom BrushesMini, DragFrom, Editable Text, ExtendBorder, FindEdges, Olden, PrinterPlus, ThatOtherApp and Filetype: AnimGif. Type: Plugin Pack Released: 41801 Status: Active Compatibility: 4.0+ DLL Name: N/A Menu: N/A

Plugin Pack	<p>Simon Brown's Legacy Pack Author: Simon Brown Topic: 15218</p>	<p>There is no forum thread for this plugin pack. Find it as a link in one of the effect threads. Effects: Alpha Mask Brush, Bullet, Channels, Conditional Pen, Create Image Map, Desktop Background Preview, FilmNoir, FindEdges, Fire, Flags, ImageShack Upload, JPEG Effect, PDN Watermark, Pixelated Frame, Stock Library, Subtle Effect, Texture, Transitional Brush. Filetypes: AviFile, AVIImport & SVGImport. Note: the file SBCommon.dll is required to be installed with these effects.</p> <p>Type: Plugin Pack Released: 39988 Status: Active Compatibility: 3.5.10 DLL Name: N/A Menu: N/A</p>
Deprecated	<p>Simon Brown's Plugin Pack Author: Simon Brown Topic: 15218</p>	<p>Effects: CustomBrushesMini, ThatOtherApp, Printer+, Find Edges, Olden, Editable Text, Extend Border, DragFrom. Filetypes: Animated Image. Note: the file SBCommon.dll is required to be installed with these effects.</p> <p>Type: Plugin Pack Released: 39988 Status: Deprecated Compatibility: 3.5.x, 4.0x DLL Name: N/A Menu: N/A</p>
	<p>Simple Lines Plugin Author: spongey437 Topic: 5972</p>	<p>Draw vertical /horizontal lines across a selection.</p> <p>Type: Effect Released: 39338 Status: Active Compatibility: 3.5.10 not 4.0 DLL Name: Lines.dll Menu: Effects > Render</p>
	<p>Simplify Author: Ed Harvey Topic: 18811</p>	<p>Blur which simplifies the image by reducing color differences (and therefore fine detail). Found in Ed Harvey Effectsv3.5. DLL contains numerous effects.</p> <p>Type: Effect Released: 40301 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: EdHarvey.Effects.dll & EdHarvey.Effects.pdb Menu: Effects > Blurs</p>
	<p>Simulate Color Depth Author: cookies Topic: 20096</p>	<p>Reduces the color depth of an image as if they had x bits of color data. Both monochrome and RGB options are included. Supporting files (dither folder) go in the /Documents/paint.net User Files/ folder.</p> <p>Type: Effect Released: 40463 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: SimulateColorDepth.dll plus xml supporting files. Menu: Effects > Photo</p>
Deprecated	<p>Sine Curves Author: MadJik Topic: 7647</p>	<p>Use Equation in Curtis' Plugin Pack.</p> <p>Type: Effect Released: 39456 Status: Deprecated Compatibility: Untested DLL Name: Sine curve.dll Menu: Effects > Render</p>
	<p>Sine Wave Distort Author: MadJik Topic: 4878</p>	<p>Uses sine function to apply a horizontal &/or vertical shift. Found in Magical Plugins Megapack.</p> <p>Type: Effect Released: 39275 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: SinWaves.dll Menu: Effects > Distort</p>
	<p>Single Hue Author: Ed Harvey Topic: 18811</p>	<p>Recolor an image to greyscale and a single color (hue). Hue and Saturation are configurable. Found in Ed Harvey Effectsv3.5. DLL contains numerous effects.</p> <p>Type: Effect Released: 40301 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: EdHarvey.Effects.dll & EdHarvey.Effects.pdb Menu: Effects > Color</p>
	<p>Slight Edge Boost Author: loupasc Topic: 116594</p>	<p>Enhances image edges using unsharp mask method. Also apply sharpen only to the image luminosity in order to avoid chromatic noise amplification.</p> <p>Type: Effect Released: 43994 Status: Active Compatibility: 4.2.12+ DLL Name: SlightEdgeBoost.dll Menu: Effects > Photo</p>
	<p>Slinky Author: Red Ochre Topic: 28267</p>	<p>Render ellipses or circles along a line or curve... or in concentric circles. Named after the helical spring toy, this effect can be made to mimic.</p> <p>Type: Effect Released: 41751 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Slinky.dll Menu: Effects > Render</p>

<p>Smart Blur Author: KrisVDM Topic: 8375</p>	<p>Similar to the built in Surface Blur. Found in Kris VDM's Plugin Pack. Type: Effect Released: 39497 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Vandermotten.PaintDotNetEffects.Blurs.dll & Vandermotten.PaintDotNetEffects.dll Menu: Effects > Blurs</p>
<p>Smart Sharpen Author: Pebal Topic: 15128</p>	<p>Dedicated to sharpening images after reduction size. Uses an adaptive algorithm, optimized for maximum reduction of halo effect. Type: Effect Released: 39979 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: SmartSharpen.dll Menu: Effects > Photo</p>
<p>Smooth Author: null54 Topic: 28801</p>	<p>v4.0x version of Smooth - originally found in Toli's Effects plugin pack. Type: Effect Released: 41795 Status: Active Compatibility: 4.0+ DLL Name: Smooth.dll, Smooth.ini & IniFile.dll (required) Menu: Effects > Blurs</p>
<p>Smooth Author: Toli Topic: 6776</p>	<p>Selected area is smoothed internally, as if there were no surroundings. Found in Toli's Effects. Type: Effect Released: 39398 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Smooth.dll, Smooth.ini & IniFile.dll (required) Menu: Effects > Blurs</p>
<p>Smooth Noise Author: MadJik Topic: 112115</p>	<p>A noise generator which uses repeatable patterns and smoothing formula. Options to specify the cell size and pattern size as well as many other options. Found in Magical Plugins Megapack. Type: Effect Released: 43083 Status: Active Compatibility: 4.0+ DLL Name: SmoothNoise.dll Menu: Effects > Noise</p>
<p>Smudge v2.2 Author: pyrochild Topic: 10634</p>	<p>Use custom brushes (*.png format) to smudge along the mouse path. Found in Pyrochild's Plugins Type: Effect Released: 39633 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Smudge.dll Menu: Effects > Tools</p>
<p>Soft Proofing Author: null54 Topic: 107017</p>	<p>Simulates how the current layer would look when printed with a specified color profile. The layer can then be exported as a JPEG or TIFF with the target color profile embedded. Type: Effect Released: 42386 Status: Active Compatibility: 4.0+ DLL Name: SoftProofing.dll + SoftProofingLCMS_x64.dll or SoftProofingLCMS_x86.dll Menu: Effects > Tools</p>
<p>Soft Saturation (aka Vibrance in 4.0x) Author: Ed Harvey Topic: 18811</p>	<p>Enhance or reduce the amount of color saturation. Found in Ed Harvey Effectsv3.5 (DLL contains numerous effects). Note: renamed Vibrance in 4.0x Type: Adjustment Released: 40301 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: EdHarvey.Effects.dll & EdHarvey.Effects.pdb Menu: Adjustments ></p>
<p>Soften Edges Author: jchunn Topic: 8586</p>	<p>Detect 'rough' edges and softens them. Found in Jesse Chunn Plugin Pack. Type: Effect Released: 39510 Status: Active Compatibility: 3.5.10 DLL Name: jchunn.dll (also contains others) Menu: Effects > Blurs</p>
<p>Soften Portrait Author: Ed Harvey Topic: 18819</p>	<p>Similar to the built in Soften Portrait effect only up to 40 times faster. Found in Ed Harvey's FastFx plugin pack. Type: Effect Released: 40302 Status: Active Compatibility: Untested DLL Name: EdHarvey.FastFx.dll, EdHarvey.FastFx.pdb and one of FastBlur_x64.dll or FastBlur_x86.dll Menu: Effects > FastFx</p>
<p>Solarize Author: Ed Harvey Topic: 18811</p>	<p>Reverses the hue of shadows and highlights. No configurable parameters. Found in Ed Harvey Effectsv3.5. DLL contains numerous effects. Type: Effect Released: 40301 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: EdHarvey.Effects.dll & EdHarvey.Effects.pdb Menu: Effects > Color</p>

	<p>Sound Wave Author: Foxxey Topic: 116382</p>	<p>Generates a random waveform not dissimilar to a visual representation of an audio file. Codelab source code available. Type: Effect Released: 43959 Status: Active Compatibility: 4.2.12+ DLL Name: SoundWave.dll Menu: Effects > Render</p>
	<p>Sound Wave Author: person_321 Topic: 16129</p>	<p>Renders a wave pattern. Found in Person_321's Texture & Color Plugins Type: Effect Released: 40066 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Sound wave.dll Menu: Effects > Render</p>
	<p>Spaced Text Author: simmetric Topic: 111094</p>	<p>Text rendering plugin which supports kerning & line spacing as well as a slew of basic word processing effects. Does not support OTF fonts. Jusitify option added 4 Aug 2017. Type: Effect Released: 42802 Status: Active Compatibility: 4.0+ DLL Name: SpacedTextPlugin.dll & SpacedTextPlugin.pdb Menu: Effects > Text Formations</p>
Deprecated	<p>Sparkle Glitter Author: kshotts Topic: 5942</p>	<p>Incompatible with 4.0x. Generate glowing spheres, diamonds, and flares, with lots of parameters. Replaced by MadJiks Sparkle Effect Type: Effect Released: 39336 Status: Deprecated Compatibility: 3.5.10 not 4.0 DLL Name: Sparkle_Glitter.dll Menu: Effects > Render</p>
Obsolete	<p>Sparkle Stars Author: kshotts Topic: 5942</p>	<p>Generate stars. Replaced by MadJiks Sparkle Effect. Appears broken in 4.0.5226. Type: Effect Released: 39336 Status: Obsolete Compatibility: 3.5.x, 4.0x DLL Name: Sparkle_Stars.dll Menu: Effects > Render</p>
	<p>Sparkles Effect Author: MadJik Topic: 9293</p>	<p>Scans the image to find the bright highlights then adds some sparkle to them. Found in Magical Plugins Megapack. Type: Effect Released: 39550 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Sparkles.dll Menu: Effects > Render</p>
	<p>Speech Bubble Author: dpy Topic: 18378</p>	<p>Write speech bubbles and text directly to the canvas. Found in dpy's Pack Type: Effect Released: 40258 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: SpeechBubble.dll Menu: Effects > Text Formations</p>
	<p>Spherical Bulge Author: Xhin Topic: 115318</p>	<p>Creates a bulge-like effect within a custom circular radius Type: Effect Released: 43750 Status: Active Compatibility: 4.2+ DLL Name: Spherical_Bulge.dll Menu: Effects > Distort</p>
	<p>Spiral Author: MadJik Topic: 7963</p>	<p>Simple spiral plugin. Use it to create/add spirals to your images. Found in Magical Plugins Megapack. Type: Effect Released: 39474 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Spiral.dll Menu: Effects > Render</p>
	<p>Spiral Text ver 1.2 Author: dpy Topic: 16496</p>	<p>Writes text on a spiral. Found in dpy's Pack Type: Effect Released: 40096 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: SpiralText.dll Menu: Effects > Text Formations</p>
	<p>Spirit Level Photo Effect Author: Martin Osieka Topic: 31808</p>	<p>Rotate a layer using a virtual spirit level. Ideal for misaligned horizons in photos. Note: the rotation is limited to the range +/- 45°. Many options to rescale or refit the image to the canvas. Type: Effect Released: 42140 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: SpiritLevel.Effect.dll & SpiritLevel.Effect.dlc Menu: Effects > Photo</p>

	<p>SpiroGraph Author: MadJik Topic: 5121</p>	<p>Draws alternated centred polygons and rotates/reduces each of them. Uses Primary & Secondary colors. Found in Magical Plugins Megapack. Type: Effect Released: 39290 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: SpiroGraph.dll Menu: Effects > Render</p>
	<p>SpiroShapes Author: MadJik Topic: 2949</p>	<p>Draws repeating polygon shapes to create a more complex shape. Similar to spirograph. Found in Magical Plugins Megapack. Type: Effect Released: 39035 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: SpiroShapes.dll Menu: Effects > Render</p>
	<p>Splashes Author: MadJik Topic: 9300</p>	<p>Create filled or unfilled splashes (think unusual closed polygon shapes). Found in Magical Plugins Megapack. Type: Effect Released: 39551 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Splashes.dll Menu: Effects > Render</p>
	<p>Splatter v1.5 Author: pyrochild Topic: 8502</p>	<p>Create paths similar to dripping paint. Found in Pyrochild's Plugins Type: Effect Released: 39505 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Splatter.dll Menu: Effects > Artistic</p>
	<p>Splinter Author: Ed Harvey Topic: 18811</p>	<p>Generates a number of rays (splinters) radiating outwards from the pixel. Number of splinters, length and rotation are configurable. Found in Ed Harvey Effectsv3.5. DLL contains numerous effects. Type: Effect Released: 40301 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: EdHarvey.Effects.dll & EdHarvey.Effects.pdb Menu: Effects > Blurs</p>
	<p>Spoked Wheel Author: toe_head2001 Topic: 107490</p>	<p>Creates a circular wheels with options to specify size, spoke number, axle size, rim thickness, color and more. CodeLab source provided. See post #12 of the thread for a paint.net 3.5.11 compatible version. Type: Effect Released: 42421 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: SpokedWheel.dll Menu: Effects > Render</p>
	<p>Sponge Effect Author: ReMake Topic: 31821</p>	<p>Simulates painting with a sponge. Options include Brush Size, Roughness and Intensity. Also available in Russian. Source available. Type: Effect Released: 42145 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Sponge_en.dll or Sponge_ru.dll Menu: Effects > Artistic</p>
	<p>Spot the center Author: MadJik Topic: 112558</p>	<p>Places a configurable marker at the center of the canvas, selection or weighted selection. Found in Magical Plugins Megapack. Type: Effect Released: 43169 Status: Active Compatibility: 4.0.21+ DLL Name: SpotCenter.dll Menu: Effects > Selection</p>
	<p>SpriteSheet Animation v1.3 Author: SeriousSam Topic: 14848</p>	<p>Test and design Sprite Sheets. Type: Effect Released: 39953 Status: Active Compatibility: Untested DLL Name: PDNSpriteSheetAnim.dll Menu: Effects > Animation</p>
Filetype	<p>Spritesheet Export Plugin Author: MadDugan Topic: 26202</p>	<p>Saves a multilayered sprite sheet to a single layered file with the layers positioned side-by-side. Type: Filetype Released: 41357 Status: Active Compatibility: Untested DLL Name: SpriteSheet.dll Menu: N/A</p>
	<p>Squirkle Author: Red Ochre Topic: 23194</p>	<p>Render 'squirkle' shapes from rounded lozenge through circle to square. Found in Red Ochre's Plugin Pack Type: Effect Released: 40859 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: squirkle.dll Menu: Effects > Render</p>

Squirkle Warp Author: Red Ochre Topic: 22500	Magnifies and distorts 'squirkular' (square/circle) shapes. Found in Red Ochre's Plugin Pack Type: Effect Released: 40884 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: squirklewarp.dll Menu: Effects > Distort
Star Glow Author: MadJik Topic: 19363	Use it to add some high lustre sparkle to your image. Found in Magical Plugins Megapack. Type: Effect Released: 40370 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: StarGlow.dll Menu: Effects > Stylize
Starry Sky Author: mcamp14 Topic: 17641	Creates a starry sky (utilizes PixelLab). Renders a handful of stars on a black background. No configurable parameters. Type: Effect Released: 40182 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Starry.dll Menu: Effects > Render
Stars Effect Author: MadJik Topic: 9295	Create polygon based multipoint stars. Found in Magical Plugins Megapack. Type: Effect Released: 39550 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Stars.dll Menu: Effects > Render
Steganography Author: BoltBait Topic: 4786	Hide / show a second image in your original image. Found in BoltBait's Plugin Pack Type: Effect Released: 39269 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Steganography.dll Menu: Effects > Steganography
Stencil Author: jchunn Topic: 8410	Convert an image (or selection) into a two color image similar to a stencil. Found in Jesse Chunn Plugin Pack. Type: Effect Released: 39499 Status: Active Compatibility: 3.5.10 DLL Name: jchunn.dll (also contains others) Menu: Effects > Artistic
Stencil2Eye Author: doverdemon77 Topic: 27105	Create a stencil (monotone) image based on the primary color. Type: Effect Released: 41170 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Stencil2Eye.dll Menu: Effects > Color
Stewien Filters Author: John Stewien Topic: 14283	Apply one of five filters to your image. Filters are Dilate, Kuwahara Filter, Kuwahara Filter Modified, To Angle and Transparency By Color Subtraction. Type: Effect Released: 39895 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: StewienFilters.dll Menu: Effects > Stewien Filters
StickMan Author: Ego Eram Reputo Topic: 108546	A plugin which helps position & pose predefined stick figures using a simple click-n-drag interface. Found in EER's Plugin Pack. Type: Effect Released: 42497 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Stickman.dll Menu: Effects > Render
Stipple Author: davidf Topic: 25637	Replaces an image with a 'dotted' version (circles with density depending on the image brightness). Type: Effect Released: 41234 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Stipple.dll Menu: Effects > Artistic
Stitch Author: pyrochild Topic: 5936	Distorts base image with a 'splintered' appearance. Found in Pyrochild's Plugins Type: Effect Released: 39335 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Stitch.dll Menu: Effects > Distort
Unsupported StockLibrary1.5 Author: Simon Brown Topic: 10521	Manage your stock images from within paint.net. Found in Simon Brown's Legacy Plugin Pack. Type: Effect Released: 39628 Status: Unsupported Compatibility: Untested DLL Name: StockLibrary.dll Menu: Unknown

	<p>Stray Pixel Remover Author: archip Topic: 26533</p>	<p>Removes pixels which are surrounded by transparent pixels. More poetically, it removes opaque islands in a sea of transparency. 4.0 version recompiled by toe_head2001. Type: Effect Released: 41430 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: StrayPixelRemover.dll Menu: Effects > Misc</p>
	<p>StringAndPin Author: Red Ochre Topic: 29451</p>	<p>Mimics String Art (aka Nail and Yarn) by stringing colored lines evenly between three fixed points to form abstract geometric patterns. Relocatable 'pin' points & many coloring options. Type: Effect Released: 41850 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: StringAndPin.dll Menu: Effects > Iterative Lines</p>
Plugin Pack	<p>Stus Effects Author: sradforth Topic: 17732</p>	<p>Selection Obscurer, Advanced Rotate, Alpha Contrast, Vignette, iPhone TabBar Icon Maker & RGB remapper. Type: Plugin Pack Released: 40190 Status: Active Compatibility: 3.5.10 DLL Name: N/A Menu: N/A</p>
	<p>Style Transfer Author: Pat L Topic: 115802</p>	<p>Transfer the style of one image to another. Select a style from list of presets or apply a style extracted from another image. Comes with it's own installer. Type: Effect Released: 43835 Status: Active Compatibility: 4.2+ DLL Name: StyleTransferEffect.dll Menu: Effects > Artistic</p>
	<p>SubLCD Author: toe_head2001 Topic: 32402</p>	<p>This is a usability update of xrl's original SubLCD resize plugin (LCD Subsampling resize), which is 'useful if you want to display your images in a LCD/Plasma screen as it gives the appearance of a little more resolution.' Type: Adjustment Released: 42287 Status: Active Compatibility: 4.0+ DLL Name: SubLCD.dll Menu: Adjustments ></p>
Unsupported	<p>SubtleEffect Author: Simon Brown Topic: 10784</p>	<p>Incompatible with 4.0x. Allows you to select a plugin and independently adjust the opacity that the effect will hold over the original image. Found in Simon Brown's Legacy Plugin Pack. Type: Effect Released: 39641 Status: Unsupported Compatibility: 3.5.10 not 4.0 DLL Name: SubtleEffect.dll Menu: Unknown</p>
	<p>Subtract Color Author: davidf Topic: 25498</p>	<p>An easy to use color remover (i.e. color-to-alpha). Type: Effect Released: 41205 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: SubtractColor.dll Menu: Effects > Color</p>
Filetype	<p>SVG Filetype Author: Martin Osieka Topic: 27228</p>	<p>Imports SVG and SVGZ files (Scalable Vector Graphics) and renders them as paint.net layers. Updated by levgen Naida to support LAYERS. Type: Filetype Released: 41561 Status: Active Compatibility: Untested DLL Name: ImSVG.Open.FileType.dll & ImSVG.Open.FileType.dlc. OptionBasedLibrary vX.X.dll & OptionBasedLibrary vX.X.dlc. Menu: N/A</p>
Unsupported	<p>SVGImport Author: Simon Brown Topic: 11537</p>	<p>Adds support for SVG files. Files will be rasterized by the conversion process. Note: requires InkScape be installed. Type: Filetype Released: 39688 Status: Unsupported Compatibility: Untested DLL Name: SVGImport.dll Menu: N/A</p>
	<p>Switch Alpha to Gray Author: BoltBait Topic: 8318</p>	<p>Converts the image to shades of gray based on the alpha value of each pixel. Useful for making masks. Found in BoltBait's Plugin Pack Type: Effect Released: 39493 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Alpha2Gray.dll Menu: Effects > Object</p>

	<p>Switch Gray to Alpha Author: BoltBait Topic: 8318</p>	<p>Deletes white/black from and image (leaving transparent pixels). Converts all other pixels to black. Useful for isolating line art. Found in BoltBait's Plugin Pack Type: Effect Released: 39493 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Gray2Alpha.dll Menu: Effects > Object</p>
	<p>Symmetric Mandala Creator Author: High Resolution Topic: 113631</p>	<p>Eight way mirroring plugin which replicates the NW to N octet. NB: Only works on square canvasses. Type: Effect Released: 43469 Status: Active Compatibility: 4.1+ DLL Name: ForCrossMirror.dll Menu: Effects > Artistic</p>
	<p>Table Author: Red Ochre Topic: 110234</p>	<p>Renders tables and grids. Only found in Red Ochre's plugin pack. Type: Effect Released: 42800 Status: Active Compatibility: 4.0+ DLL Name: Table.dll Menu: Effects > Render</p>
	<p>Take screen shots and paint it in paint.net Author: pamkkkkk Topic: 11196</p>	<p>Screen shot utility to take screen images and send them to paint.net. Type: External Resource Released: 39669 Status: Active Compatibility: Untested DLL Name: ClippingsDotNET_Setup.exe Menu: N/A</p>
Plugin Pack	<p>Tanel's Photo and Color Plugins Author: Tanel Topic: 11619</p>	<p>Effects: Sharpen+, Shadow/highlight recovery, Local contrast enhancement, Color to alpha, Color mixer, Red eye quick fix, Basic photo adjustments, Black & White Converter, Eyeshine (animal red-eye) removal, Grain noise, Alpha blur v2, Bidirectional Blur. Type: Plugin Pack Released: 39692 Status: Active Compatibility: Untested DLL Name: N/A Menu: N/A</p>
	<p>Target Panel Author: rwp80 Topic: 10729</p>	<p>Target Panel v1.0 advanced color manipulator. Found in Color Target Plugin Pack Type: Effect Released: 39639 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: TargetPanelV10.dll Menu: Effects > Color</p>
	<p>Tartan Author: toe_head2001 Topic: 32450</p>	<p>Build and render custom tartan/plaid patterns. Type: Effect Released: 42300 Status: Active Compatibility: 4.0+ DLL Name: Tartan.dll Menu: Effects > Texture</p>
	<p>Tattersall Author: toe_head2001 Topic: 32376</p>	<p>Generates a Tattersall pattern with custom colors, line width, spacing, and line style. Type: Effect Released: 42282 Status: Active Compatibility: 4.0+ DLL Name: Tattersall.dll Menu: Effects > Render</p>
Plugin Pack	<p>TechnoRobbo's Plugin Pak Author: TechnoRobbo Topic: 26725</p>	<p>TechnoRobbo's Plugin Pak. Contains: TR's Displacement Map, TR's ZigZag, TR's Tesla Coil, TR's Star Filter, TR's Scatter, TR's Cloud Control, Tessellation Combo, Noise Bleacher, Line Tracer, Layer Cake, Full Spectrum Posterizer, Fish Eye, Distort This!, CMY Ghost, Cycle HSV, TR's Halftone, TR's Colorizer HMS, TR's Tiled Pixels, TR's Edge Fader Extreme (EFX), TR's Pixel Sharpener, TR's B&W Photo, TR's Bokeh, TR's Pixel Pusher, TR's Tilt Shift, TR's Contour Filler, TR's Coquin Graduated Filter, TR's Strobe Motion, TR's Str8Edge Tool, TR's Film Stock, TR's Alpha Cutter, TR's Smudger, TR's Pixel Puller, TR's DoodleMatic, TR's FreeWarp, TR's SplineMaster, TR's PseudoSnap. Type: Plugin Pack Released: 41463 Status: Active Compatibility: Untested DLL Name: N/A Menu: N/A</p>
	<p>Temperature / Tint Adjustment Author: BoltBait Topic: 111031</p>	<p>Adjusts photos to tune the image temperature (blue through orange) and tinting (green through magenta). Type: Adjustment Released: 42782 Status: Active Compatibility: 4.0+ DLL Name: Temperature.dll Menu: Adjustments ></p>

Plugin Pack	<p>Tessellation Combo Author: TechnoRobbo Topic: 26605</p>	<p>A pair of plugins to offset an object then tile it from the clipboard. Type: Plugin Pack Released: 41441 Status: Active Compatibility: 3.5.10 DLL Name: Offset.dll & PasteFill.dll Menu: N/A</p>
	<p>Tesserae v1.0 Author: NomBot Topic: 110802</p>	<p>A mosaic effect which uses path brushes to apply a tiled texture to an existing image. Type: Effect Released: 42727 Status: Active Compatibility: 4.0+ DLL Name: Tesserae.dll Menu: Effects > Artistic</p>
	<p>Text Distortion Author: xod Topic: 113886</p>	<p>Create text and simultaneously apply a preset distortion to warp the result. Type: Effect Released: 43531 Status: Active Compatibility: 4.1+ DLL Name: TextDistorsion.dll Menu: Effects > Text Formations</p>
	<p>Text Pro (free trial) Author: romein Topic: 17056</p>	<p>Impressive Word Art package for paint.net. Registration is required to remove watermark protection. Type: Effect Released: 40136 Status: Active Compatibility: 3.5.10 DLL Name: TextPro.dll Menu: Effects ></p>
	<p>Text Steganography BETA Author: I Like Pi Topic: 7792</p>	<p>Encodes hidden text within an image. The plugin is also needed to view the text. Note: Beta status. Type: Effect Released: 39465 Status: Active Compatibility: Untested DLL Name: TextSteganography.dll Menu: Effects > Steganography</p>
<p>Text Window Author: toe_head2001 Topic: 32208</p>	<p>Renders a string of text to the layer or selection. String can be repeated, offset & a specific font specified. For PDN 3.5 version see post #21 in the thread. Type: Effect Released: 42242 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: TextWindow.dll Menu: Effects > Text Formations</p>	
<p>Text+ Author: dpy Topic: 25214</p>	<p>Render text specifying line spacing, location, direction, color and font pitch. Useful for when you need precise placement of text. Type: Effect Released: 41142 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Textplus.dll Menu: Effects > Text Formations</p>	
Deprecated	<p>Texture Author: Simon Brown Topic: 15218</p>	<p>Add a custom texture to the image on the canvas. Found in Simon Brown's Legacy Plugin Pack. Type: Effect Released: 39988 Status: Deprecated Compatibility: 3.5.10 DLL Name: Texture.dll Menu: Effects > Stylize</p>
	<p>Texture Merger Author: MJW Topic: 110518</p>	<p>Combines two height maps, one on the canvas and the other in the clipboard. Each height map consists of an 8-bit alpha channel and a 24-bit depth, formed by combining the RGB channels into a single 24-bit unsigned integer. Type: Effect Released: 42670 Status: Active Compatibility: 4.0+ DLL Name: TextureMerger.dll Menu: Effects > Height Map</p>
	<p>Texture Object Rounder Author: MJW Topic: 111754</p>	<p>Converts objects to rounded height maps. For the most common case of an object that's symmetric about the vertical axis, it produces a height map for the object of rotation. For example, it will convert a filled circle to a spherical height map, a filled isosceles triangle to a conical height map, and a filled rectangle to a cylindrical height map. Type: Effect Released: 42991 Status: Active Compatibility: 4.0+ DLL Name: Texture Object Rounder.dll Menu: Effects > Height Map</p>
	<p>Texture Scaler Author: MJW Topic: 110853</p>	<p>Utility to rescale height maps. Type: Effect Released: 42743 Status: Active Compatibility: 4.0+ DLL Name: Texture Scaler.dll Menu: Effects > Height Map</p>

	<p>Texture Shader Author: MJW Topic: 116947</p>	<p>Uses the current layer as a height map to texture an image held in the clipboard. The clipboard image will appear to have shading and displacement applied as defined by the black and white height map. For 3.5.11 compatible version see post #20. Type: Effect Released: 42182 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: TextureShader.dll Menu: Effects > Distort</p>
	<p>Texture Smoother Author: MJW Topic: 110314</p>	<p>Attempts to smooth black-and-white height maps into 24-bit height maps using 'Laplacian smoothing', which amounts to repeatedly replacing each depth with a weighted average of the depths in the immediate neighborhood. Type: Effect Released: 42623 Status: Active Compatibility: 4.0+ DLL Name: TextureSmoother.dll Menu: Effects > Height Map</p>
	<p>Texturize effect Author: MichaelVinther Topic: 14278</p>	<p>Add a texture to a photo or image by changing the pixels brightness (based on the gradient of the texture). Type: Effect Released: 39895 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Texturize.dll Menu: Effects > Artistic</p>
Deprecated	<p>That other app v2.2 Author: Simon Brown Topic: 13005</p>	<p>Adds an item to the tools menu which allows you to shell out to another application (GIMP, Photoshop, etc..) to edit the current layer. On Save & Close the changes will appear in paint.net. A newer version has been released by Null54 Type: Effect Released: 39790 Status: Deprecated Compatibility: 3.5.x, 4.0x DLL Name: ThatOtherApp.dll Menu: Effects > Tools</p>
	<p>ThatOtherApp Plus Author: null54 Topic: 116253</p>	<p>Exports the active layer to other image editors. This is the revised and re-released version of Simon Brown's That Other App v2.2. Type: Effect Released: 43935 Status: Active Compatibility: 4.2.10+ DLL Name: ThatOtherAppPlus.dll Menu: Effects > Tools</p>
	<p>Thermal Heat Map Author: Ego Eram Reputo Topic: 20672</p>	<p>Create a thermal representation of an image where brightness becomes 'heat' and dimness becomes 'cool'. Type: Effect Released: 40535 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: ThermalHeatMapEffect.dll Menu: Effects > Distort</p>
	<p>Threshold Author: Ed Harvey Topic: 1768</p>	<p>Converts a range of colors to black and white based on the user set threshold. Color channel is selectable as are the minima and maxima. Found in Ed Harvey Effects v3.5 Type: Effect Released: 38970 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: EdHarvey.Effects.dll Menu: Effects > Color</p>
Obsolete	<p>Threshold Author: Simon Brown Topic: 9324</p>	<p>The threshold effect will change all pixels over the specified number to white, and the rest black. This version is obsolete, use Ed Harvey's version in Ed Harvey Effects Type: Effect Released: 39552 Status: Obsolete Compatibility: Untested DLL Name: Unknown Menu: Unknown</p>
	<p>Tile Fill From Clipboard Author: dan9298 Topic: 12831</p>	<p>Incompatible with 4.0x. Fills the current image with a tiled version of another image (held in the clipboard). Type: Effect Released: 39774 Status: Active Compatibility: 3.5.10 not 4.0 DLL Name: TileFillFromClipboard.dll Menu: Effects > Fill</p>
	<p>Tile Image Author: Curtis Topic: 8043</p>	<p>Tiles the image a number of times in each direction. Has the ability to flip every 2nd image to make the edges line up. Found in Curtis' Plugin Pack. Three DLL's contain a number of effects. Type: Effect Released: 39478 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: CurtisBlack.Effects.dll, CurtisBlack.Resources.dll & CurtisBlack.Common.dll Menu: Effects > Distort</p>

	<p>Tiles Reflection XY Author: MadJik Topic: 6322</p>	<p>Enhanced version of 'Tiles Reflection' from paint.net v3.1. Found in Magical Plugins Megapack. Type: Effect Released: 39363 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Tiles.dll Menu: Effects > Distort</p>
	<p>TileWorld Author: Ego Eram Reputo Topic: 110911</p>	<p>Uses a point & click interface to tiles square regions of a loaded image onto the active layer. Found in EER's Plugin Pack. Type: Effect Released: 42757 Status: Active Compatibility: 4.0+ DLL Name: TileWorld.dll Menu: Effects > Render</p>
Plugin Pack	<p>Tim's Effects Author: Tim! Topic: 14145</p>	<p>Contains: Rounded Rectangle v1.2 & Mosaic Effect v1.0. Type: Plugin Pack Released: 39883 Status: Active Compatibility: 3.5.10 DLL Name: N/A Menu: N/A</p>
	<p>Tint Splinter Author: Xhin Topic: 25298</p>	<p>Recolor an image by simultaneously tinting it with two different colors. Can take an RGB channel and shift it to another, for example shift green to red. Type: Effect Released: 41162 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Tint-Splitter.dll Menu: Effects > Color</p>
Filetype	<p>TinyPNG Author: toe_head2001 Topic: 31604</p>	<p>Save filetype plugin that uses the TinyPNG service to compress images. TinyPNG is a lossy compression system which maintains transparency and most visual quality. Note: An active internet connect is required. The plugin will send your image to a third party service (TinyPNG), and download the compressed version. You should read TinyPNG's Terms of Service, and you need to sign up for your own API key. Type: Filetype Released: 42068 Status: Active Compatibility: 4.0+ DLL Name: TinyPNGFileType.dll and TinyPNG.txt Menu: N/A</p>
Plugin Pack	<p>toe_head2001's Plugin Pack Author: toe_head2001 Topic: 109944</p>	<p>Adjustments: SubLCD. Effects: Gaussian Blur (Clamped), Screen Pixel, Blur Fill, Inset Box Shadow, Barcode, Bulletin Board Trim, Coordinate Plane Points, Gingham, Isometric Cuboid, Jigsaw Puzzle, Pie Chart, Postage Stamp, Ruler, Spoked Wheel, Tartan, Tattersall, Two-point Perspective, Radius Corners & Text Window. Available as stand-alone dll's or can be installed with custom exe installer. Type: Plugin Pack Released: 42561 Status: Active Compatibility: 4.0+ DLL Name: N/A Menu: N/A</p>
	<p>Toggle Alpha Channel Author: wbeard52 Topic: 30207</p>	<p>Modify the alpha channel by resetting the Alpha value (subtracting the alpha channel value from 255). CodeLab source code included. Type: Effect Released: 41935 Status: Active Compatibility: 4.0+ DLL Name: Toggle Alpha Channel.dll Menu: Effects > Artistic</p>
Plugin Pack	<p>Toli's Effects Author: Toli Topic: 6828</p>	<p>Effects: Mirror/Rotate, Mirror / Rotate Menu, Engrave/Emboss, Smooth. All effects require IniFile.dll be present in /Effects/ folder. Language files are also available as part of the package. Type: Plugin Pack Released: 39400 Status: Active Compatibility: 3.5.10 DLL Name: N/A Menu: N/A</p>
Plugin Pack	<p>Toli's Effects for v4.0 Author: null54 Topic: 28801</p>	<p>Null54 has recompiled 'Toli's Effects v2.0.2' pack in to be compatible with paint.net 4.0. Effects: Mirror/Rotate, Mirror / Rotate Menu, Engrave/Emboss, Smooth. All effects require IniFile.dll be present in /Effects/ folder. Type: Plugin Pack Released: 41795 Status: Active Compatibility: 4.0+ DLL Name: N/A Menu: N/A</p>
Filetype	<p>Tom's Palette Format Author: EzArik Topic: 112698</p>	<p>Load and save Tom's palette format (Palettes data is displayed on odd lines in rows of 32, the next line contains the previous lines Quantise information) Type: Filetype Released: 43205 Status: Active Compatibility: Untested DLL Name: TomsPaletteFormatFileType.dll Menu: N/A</p>

Tone Gradient Angle Author: Red Ochre Topic: 111532	Reinterprets the tone gradient as a height map with directional lighting. Various emboss type effects and coloring options. Type: Effect Released: 42926 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: TGAngle.dll Menu: Effects > Stylize
Tone Gradient Magnitude Author: Red Ochre Topic: 111577	Reinterprets the magnitude of the tone gradient to create various outline effects. In other words it creates an outline in proportion to the change in tone. Type: Effect Released: 42939 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: TGMagnitude.dll Menu: Effects > Stylize
Toon Filter Author: ownage Topic: 1671	Extracts pencil / line type drawing from an image (based on edge detection). Type: Effect Released: 38957 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: TOON.dll Menu: Effects >
Toon Shader Author: Smoke_Dev420 Topic: 15306	Simplifies image colors using code based on DirectX toon shaders. Type: Effect Released: 39997 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Toon Shader.dll Menu: Effects > Artistic
Tournesol (Sun flower seeds) Author: MadJik Topic: 111832	Creates spiraling strings of seeds or beads in vivid color. Found in Magical Plugins Megapack. Type: Effect Released: 43011 Status: Active Compatibility: 4.0+ DLL Name: Tournesol.dll Menu: Effects > Texture
TR's Alpha Cutter Author: TechnoRobbo Topic: 26966	Set up to 512 points around an object to define a mask. Type: Effect Released: 41504 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: TRsAlphaCutter.dll Menu: Effects > Object
TR's Alpha Mapper Author: TechnoRobbo Topic: 29957	Graphically adjust how brightness translates to transparency. Useful for blending images. Type: Adjustment Released: 41885 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: TRsAlphaMapper.dll Menu: Adjustments >
TR's B&W Photo Author: TechnoRobbo Topic: 26811	Simulates the use of color filters and hot spots in B&W photography. Type: Effect Released: 41476 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: TRsBWPhoto.dll Menu: Effects > Color
TR's Bokeh Author: TechnoRobbo Topic: 26826	A classic photographic effect of multicolored diffuse circles overlaid over the image. Almost like blurred Christmas lights. Type: Effect Released: 41479 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: TRsBokeh.dll Menu: Effects > Photo
TR's Brush Strokes Author: TechnoRobbo Topic: 31402	Redraws the contents of the layer/selection with simulated brush strokes. Options: Texture, Stroke Width, Stoke Direction, Bristles. Type: Effect Released: 42009 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: TRsBrushStrokes.dll Menu: Effects > Artistic
TR's Cloud Control Author: TechnoRobbo Topic: 26713	Renders configurable clouds to the layer or selection. Type: Effect Released: 41460 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: TRsCloudControl.dll Menu: Effects > Render

TR's Color Reducer and palette maker Author: TechnoRobbo Topic: 29424	Reduce the number of colors (n) in an image. Useful to reduce file sizes. Editable color table if n<1000 and ability to save as a palette if n<97. Type: Effect Released: 41848 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: TRsColorReducer.dll Menu: Effects > Color
TR's Color Wave Author: TechnoRobbo Topic: 31420	Finds the borders between colors (not shades) and allows the user to interpret 'ripples' as they fan out in waves from the epicenter. Type: Effect Released: 42020 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: TRsIsopleth.dll Menu: Effects > Artistic
TR's Colorizer HMS Author: TechnoRobbo Topic: 26739	Smoothly adjust the image colorization between three color ranges (highlights, midtones & shadow). Type: Effect Released: 41464 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: TR'sColorizerHMS.dll Menu: Effects > Color
TR's Contour Filler Author: TechnoRobbo Topic: 26854	Gradient fill effect which conforms to the contour of the Alpha Channel. Type: Effect Released: 41485 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: TRsColorFiller.dll Menu: Effects > Color
TR's Coquin Graduated Filter Author: TechnoRobbo Topic: 26875	Apply Jean Coquin's graduated filter. A simulation of the 1970's photographic effect. Type: Effect Released: 41487 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: TRsCoquin.dll Menu: Effects > Color
TR's Croquis Author: TechnoRobbo Topic: 31872	A French word, croquis means 'sketch'. The plugin mimics a quick pencil sketch of the contents of the selection or layer. Type: Effect Released: 42158 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: TRsCroquis.dll Menu: Effects > Artistic
TR's Custom Palette Matcher Author: TechnoRobbo Topic: 27677	Remaps the image colors to conform to a custom (paint.net) palette by finding the nearest color match. Type: Effect Released: 41641 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: TRsCustomPaletteMatch.dll Menu: Effects > Color
TR's Custom Shape Filler Author: TechnoRobbo Topic: 30002	Fills the layer or selection with multiple copies of a specified png in varying sizes and rotation. Type: Effect Released: 41900 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: TRsCustomRandomFill.dll Menu: Effects > Render
TR's Displacement Map Author: TechnoRobbo Topic: 26553	Enlargement/distortion effect. v2.1+ released by Toe_Head 20 Sep 2019 (bug fixes & performance). Type: Effect Released: 41433 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: DispMap.dll Menu: Effects > Distort
Deprecated TR's Distort This! Author: TechnoRobbo Topic: 26672	Replaced by Distort This! v2.8 by toe_head2001. Type: Effect Released: 41452 Status: Deprecated Compatibility: 3.5.x, 4.0x DLL Name: DistortThis.dll Menu: Effects > Distort
TR's Dodge and Burn Author: TechnoRobbo Topic: 32126	A photo retouching tool which allows the application of effects via custom brushes. Effects included: Dodge, Burn, blur, sharpen, saturate, desaturate, contrast, rotate hue, color blend & luminosity. Many other photography type options. Type: Effect Released: 42226 Status: Active Compatibility: 4.0+ DLL Name: TRsDodgeBurn.dll Menu: Effects > Photo

<p>TR's DoodleMatic Author: TechnoRobbo Topic: 27154</p>	<p>Edge detection effect which turns artwork into a pencil type sketch. Type: Effect Released: 41544 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: TRsDoodleMatic.dll Menu: Effects > Artistic</p>
<p>TR's DrumSkin Author: TechnoRobbo Topic: 28103</p>	<p>Re-maps rectangular images to circular. Type: Effect Released: 41723 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: TRsDrumSkin.dll Menu: Effects > Distort</p>
<p>TR's Edge Fader Extreme Author: TechnoRobbo Topic: 26479</p>	<p>Fade the hard edge of an object. Like feathering, only stronger. Now called TR's EFX and located in the Object menu. Type: Effect Released: 41421 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: EdgeFader.dll Menu: Effects > Object</p>
<p>TR's Export Selection Author: TechnoRobbo Topic: 29969</p>	<p>Exports any selection from the active layer (including irregular shaped selections). Exports to the PNG format. Type: Effect Released: 41888 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: TRsExportSelection.dll Menu: Effects > Selection</p>
<p>TR's Filaments Author: TechnoRobbo Topic: 31501</p>	<p>A simulation of time lapse of writing with light. You place the nodes and the plugin draws fine filaments in a continuous curve through all the nodes. Many options to control filaments and colors. Type: Effect Released: 42043 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: TRsFilaments.dll Menu: Effects > Iterative Lines</p>
<p>TR's Film Stock Author: TechnoRobbo Topic: 26933</p>	<p>Mimics photographic film speed (ISO) by reinterpreting the contrast in an image without losing the dynamic range. Type: Effect Released: 41500 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: TRsFilmStock.dll Menu: Effects > Photo</p>
<p>TR's FilmStrip Author: TechnoRobbo Topic: 29718</p>	<p>Creates a proof sheet style image from a series of video grabs. Number of columns in the finished compilation is configurable. Note that the two support files are essential. Type: Effect Released: 41868 Status: Active Compatibility: 4.0+ DLL Name: TRsFilmStripPglIn.dll, AxInterop.WMPLib.dll and Interop.WMPLib.dll Menu: Effects > Photo</p>
<p>TR's FireWorks Author: TechnoRobbo Topic: 27671</p>	<p>Create star bursts and skyrocket type explosions. Type: Effect Released: 41639 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: TRsFireWorks.dll Menu: Effects > Render</p>
<p>TR's FreeWarp Author: TechnoRobbo Topic: 27316</p>	<p>Distortion tool which reshapes an image by stretching it's detail. Type: Effect Released: 41583 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: TRsFreeWarp.dll Menu: Effects > Distort</p>
<p>TR's Fuego Author: TechnoRobbo Topic: 27716</p>	<p>A parametric fire simulator (creates realistic flames for the Pyrochild in all of us). Type: Effect Released: 41651 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: TRsFuego.dll Menu: Effects > Render</p>
<p>TR's Glass Vignette Author: TechnoRobbo Topic: 28355</p>	<p>A Refraction-like distortion with an un-distorted center. In other words - it distorts the image as if it were viewed through curved glass. Shiny! Type: Effect Released: 41765 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: TRsGlassVignette.dll Menu: Effects > Distort</p>

TR's Halftone Author: TechnoRobbo Topic: 26731	Simulate Halftone printing (technique used in newspapers and magazines) by interpreting color depth as a Dot or Square. Type: Effect Released: 41463 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: TRsHalfTone.dll Menu: Effects > Stylize
TR's HDR-ish Author: TechnoRobbo Topic: 28106	Mimics HDR style images by smoothing out the transitions between light and dark, making a dull picture less dull Type: Effect Released: 41725 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: TRsHDRish.dll Menu: Effects > Color
TR's Intense Filtration Author: TechnoRobbo Topic: 30148	Color filter and color augments, with options to set the hue, gain, intensity and also to fade in the changes. Type: Effect Released: 41916 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: TRsIntenseFilteration.dll Menu: Effects > Color
TR's Intensity Warp Author: TechnoRobbo Topic: 29804	Re-map pixels within an image by the intensity. Supports textures, gradients and custom textures. Some very nice metallic sheens are possible. Type: Effect Released: 41876 Status: Active Compatibility: 4.0+ DLL Name: TRsIntensityWarp.dll Menu: Effects > Distort
TR's iPollock Author: TechnoRobbo Topic: 31585	Abstract art generator inspired by the works of Jackson Pollock (think: paint drips, dribbles and splashes). Type: Effect Released: 42064 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: TRsIPollock.dll Menu: Effects > Iterative Lines
TR's Kaboom Author: TechnoRobbo Topic: 27691	Scatter or disperse an image outward from a central point using alpha transparency. Similar to a 360 degree version of Scatter. Type: Effect Released: 41645 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: TRsKaboom.dll Menu: Effects > Noise
TR's KeyFrame Author: TechnoRobbo Topic: 32090	An animation tool. Create a path for an object then generate frames to animate the image as if it were moving along the path. Type: Effect Released: 42219 Status: Active Compatibility: 4.0+ DLL Name: TRsKeyFrame.dll Menu: Effects > Object
TR's KlumpNoiz Author: TechnoRobbo Topic: 28165	Groups generated 'noise' together in clumps to create colorful, vaguely fractal patterns. Type: Effect Released: 41735 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: KlumpNoiz.dll Menu: Effects > Noise
TR's Monolithic (3D Text Generator) Author: TechnoRobbo Topic: 108312	Creates monolithic (slab-like) text using an installed font as a base. Think word-art for paint.net. Many options include a range of color options, lighting, pitch, yaw and roll, size, zoom, etc... Bug fix release for PDN 4.1.x by toe_head2001 Type: Effect Released: 42487 Status: Active Compatibility: 4.0+ DLL Name: TRsMonolithic.dll Menu: Effects > Text Formations
TR's Morpher Author: TechnoRobbo Topic: 107499	Morph one image into another using a control grid to define 'like' areas. Once defined, generates the between images. Also creates warps (self morphs). Outputs a number of successively numbered images for animating. Type: Effect Released: 42423 Status: Active Compatibility: 4.0+ DLL Name: TRsMorpher.dll Menu: Effects > Render

TR's PanoPDN Panoramic Viewer Author: TechnoRobbo Topic: 28097	Converts equirectangular images (think: spherical images or spherical projections) into a texture map and renders them in direct3d. Type: Effect Released: 41721 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: TRsPanoPDN.dll & TRPANOVIEW.exe Menu: Effects > Photo
TR's Paste Frame Author: TechnoRobbo Topic: 30192	Custom frame maker which uses a clipboard image to create a frame. Type: Effect Released: 41932 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: TRsPasteFrame.dll Menu: Effects > Selection
TR's Paste Warp Author: TechnoRobbo Topic: 28298	Warps an image contained in the clipboard to fill any active selection. Type: Effect Released: 41756 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: TRsPasteWarp.dll Menu: Effects > Selection
TR's Pixel Puller Author: TechnoRobbo Topic: 27046	Pull the image around to emphasize or de-emphasize perspective. Companion plugin to TR's Pixel Pusher. Type: Effect Released: 41520 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: TRsPixelPuller.dll Menu: Effects > Distort
TR's Pixel Pusher Author: TechnoRobbo Topic: 26836	Distort images via stretching and squashing in a manner mimicking a fairground mirror. Type: Effect Released: 41481 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: TR's Pixel Push.dll Menu: Effects > Distort
TR's Pixel Sharpener Author: TechnoRobbo Topic: 26783	Sharpen photos by emphasising detail and adding noise type texture. Type: Effect Released: 41471 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: TRsPixelSharp.dll Menu: Effects > Photo
TR's Plasmatics Author: TechnoRobbo Topic: 28238	Recreate the 80's with this old fashioned Plasma Effect. Cool man, cool. Type: Effect Released: 41747 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: TRsPlasmatix.dll Menu: Effects > Render
TR's Portrait Retoucher Author: TechnoRobbo Topic: 32063	Reduce photo blemishes, wrinkles and lines by smoothing out the subject. Type: Effect Released: 42211 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: TRsRetouch.dll Menu: Effects > Photo
TR's PseudoSnap Author: TechnoRobbo Topic: 27636	Align an object (must be on a transparent layer) within a configurable grid. In other words it makes the object snap-to-grid Type: Effect Released: 41630 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: TRsPSnap.dll Menu: Effects > Object
TR's Quick Outliner Author: TechnoRobbo Topic: 32181	Outline and/or fill a selection with colors from the color wheels. Outline thickness and softness options. Type: Effect Released: 42237 Status: Active Compatibility: 4.0+ DLL Name: TRsQuickOutline.dll Menu: Effects > Selection
TR's Radial Extruder Author: TechnoRobbo Topic: 31779	Takes the base image and repeats it in radial slices emanating from a common center point. Think of a circular cake that has been sliced from the center many times. Source available. Type: Effect Released: 42130 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: TRsRadialExtruder.dll Menu: Effects > Distort

TR's Reverse Fisheye Author: TechnoRobbo Topic: 27814	Removes or reduces fisheye distortion to reproduce the original panoramic image. Options to use different algorithms, Linear or Circular. Type: Effect Released: 41673 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: ReverseFisheye.dll Menu: Effects > Distort
TR's Scatter Author: TechnoRobbo Topic: 26685	Neat effect which simulates the image being eroded into individual pixels by a strong wind. Type: Effect Released: 41455 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: TRsScatter.dll Menu: Effects > Noise
TR's SelfEeZ Author: TechnoRobbo Topic: 28483	Captures an image directly from a webcam and imports it into the current layer. Type: Effect Released: 41784 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: TRsSelfeez.dll Menu: Effects > Photo
TR's Smudger Author: TechnoRobbo Topic: 27034	Smudge, smear and blend colors in the layer. Requires that you hold the CTRL key to smudge. Type: Effect Released: 41517 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: TRsSmudger.dll Menu: Effects > Distort
TR's Snow Flake Maker Author: TechnoRobbo Topic: 30438	Generates iterative fractal-like snow flakes. Type: Effect Released: 41990 Status: Active Compatibility: 4.0+ DLL Name: TRsSnowFlakeMaker.dll Menu: Effects > Render
TR's SphereCuber Author: TechnoRobbo Topic: 28104	Converts a Spherical View image into a cube-map of six files representing Up, Down, Left, Right, Front & Back views. Type: Effect Released: 41724 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: TRsSphereCuber.dll Menu: Effects > Photo
TR's SplineMaster Author: TechnoRobbo Topic: 27512	Draw free-form Splines (complex curves through positioning nodes). Draw on an existing image, an empty layer or using an image as a guide. Numerous line types and end cap styles. Later release adds the ability to load, save and edit splines. Type: Effect Released: 41603 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: TRsSplineMaster.dll Menu: Effects > Render
TR's Star Filter Author: TechnoRobbo Topic: 26695	Adds sparkle or glitter to image highlights. Similar to MadJik's Star Glow Type: Effect Released: 41456 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: TRsStarFilter.dll Menu: Effects > Photo
TR's Str8Edge Tool Author: TechnoRobbo Topic: 26892	Smooths out jagged edges on a Cut-Out. Type: Effect Released: 41491 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: TRsStr8Edge.dll Menu: Effects > Object
TR's Strange Attractors Author: TechnoRobbo Topic: 28512	A fractal generator which uses chaos theory to pump out the fractals known as Strange Attractors - think: wavy line patterns. Type: Effect Released: 41790 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: TRsStrangeAttractor.dll Menu: Effects > Render
TR's Strobe Motion Author: TechnoRobbo Topic: 26879	Simulates a stop-motion effect as if continuous motion was captured in a series of images as illuminated by a strobe light. Type: Effect Released: 41487 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: TRsStrobeMotion.dll Menu: Effects > Render

TR's Tesla Coil Author: TechnoRobbo Topic: 26719	Simulates an electrical arc with configurable start and end points, thickness, intensity and more. Type: Effect Released: 41462 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: TRsTeslaCoil.dll Menu: Effects > Render
TR's Third Dimension Author: TechnoRobbo Topic: 30188	Turn 2D Images into 3D Images and Terrains where brightness becomes the apparent height (the Third Dimension). Type: Effect Released: 41928 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: TRsThirdDimension.dll Menu: Effects > Render
TR's Tiled Pixels Author: TechnoRobbo Topic: 26758	Pixelate an image or selection and simultaneously apply a shape to the enlarged pixels. Type: Effect Released: 41467 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: TRsTiledPixels.dll Menu: Effects > Stylize
TR's Tilt Shift Author: TechnoRobbo Topic: 26846	A directional gradient blur tool designed to easily achieve an apparent change in the field of view. Type: Effect Released: 41483 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: TRsTiltShift.dll Menu: Effects > Blurs
TR's TreeMaker Author: TechnoRobbo Topic: 28752	Creates a variety of organic, tree-like branching patterns with realistic leaves. Type: Effect Released: 41813 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: TRsTreeMaker.dll Menu: Effects > Iterative Lines
TR's ZigZag Author: TechnoRobbo Topic: 26686	Apply waves, ripples, zigzags and vibrato type distortions. Type: Effect Released: 41455 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: TRsZigZag.dll Menu: Effects > Distort
Trace Author: Xhin Topic: 115132	Trace works like Ink Sketch (and similar plugins) with reduced number of artifacts and fine-tuning options. Type: Effect Released: 43725 Status: Active Compatibility: 4.2+ DLL Name: Trace.dll Menu: Effects > Artistic
Trail Author: pyrochild Topic: 18653	Echos' an object on an otherwise transparent layer, so that it appears to have a 'trail'. Found in Pyrochild's Plugins Type: Effect Released: 40284 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Trail.dll Menu: Effects > Object
Trail 3d Author: n d Topic: 19870	Creates a shaped gradient 'trail' from the object towards a configurable destination point. Gradient color is editable. Type: Effect Released: 40429 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: trail3d.dll Menu: Effects > Object
Trail Blur Author: MJW Topic: 112835	Create a straight or curved blurred trail. Similar to Motion Blur with additional curve and fade out options. Type: Effect Released: 43246 Status: Active Compatibility: 4.0.21+ DLL Name: Trail Blur.dll Menu: Effects > Blurs
Unsupported TransitionalBrush Author: Simon Brown Topic: 10672	Allows users to select two colours and have a brush that gradually changes colour between them. Found in Simon Brown's Legacy Plugin Pack. Type: Effect Released: 39636 Status: Unsupported Compatibility: 3.5.10 DLL Name: Transitional Brush.dll Menu: Effects > Tools

<p>Transparency Adjustment Effect Author: BoltBait Topic: 2800</p>	<p>Adjust the opacity of a selection independent of the entire layer. Found in BoltBait's Plugin Pack Type: Adjustment Released: 39111 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Transparency.dll Menu: Adjustments ></p>
<p>Transparency RGB Author: ReMake Topic: 116340</p>	<p>Change the color transparency separately in the R, G, and B channels. Type: Adjustment Released: 43952 Status: Active Compatibility: 4.2.11+ DLL Name: TransparencyRGB.dll Menu: Adjustments ></p>
<p>Transparent to Transparent Black Author: MJW Topic: 111800</p>	<p>Changes all pixels with an Alpha value of zero to transparent black (RGBA 0, 0, 0, 0 or #00000000). Type: Adjustment Released: 43006 Status: Active Compatibility: 4.0+ DLL Name: TransparentToTransparentBlack.dll Menu: Adjustments ></p>
<p>Transparent to Transparent White Author: MJW Topic: 113725</p>	<p>Converts all transparent pixels to transparent white. Type: Adjustment Released: 43490 Status: Active Compatibility: 4.1+ DLL Name: TransparentToTransparentWhite.dll Menu: Adjustments ></p>
<p>TreeGen Author: MadJik Topic: 7186</p>	<p>Generates tree-type trunks and branches. For a more realistic effect, see the GenTree effect. Found in Magical Plugins Megapack. Type: Effect Released: 39241 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: TreeGen.dll Menu: Effects > Render</p>
<p>Triangular Gradient Author: Enormator Topic: 18395</p>	<p>Makes a triangular gradient in selection (or on the full image when nothing is selected) from primary to secondary color (including alpha). Type: Effect Released: 40260 Status: Active Compatibility: 3.5.10 DLL Name: TriangularGradient.dll Menu: Effects > Render</p>
<p>Trippy Rainbow Author: pavlik1307 Topic: 112678</p>	<p>Converts pixel brightness to a shade on a rainbow spectrum. The effect is much like the color cycling when adjusting only the Hue slider in Hue/Saturation Type: Effect Released: 43201 Status: Active Compatibility: 4.0.21+ DLL Name: TrippyRainbow.dll Menu: Effects > Color</p>
<p>True Blur Author: Ed Harvey Topic: 18811</p>	<p>Subtle blurring effect which allows much finer control than other blurs. Found in Ed Harvey Effectsv3.5. DLL contains numerous effects. Type: Effect Released: 40301 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: EdHarvey.Effects.dll & EdHarvey.Effects.pdb Menu: Effects > Blurs</p>
<p>Truncate Resolution Author: Joshua Lamusga Topic: 29791</p>	<p>Simulates resolution loss by taking the values of each color channel (and optionally the transparency channel) and snapping them to multiples of the given number. An image with 8 as a number converts each color channel value to a multiple of 8. Type: Effect Released: 41873 Status: Active Compatibility: 4.0+ DLL Name: Truncate_resolution.dll Menu: Effects > Stylize</p>
<p>Tube Effect (aka tube oblique?) Author: MadJik Topic: 3491</p>	<p>Distort an image as if you wrapped it around a cylinder. Found in Magical Plugins Megapack. Type: Effect Released: 39177 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: TubeOblique.dll Menu: Effects > Distort</p>

<p>Turbulent.Effects Author: Martin Osieka Topic: 25576</p>	<p>Two plugins to render lines and circles combined with turbulence. Turbulent Circles: Renders concentric circles ranging from smooth to wavy (creates textures like smoke rings, lava, flower petals, etc...). Turbulent Lines: Render lines combined with turbulence with results ranging from smooth lines to chaotic waves (creates textures like waves, horizons, marble, wood grain, smoke, etc...).</p> <p>Type: Effect Released: 41222 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: TurbulentLines.dll & TurbulentCircles.dll Menu: Effects > Render</p>
<p>Twainable Author: NisseBosseLasse Topic: 15384</p>	<p>Add TWAIN support for scanners. Should be compatible with all scanners that are TWAIN compliant. Place both Twainable.dll and EZTW32.dll in the /Effects/ folder.</p> <p>Type: Effect Released: 40005 Status: Active Compatibility: Untested DLL Name: Twainable.dll and EZTW32.dll Menu: Effects > Tools</p>
<p>Twainable+ Author: null54 Topic: 28153</p>	<p>Allows paint.net to use 32-bit TWAIN drivers on a 64-bit OS. Place both files in the /Effects/ folder.</p> <p>Type: Effect Released: 41733 Status: Active Compatibility: Untested DLL Name: TwainProxy.exe & TwainablePlus.dll Menu: Effects > Tools</p>
<p>Tweak edges Author: Red Ochre Topic: 22500</p>	<p>Detects abrupt changes in tone and produces outlines from these tonal changes.</p> <p>Type: Effect Released: 40780 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Tweakedges.dll Menu: Effects > Artistic</p>
<p>Tweak Transparency Author: Red Ochre Topic: 21990</p>	<p>Thicken outlines, set transparency minima & maxima, bevels & shadow/halo effects</p> <p>Type: Effect Released: 40721 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Tweaktrans2.dll Menu: Effects > Transparency</p>
<p>Twist Author: pyrochild Topic: 18655</p>	<p>Twist a portion of an image. Configurable size & many other parameters. Found in Pyrochild's Plugins</p> <p>Type: Effect Released: 40284 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Twist.dll Menu: Effects > Tools</p>
<p>TwistZ Author: MadJik Topic: 6189</p>	<p>Transform an image by applying a spiral twist. Found in Magical Plugins Megapack.</p> <p>Type: Effect Released: 39351 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: TwistZ.dll Menu: Effects > Distort</p>
<p>Two Tone Threshold Author: Red Ochre Topic: 29450</p>	<p>Assesses the tones in an image and apportions two colours between the thresholds.</p> <p>Type: Adjustment Released: 41850 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: TwoToneThreshold.dll Menu: Adjustments ></p>
<p>Two-point Perspective Author: toe_head2001 Topic: 84519</p>	<p>Generates a Rectangular Cuboid and shows it using two-point (vanishing point) projection</p> <p>Type: Effect Released: 42344 Status: Active Compatibility: 4.0+ DLL Name: TwoPointPerspective.dll Menu: Effects > Render</p>
<p>UnAlpha Author: doverdemon77 Topic: 27284</p>	<p>Highlight fully or partially transparent pixels with the Primary Color, or replace them with different Alpha values.</p> <p>Type: Effect Released: 41575 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: UnAlpha-v01.dll Menu: Effects > Color</p>
<p>Unblend Author: ArgusMagnus Topic: 32165</p>	<p>Reverses 'Normal' blending using a selection and a specified color (Primary, Average or Dominant color) to create a new image. Each pixel has the minimum Alpha value which recreates the original image under 'normal' blending with the specified color.</p> <p>Type: Effect Released: 42234 Status: Active Compatibility: 4.1+ DLL Name: ArgusPDN.Unblend.dll Menu: Effects > Color</p>

Unblend Author: Legorol Topic: 28014	Removes a chosen color from the image and replaces it with transparency. In other words, it performs the reverse of a normal blend operation with the chosen color. Type: Effect Released: 41703 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Unblend.dll Menu: Effects >
Unselected Rectangle Keeper Author: MJW Topic: 110593	Erases the background surrounding an unselected region, but keeps the rectangular area which minimally bounds the unselected area. NB: no user interface. 3.5.11 version supplied by Maximilian (found in the third post of the thread). Type: Effect Released: 42691 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: UnselectedRectangleKeeper.dll Menu: Effects > Selection
Unsharp Mask Author: romein Topic: 8415	Incompatible with 4.0x. Corrects blurring introduced during photographing, scanning, resampling, or printing. Type: Effect Released: 39500 Status: Active Compatibility: 3.5.10 not 4.0 DLL Name: UnsharpMask.dll Menu: Effects > Photo
Upload to... V2.0 Author: Simon Brown Topic: 13242	Upload images direct to the internet from within paint.net. Requires resource file SBCommon.dll to reside in the Effects directory. Found in Simon Brown's Legacy Plugin Pack. Type: Effect Released: 39805 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: ImageShackUpload.dll, ImageShackUpload.pdb & SBCommon.dll Menu: Effects > Tools
Vanishing point Author: Red Ochre Topic: 110637	Renders a pair of triangles as an optical aid to determining the vanishing point in a composition. Type: Effect Released: 42703 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: VanishPoint.dll Menu: Effects > Composition
Vanishing Trails Author: MJW Topic: 116830	Vanishing Trails is similar to pyrochild's classic Trail plugin, but adds a perspective option. Type: Effect Released: 44041 Status: Active Compatibility: 4.2.12+ DLL Name: Vanishing Trails.dll Menu: Effects > Object
Filetype Vantage Preview Images (.VBP) Author: mchansy Topic: 14711	Support for Vantage Sat Receiver Preview Images. Type: Filetype Released: 39937 Status: Active Compatibility: Untested DLL Name: VbpFileType.dll Menu: N/A
Varicose Author: jchunn Topic: 8179	Wibbly line creator. Found in Jesse Chunn Plugin Pack. Type: Effect Released: 39486 Status: Active Compatibility: 3.5.10 DLL Name: jchunn.dll (also contains others) Menu: Effects > Render
Varicose 2 Author: MadJik Topic: 112488	Create wibbly lines with this updated version of Jchunn's original Varicose plugin. More options and language support. Found in Magical Plugins Megapack. Type: Effect Released: 43152 Status: Active Compatibility: 4.0.21+ DLL Name: Varicose2.dll Menu: Effects > Stylize
Vibration Author: AhmedElyamani Topic: 25275	Blurs then color bands an image. The result is somewhat similar to the appearance of oil on water. Found in Ahmed's Plugin Pack Type: Effect Released: 41155 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Vibration.dll Menu: Effects > Distort
Vibrato Author: MadJik Topic: 3691	Generates colored moire rings within the colored parts of an image. Found in Magical Plugins Megapack. Type: Effect Released: 39191 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Vibrato.dll Menu: Effects > Texture

	<p>View Framer Author: MJW Topic: 110218</p>	<p>Overlays a frame/guidelines to serve as a guides to further editing. Note: should be applied to a blank layer above the target image. Type: Effect Released: 42601 Status: Active Compatibility: 4.0+ DLL Name: ViewFramer.dll Menu: Effects > Render</p>
	<p>Vignette Author: Ed Harvey Topic: 18811</p>	<p>Apply a black vignette to the image. Size, shape and strength are all configurable. Found in Ed Harvey Effectsv3.5. DLL contains numerous effects. Type: Effect Released: 40301 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: EdHarvey.Effects.dll & EdHarvey.Effects.pdb Menu: Effects > Photo</p>
	<p>Vignette+ Author: BoltBait Topic: 28500</p>	<p>Enhanced vignette plugin. Adds a black, white or colored vignette. Softer than the built in effect. Type: Effect Released: 41788 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: VignettePlus.dll Menu: Effects > Photo</p>
	<p>Vignette1 Author: sradforth Topic: 17732</p>	<p>Easy vignette creator. Options include power (strength of effect), X and Y axis configuration and transparency/coloring. Found in Stu's Effects. Type: Effect Released: 40190 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Vignette1.dll Menu: Effects > Artistic</p>
Obsolete	<p>Vignetting Filter Author: alexb Topic: 20012</p>	<p>Radial Vignetting Photo Filter. Due to the similarity to Ed Harvey's Vignette plugin, this plugin has been flagged obsolete and the thread removed from the forum. Type: Effect Released: 40450 Status: Obsolete Compatibility: Untested DLL Name: Unknown Menu: Unknown</p>
	<p>Vitrious Author: Ed Harvey Topic: 18811</p>	<p>Expand or contract a range of colors by specifying the Hue and Amount of change. Think of this as a subtle recoloring effect. Found in Ed Harvey Effectsv3.5. DLL contains numerous effects. Type: Effect Released: 40301 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: EdHarvey.Effects.dll & EdHarvey.Effects.pdb Menu: Effects > Color</p>
	<p>Volutes Author: MadJik Topic: 14478</p>	<p>Draws random curves. The curve is pre-calculated and then resized to fit in the image, so start and end points are at random positions. Found in Magical Plugins Megapack. Type: Effect Released: 39913 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Volutes.dll Menu: Effects > Render</p>
FileType	<p>VTF Plug-In (1.0.4) Author: Nem Topic: 3254</p>	<p>VTF file support. File format used by the Source engine (Half-Life 2 etc.). Type: FileType Released: 39152 Status: Active Compatibility: Untested DLL Name: VtfFileType.dll and one of VTFLib.x64.dll or VTFLib.x86.dll Menu: N/A</p>
	<p>Water Reflection Author: MadJik Topic: 2482</p>	<p>Render a reflection as if your image was reflected in water. Found in Magical Plugins Megapack. Type: Effect Released: 39074 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: WaterReflection.dll Menu: Effects > Distort</p>
	<p>Wave Text v1.0 Author: dpy Topic: 16634</p>	<p>Writes a string of text along a sine curve. The dll named WaveTextSUI.dll has a shorter UI. Use this version if your display is 1024x768 or less. Otherwise use WaveText.dll. Both found in dpy's Pack Type: Effect Released: 40111 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: WaveText.dll or WaveTextSUI.dll Menu: Effects > Text Formations</p>

	<p>Wavelet Haar 2-tap Author: hindol Topic: 21212</p>	<p>Performs a Haar 2-tap transformation of an image (quarters the image size makes three duplicates, performing different edge detection algorithms on each). Type: Effect Released: 40609 Status: Active Compatibility: 3.5.10 DLL Name: HaarTransform.dll Menu: Effects > Fun</p>
	<p>Waves Author: MadJik Topic: 3625</p>	<p>Wave distortion effect. Found in Magical Plugins Megapack. Type: Effect Released: 39186 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Waves.dll Menu: Effects > Distort</p>
	<p>Weave Author: Ed Harvey Topic: 18811</p>	<p>Distort the image as if it was cut into strips and woven back together. Found in Ed Harvey Effectsv3.5. DLL contains numerous effects. Type: Effect Released: 40301 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: EdHarvey.Effects.dll & EdHarvey.Effects.pdb Menu: Effects > Render</p>
Bundled	<p>WebP Filetype Author: null54 Topic: 21773</p>	<p>Load and save Google's WebP filetype. To install place all three dlls from the download in the FileTypes folder. NOTE: This plugin is bundled with Paint.NET 4.2.5 and later. Type: Filetype Released: 40628 Status: Bundled Compatibility: 3.5.10 DLL Name: WebPFiletype.dll and one of WebP_x86.dll or WebP_x64.dll Menu: N/A</p>
	<p>Wet Floor Reflection Author: MadJik Topic: 7185</p>	<p>Renders a reflection of an object as if it was standing on a wet floor. Found in Magical Plugins Megapack. Type: Effect Released: 39426 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: WetFloor.dll Menu: Effects > Distort</p>
	<p>What's It? Author: Martin Osieka Topic: 31715</p>	<p>Identify files by looking for a specific signature in the file content. Can correct improperly assigned extensions. Type: Effect Released: 42106 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: WhatIsIt.Effect.dll & WhatIsIt.Effect.dlc Menu: Effects > Tools</p>
	<p>WhichSymbol / WhichSymbolPlus Author: Ego Eram Reputo Topic: 10684</p>	<p>Character & symbol browser/writer for installed fonts. Character is rendered using the Primary color. Found in EER's Plugin Pack. Type: Effect Released: 39636 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: WhichSymbolRedux.dll Menu: Effects > Render</p>
	<p>White Balance Author: Ed Harvey Topic: 18811</p>	<p>Subtle recoloring effects. Specify Hue and Amount (strength) of the retinting. Found in Ed Harvey Effectsv3.5. DLL contains numerous effects. Type: Effect Released: 40301 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: EdHarvey.Effects.dll & EdHarvey.Effects.pdb Menu: Effects > Color</p>
	<p>Whitepoint Correction Author: Lord Crc Topic: 24041</p>	<p>Color correction, based off of a neutral point in the image. Type: Adjustment Released: 40939 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: Whitepoint.dll Menu: Adjustments ></p>
Filetype	<p>Windows Imaging Component (WIC) Author: Rene Slijkhuis Topic: 111550</p>	<p>Adds reading support for all image formats supported by the Windows Imaging Component (WIC) codecs on your computer. Type: Filetype Released: 42931 Status: Active Compatibility: 4.0+ DLL Name: WicDecoder.dll Menu: N/A</p>
Filetype	<p>Windows Metafile Filetype Author: Martin Osieka Topic: 31562</p>	<p>Imports Windows metafiles and renders them to paint.net bitmap layers. Supported types are WMF, EMF, EMF+, and the compressed variants WMZ and EMZ. There is a very basic implementation of export to EMF. Type: Filetype Released: 42058 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: ImEMF,WMF.FileType.dll, *.dlc, OptionBasedLibrary vX.X.dll & *.dlc Menu: N/A</p>

Filetype	<p>WMF (Windows Metafile) Author: Bruce Bowyer-Smyth Topic: 17950</p>	<p>Opens WMF files as a raster image. NOTE: OPENS FILES ONLY - will not save the *.WMF format. To install place all three DLL files in the /Filetypes/ folder. Type: Filetype Released: 40212 Status: Active Compatibility: Untested DLL Name: WMFFileType.dll, WMF2WPF.dll & WPFGDI.dll Menu: N/A</p>
	<p>Wobble Author: Ed Harvey Topic: 18811</p>	<p>Applies a ripple distortion across the image surface. Wavelet size, shape and magnitude are all configurable. Similar to Ripple. Found in Ed Harvey Effectsv3.5. DLL contains numerous effects. Type: Effect Released: 40301 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: EdHarvey.Effects.dll & EdHarvey.Effects.pdb Menu: Effects > Distort</p>
	<p>Woven Photo Author: Ego Eram Reputo Topic: 111916</p>	<p>Overlays edging and shadowing to make the source image look like it has been woven out of narrow strips. Type: Effect Released: 43031 Status: Active Compatibility: 4.0+ DLL Name: WovenPhoto94.dll Menu: Effects > Texture</p>
Filetype	<p>WSQ file type Author: odalet Topic: 26657</p>	<p>Load and save WSQ files. The WSQ (Wavelet Scalar Quantization) algorithm is a compression algorithm used for gray-scale fingerprint images. Developed by the FBI. Type: Filetype Released: 41451 Status: Active Compatibility: 3.5.10 DLL Name: Delta.Wsq.dll, PdnWsq.dll and one of nbis32.dll or nbis64.dll Menu: N/A</p>
	<p>X Rainbow bars Author: person_321 Topic: 16094</p>	<p>Renders horizontal bars of rainbow hues. Found in Person_321's Texture & Color Plugins Type: Effect Released: 39851 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: X Rainbow bars.dll Menu: Effects > Render</p>
Filetype	<p>XCF filetype Author: Martin Osieka Topic: 23650</p>	<p>Load and save images in GIMP native file format XCF (and its packed variants XCFGZ and XCFBZ2). To install, copy the two files into the /FileTypes/ folder. Type: Filetype Released: 40913 Status: Active Compatibility: Untested DLL Name: ImXCF.FileType.dll and ImXCF.Command.exe (required) Menu: N/A</p>
Filetype	<p>XNB format Author: r2d2rigo Topic: 21981</p>	<p>Loads XNA 4 uncompressed Texture2D & XNBs compiled for Windows or Windows Phone. No save option. To install, copy all four DLL files to the /FileTypes/ folder. Type: Filetype Released: 40719 Status: Active Compatibility: Untested DLL Name: PdnXnb.dll, squish.dll, squish64.dll and ManagedSquish.dll Menu: N/A</p>
Filetype	<p>XPM File Type plugin Author: naylorjs Topic: 14512</p>	<p>XPM support in paint.net. Note: doesn't handle every XPM option. Type: Filetype Released: 39915 Status: Active Compatibility: Untested DLL Name: XPMFileType.dll Menu: N/A</p>
	<p>XY Coords Author: MadJik Topic: 111783</p>	<p>Originally a tool created to find out how a picture is distorted/transformed by over effects (useful with Shape 3D). The effect renders regularly spaced X,Y coordinate pairs to the canvas. Found in Magical Plugins Megapack Type: Effect Released: 43001 Status: Active Compatibility: 4.0+ DLL Name: XYCoords.dll Menu: Effects > Texture</p>
	<p>Zigzag ray (aka eShape_umabob) Author: myxlplyx Topic: 3852</p>	<p>Creates shapes/lines using scales. Appears in Effects menu as 'eShape_umabob' for some strange reason. Type: Effect Released: 39204 Status: Active Compatibility: 3.5.10 DLL Name: Shape_umabob.dll Menu: Effects ></p>

FileType	ZIP Archive FileType Author: Martin Osieka Topic: 31996	Loads/saves the contents of a paint.net document (layers and metadata) from/to a compressed ZIP Archive. Each layer becomes a separate file in the archive. Several formats for the layer files are supported: PNG, BMP, GIF, and JPEG. Additionally a thumbnail and a composite image can be stored in the archive. Type: Filetype Released: 42194 Status: Active Compatibility: 3.5.x, 4.0x DLL Name: ImZIP.FileType.dll & ImZIP.FileType.dlc Menu: N/A
	zkaleidoscope Author: zaya Topic: 114894	Transform a selection into a mandala (radial symmetry based on some slice of the largest possible circle that can fit in the selection). Type: Effect Released: 43692 Status: Active Compatibility: 4.2+ DLL Name: zkaleidoscope.dll Menu: Effects > Distort
Deprecated	Zoom Blur Deluxe Author: dake Topic: 3122	Incompatible with 4.0x. Improved zoom blur effect. Also known as Fast zoom blur. Type: Effect Released: 39139 Status: Deprecated Compatibility: 3.5.10 not 4.0 DLL Name: ZoomBlurDeluxe_v0.2.dll Menu: Effects > Blurs
	Zoom Blur Deluxe for PDN4 Author: null54 Topic: 32178	Updated version of Zoom Blur Deluxe. The effect applies a blur which increases in magnitude as the distance increases away from the specified center point. Type: Effect Released: 42236 Status: Active Compatibility: 4.0+ DLL Name: ZoomBlurDeluxe.dll Menu: Effects > Blurs